



A Mitchell Family Benefit



WE ARE ROTB 3v3!

In an effort to honor Coach/Ref/ Director, Brian Mitchell and fundraise for the Mitchell Family, we have created Roll Out the Barrel 3v3 Tournament.

ROTB 3v3, played in late June each Summer, features playing opportunities for ages 8U-19U boy's and girl's teams in a fun and exciting atmosphere in New Palestine, Indiana.

We look to host all levels of play to ensure that all teams have a chance to be challenged in order to become Champions of the Barrel!

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Learn More @ IndianalImpactSC.com/RollOutTheBarrel3v3



WHY, ROLL OUT THE BARREL!

Roll Out The Barrel is time honored tradition of all Wisconsin events. From a Packers game to the Milwaukee Bucks and the Wisconsin Badgers marching band, Roll out the Barrel is the unofficial theme song to all things Wisconsin, almost as popular as cheese itself!

Brian Mitchell, whom this event was created, loves everything Wisconsin. He cheers for all the sports, visits the Dells and loves trips through Cheeseland. Wisconsin is tied to the Mitchell family, so it is easy to be so engrained.

As we create this tournament, we want to honor his legacy with his fun nature and giving spirit with this short-sided tourney that focuses on an atmosphere of good sportsmanship and fun competition....basically, “we’ll have a barrel of fun!”

[Brewers Game](#) [Packers Game](#) [Badger Marching Band](#)



*Roll out the barrel. Yes, we'll have a barrel of fun.
Roll out the barrel. We've got the blues on the run.
Zing boom terraria - Ring out a song of good cheer.
Now it's time to roll the barrel. For the gang's all here!*



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WHY, ROLL OUT THE BARREL!

Did you know when Brian was building his house, they named the model “Badger’s Den” because of Mitchell’s love of Wisconsin. Once the house was finished, he installed this mirror above the bar, in the basement. Roll Out the Barrel!



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**CHECK OUT
BRIAN'S
MIRROR**



SIGN-UP TODAY!

Roll Out The Barrel 3v3 Tournament

- 8U - 19U BOYS & GIRLS
- 2016 - 2006
- Guaranteed 3 games
- Concessions On-Site
- Exciting Atmosphere

REGISTER

\$200
PER TEAM

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RULES & POLICIES

PLAYER REGISTRATION: All players must be registered on their teams registration form before the tournament begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the tournament. All players must carry proof of age.

ROSTERS: All rosters are final upon completion of the teams first game.

NUMBER OF PLAYERS: SIX is the maximum number of players on a team; three field players at one time. Players may only play on one team per division. There are no goalkeepers in 3-v-3 soccer. Substitutes may occur at any dead ball situation, but players must get referees attention and enter and exit at the half-field mark only.

GENDER: No males will be allowed to participate in any female divisions, except co-ed division. Females CAN play in male divisions. Co-ed division must have at least one female on the field at all times. Male teams and female teams may play if competition level allows.

EQUIPMENT: All players must wear shin guards. Any player without shin guards will not be allowed to play. Teams are responsible for providing game balls. Preferred Ball Size for U6-U8 = #3; U9-U12 = #4; U13 and up = #5. In the event that age divisions are combined, the teams should use the older division's ball size.

FIELD DIMENSIONS: Teams will play on standard a 20yd by 30yd fields yard field.

GOAL (BOX) ARC: The goal arc, 6-8ft arc is directly in front of the goal. No player may touch the ball within the goal arc, however any player may move through the goal arc without the arc. Any part of the ball or players body on the line is considered in the goal arc; the player is an extension of the arc. If a defender touches the ball in the goal arc, a penalty kick is awarded to the offensive team. If an offensive player touches the ball within the goal arc, a goal kick is awarded to the defensive team. If the ball comes to a complete stop in the goal arc, regardless of which team touched it last, a goal kick is awarded to the defensive team. The goals are approximately 3x5 or 4x6 standard USYS small sided goals.

GAME DURATION: The game shall consist of two 10 minute halves separated by a two minute halftime period, OR the game shall end when a team reaches a 10 goal lead. Games tied after regulation play shall end in a tie. Except Playoffs, this will be a 3 minute golden goal period followed by a shootout.

GOAL SCORING: A goal may be scored from a touch on the offensive half on the playing field. **SCORING (IN POOL PLAY):** Games will be scored according to the following: 3 points for a win; 1 point for a tie and 0 points for a loss.



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TIEBREAKERS: In pool play, ties between two or more teams will be broken by; 1) head to head results between tied teams; 2) goal difference in pool play Maximum of 5 goals per game; 3) Fewest goals against in Pool Play; 4)playoff team shootout with entire rosters.

PLAYOFF OVERTIME: TEAMS WILL HAVE A 3 MINUTE “GOLDEN GOAL” OVERTIME PERIOD. If the score is still tied, the winner shall be decided by shootout with the 3 players on the field at end of golden goal period.

NO OFFSIDES AND NO SLIDE TACKLING

FIVE YARD RULE: In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive players goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

KICK-INS: The ball (in dead ball position) shall be kicked into play from the sideline instead of throw in.

INDIRECT KICKS: All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks.

GOAL KICKS: May be taken from any point on the end line, and not in the goal box area.

CORNER KICKS: Are taken by the attacking team when the defensive team kick past their own endline.

KICK OFF: May be taken in any direction.

PENALTY KICKS: Shall be awarded if, in the referees opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the top of the center circle (15ft. line) on the offensive side of the midfield line with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls. **PLAYER EJECTION (YELLOW/RED CARD):**

Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off. **RED CARD** suspension = Rest of game PLUS next game.

Tournament Director may eject player for rest of tournament. Teams still play with 3 on the field

FORFEITS: A forfeit shall be scored as 5-0.

SPORTSMANSHIP: Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.



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INCLEMENT WEATHER

The tournament committee has the right to shorten and/or cancel matches due to climatic conditions and/or other actions that are beyond their control. In the event that severe weather delays the tournament, all games that have reached half time will be considered complete. All games that have not reached half time and cannot complete will be considered a tie. Coach/Manager: In the event that a game needs to be stopped due to inclement weather, lightning, etc., one or all of the following methods will instruct you:

1. Notified by tournament official
2. Referees on the field
3. Air Horns/Police sirens
4. Red Flag on flag poles.

Everyone should then go to the cars or a place of safety with a sense of urgency. In the event of Lightning NP United will wait 30 minutes after lightning strike before the games will be restarted. **DO NOT LEAVE THE COMPLEX!**

In the event of a **Severe Thunderstorm Warning**- all fields will be cleared until the local National Weather Service lifts the warning. **DO NOT LEAVE THE COMPLEX!**

In the event of a **Tornado Warning**- all fields will be cleared until the local National Weather Service lifts the warning. Obey the Red Flag: In the event the red flag is flying during a weather stoppage all players/families must be completely off all fields and in their cars. If your team/player is on the field while the red flags are flying your team will be asked to leave the tournament and all your games will be forfeited. No refund is given.

Re-Entry on the Fields: The air horns/sirens will sound again or a tournament official will inform you when everything is "all clear." You should then return to the field. If it is necessary for you to check with Tournament Headquarters regarding this situation, we ask that only one team official go to the headquarters tent.



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SECURITY

Safety of all players, coaches, officials, parents and spectators is the number one priority of the NP United. Because security issues/events cannot be predicted we have developed a plan to ensure the safety of all. If at any time any participant has questions regarding this security plan, please contact the Security Director, Steve Pardieck at [317-281-6024](tel:317-281-6024) or can be found at Tournament headquarters. The Security Director may also be reached by finding a field marshal or Tournament Staff who can be In order to provide a secure environment, we will follow this plan:

Player/Coach/Parent

- Each team coach and manager will monitor their players, parents and spectators to promote a positive, friendly and incident free tournament.
- Each field will have a designated Field Marshal wearing a fluorescent vest. If an incident occurs, the Field Marshal, in coordination with the referees, will attempt to resolve the issue.
- If needed the Field Marshall will summon the Site Coordinator/Tournament Director to resolve any incident. The Field Marshal is in contact with the Site Coordinator/ Security Director at all times via a radio system.
- If all above does not resolve the incident, a uniformed officer will be summoned for assistance.
- Each field site will have either uniformed officers at the site or they will be patrolling the site at regular intervals.
- If the uniformed officer is unable to resolve the incident additional law enforcement will be called and participants involved in the incident will be removed from the site.
- All significant incidents will be reported by the Tournament Director to the participant's or participants' club(s) and state soccer association(s) that are involved.

Parking

Controlled traffic flow in & out of complex (Security and Police)

- Monitor parking areas for pedestrian safety (Volunteers)
- Use of radio to ensure above.



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CONTACT US

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THANKS TO OUR PARTNERS



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