2018 Wescana Inn Peewee Tournament Rules

- Hockey Canada and Hockey Manitoba will govern rules.
- 2. All calls and decisions made by on-ice officials are final.
- 3. The coaches are responsible for conduct of their players, on and off the ice. Each team must ensure that the dressing room is clear of all garbage (including tape) prior to leaving.
- 4. Game Durations:

All games will consist of a 5 minute warm up

- First 2 periods are 15 minute stop time
- Third period is a 20 minute stop time
- Ice will be resurfaced after every second period (flood times may change as per the Tournament Committee)
- 5. All time penalties shall be the duration as specified in the CHA rulebook regardless of when they occurred.
 - Anyone assessed a match, gross misconduct or fighting major penalty will be suspended for the balance of the tournament.
- 6. In the event that the tournament schedule cannot be maintained, the Tournament Committee has the right to make all necessary adjustments.
- All players should be dressed and ready to go on the ice not less than 15 minutes before the scheduled time for each of their games.
- If at any time during the game, the goal difference between the two teams equals 7 goals the game will proceed at running time.
 - If the margin drops to 6 goals stop time will resume
 - Minor penalties during running time will be 2 minutes
- 9. In the event a team is not prepared to begin play, after the 5 minute warm up, the time clock will be started.
 - 1 goal will be awarded to the prepared team every 5 minutes until the other team has enough players to begin the game.
 - If at the end of the first period the team is still not ready, the game will be defaulted and the score recorded as a 3-0 Victory for the team that is ready.
- 10. In pool (round robin) play, teams will be awarded 2 points for a win, 1 point for a tie and 0 points for a loss. Positions for final games will be determined by points in the pool play.
 - Teams tied after the completion of the pool play will be scored according to tie breaking procedures as outlined in the Hockey Manitoba handbook.
 - <u>Exception Modified Round Robin</u> in tie breaker only if 2 teams are tied Head to Head win determines
 position. In the event a tie exist between three or more teams, goal average will decide the
 positions of all teams tied.

The goal average of a team is to be determined

by dividing the total number of goals for and against into total number of goals for, with the team having the highest percentage winning the higher position.

- 11. No playoff (final) game will end in a tie.
 - Sudden victory over time will determine the winner. THERE WILL BE NO TIMEOUTS IN SUDDEN VICTORY OVERTIME. If after one 5 minute stop time period, no winner has been determined; a 3 player shoot-out will take place until a winner is declared. Teams will notify referee of 3 players to shoot. If still tied after the 3 shooters, then teams will alternate shooter until a winner is declared. No player may shoot more than once until all players have participated in the shootout. Visiting team will shoot first.
- 12. Participating teams will be designated as "HOME" and "VISITORS" as per tournament programs. In the event that a color clash occurs the "HOME" teams shall be required to change sweaters. HOME team will wear white jerseys.
- 13. In the event of an injury/suspension of a player, no additions to team roster will be allowed.
- 14. Coaches will provide the referee with their game star selection at the end of each game.
- 15. Protests are not allowed. All decision made by the tournament rules committee are final.

Tournament Rules Committee

Rules Committee - Umberto Willner, Ernie Foster, Tracy Kirkness