

Wisconsin Association of Cheer & Pom Coaches, Inc.

All State

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	Team:	
Judge:	Division:	
	Performance:	Comp Year:

			Cheer S	core
	Driver	Score	Max	Judge Comments
Crowd Effectiveness	Pace		2	
	Flow		2	
	Voice		2	
d Eff	Maximum crowd coverage		2	
Crowc	Ability to elicit crowd response		2	
	Crowd Effectiveness		10	
	Proper Use of Props/Ad Libs		2	
r Z	Props/Ad Libs Enhance Crowd Engagement		2	
oratic	Props/Ad Libs Enhance Clean/Clear		2	
Incorporation	Skills Enhance Crowd Engagement		2	
	Clean/Clear Transitions In and Out of Skills		2	
	Incorporation		10	
	Precise Placement		2	
Suc	Precise Technique (strong arms/straight wrists)		2	
Jotio	Incorporation of Body/Movement		2	
ี รั	Motions Enhance Crowd Engagement		2	
	Footwork Enhances Crowd Engagement		2	
	Cheer Motions		10	
Crowd Engagement	Natural, Excited Faces & Smile		2	
	Energy Maintained		2	
	Minimal Downtime		2	
	Confidence		2	
	Genuine Spirit		2	
Ū	Crowd Engagement		10	
	TOTAL SCORE		40	



Judge:

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DANCE & OVERALL	

Team:	
Division:	
Performance:	Comp Year:

Judge Comments

	Dance Score (a minimum of	ONE 8-ct	t of continuo
	Driver	Score	Max Score
	Strong Pace		1
	Use of Levels		1
ulty	Variety of Motions		1
Difficulty	Intricate Movements		1
	Incorporation of footwork		1
	Dance Difficulty		5
	Sharp/Precise Movements		1
Execution	Perfect Motion Technique		1
	Pace/Flow		1
	Strong Control of Tempo/Rhythm		1
	Visual Appeal		1
	Showmanship		1
Exe	Confidence		1
	Natural, Excited Faces & Smiles		1
	Energy Maintained		1
	Creative		1
	Dance Execution		10
	Dance Score		15
		Ove	erall Rout

Execution Driver Max Score Appropriate Use of Floor 1 **Strongly Coordinated Transitions** 1 **Overall Routine Impact** Clean Movement 1 1 Creative 1 Minimal Downtime Good Pace/Flow 1 Confidence 1 **Energy Maintained Throughout** 1 Presents Genuine Spirit 1 1 Engages & Connects with Crowd **Overall Routine Impact** 10 **TOTAL SCORE** 25



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JUMPS

	Team:	
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		JUMP DIFFICULTY
LEVEL	SCORE	LEVEL DEFINITIONS AND VARIETY
EXPERT	10	3+ Connected different novice jumps + 1 Single Novice jump. 4 Different Jump Skills Shown
ADVANCED	8	3+ Connected novice jumps + 1 Novice; 3 Different Jump Skills Shown
INTERMEDIATE	6	2 Connected jumps (not previous defined) + 1 Single Novice Jump; 2 Different Jump Skills Shown
NOVICE	4	Connected Beginner Jumps or Toe Touch, Front/Side Hurdler, Pike, Double 9, Herkie; 2 Different Jump Skills Shown
BEGINNER	2	Star, Tuck, Double Hook; 2 Jumps Shown

Jump Difficulty Score		10
		JUMP
Execution Driver	Score	Max Score
Toes Pointed		2
Legs Straight		2
Hips Rotated		2
Proper Placement (Legs & Arms)		2
Back Straight/Chest Up		2
Jump Execution Score		10
TOTAL SCORE		20



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LIMITED TUMBLING

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	Performance:	Comp Year:

Skills Shaded in Dark Gray are Not Available for Limited Tumbling Athletes TUMBLING DIFFICULTY - ALL STATE LIMITED TUMBLING DIVISION 0.1 0.2 0.5 0.3 0.4 0.6 0.8 1.0 1.2 1.4 1.5 1.6 1.8 2.0 Series Roundoff Series Series Layouts Round including Single Jump Standing Roundoff Standing Back Walkover including Rolls Cartwheels including (stretched Aerials offs handsprings Tucks Tucks Fulls cartwheels, Handspring walkovers aerials Roundoffs Tucks/Flips Series not Standing/ Standing Series Combination Running Single already Series Hands Hands Front including series including including Series Jump listed twists (full tands prings flips including including handstands including Tucks Layouts Tucks/Flips or Arabian) handsprings Tucks/Flips Whipback Series including directional changes (airborne to airborne) or including flip/aerial to airborne skill will increase score 1/2 point. # skills each level Total **Points** Earned at Level **Tumbling Difficulty Score** Sum of Total Points Earned Not to Exceed 5 /5

total

Judge Comments

			TUMBLING	EXECUTION
	Execution Driver	Score	Max Score	
	Clear Body Lines		1	
9N BN	Strong Technique (solid block, high set, squeezed legs)		1	
STANDING	Clean Entry		1	
S	Clean Landing		1	
	Correct Skill Form		1	
	Standing Tumbling Execution		5	
	Clear Body Lines		1	
٥	Strong Technique (solid block, high set, squeezed legs)		1	
RUNNING	Clean Entry		1	
	Clean Landing		1	
	Correct Skill Form		1	
	Running Tumbling Execution		5	
	Tumbling Execution Score		10	
	TOTAL SCORE		15	