

ROSEMOUNT AREA HOCKEY ASSOCIATION

Board of Directors Meeting

September 30, 2023 – 8:30 – 10:00 PM

Rosemount VFW

MINUTES OF THE MEETING OF THE BOARD OF DIRECTORS

BOARD ATTENDANCE:

Staloch	Present	Williams	Present
Marchese	Present	Olson	Present
Feldhaus	Present	Hanowski	Present
Anderson	Present	Foster	Present
Cline	Present	Pilger	Present
Kovacs	Present	Jacobsen	Present
Rodine	Present	Winecke	Present
Hanson	Present	Freske	Freske

OTHER ATTENDANCE:

Latzke			
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ATTENDANCE NOTES:

1. CALL TO ORDER

- a. Staloch called the meeting to order at 8:36 pm.

2. Evaluations and Team Structure

The Board reviewed injury holds, prior team placements, the expected date of return, and other factors with respect to the following injury holds:

a. 12U Injury Holds

- i. **Player 242:** Player 242 will be an injury hold at 12UA.

Motion: Pilger motioned and Olson seconded the motion to approve Player 242 as an injury hold at 12UA. Upon a vote, the motion was approved (13-0; Williams absent).

b. 15U Injury Holds

- i. **Player 514:** Player 514 will be an injury hold at 15UA
- ii. **Player 297:** Player 297 will be an injury hold at 15UA

- iii. **Player 521:** Player 521 will be an injury hold at 15UA

Motion: Hanson motioned and Williams seconded the motion to approve Player 514 as an injury hold at 15UA, Player 297 as an injury hold at 15UA, and Player 521 as an injury hold at 15UA. Upon a vote, the motion was approved (12-0; Jacobsen and Winecke absent)

c. Pee wee Injury Holds

- i. **Player 477:** Player 477 will be an injury hold at Pee wee B1
- ii. **Player 78:** Player 78 will be an injury hold at Pee wee B1
- iii. **Player 483:** Player 483 will be an injury hold at Pee wee B2

Motion: Hanson motioned and Pilger seconded the motion to approve Player 477 as an injury hold at Pee wee B1, Player 78 as an injury hold at Pee wee B1, and Player 483 as an injury hold at Pee wee B2. Upon a vote, the motion was approved (13-0-1; Marchese absent)

d. 12U Skater and Goalie Numbers

Total Skaters	Total Goalies	Total Players	Not Trying Out	Injury Holds	Number of Teams
32	4	36		1	3

i. 12U Team Structure

The Board discussed the 12U team structure. There will be 2 teams of 11 skaters and 1 team of 10 skaters. One team will get two goalies and the other team will get one goalie. The Board discussed the proposed team sizes, scope of the team and the proposed pick pools.

- 12UA: The scope of the team is 10-11 skaters, and the pick pool is to ranked skater 12. There will be one injury hold at the 12UA level. There will be a maximum roster size of 11 for the 12UA team.
- 12UB1: The scope of the team is 10-11 skaters and the pick pool is to ranked skater 25. There will be a maximum roster size of 11 for the 12UB1 team.
- 12UB2: The remaining skaters not selected for 12UA or 12UB1 will be placed on the 12UB2 team.
- Any players not chosen within the specified pick pool will be locked to the team for the next level.
- The 12UA team will be offered the opportunity to take two goalies, which shall be the top two ranked goalies. The top scoring goalie will be locked for the 12UA team. The 12UB1 team will be offered the opportunity to take two goalies if 12UA does not select two goalies.

Motion: Kovacs motioned and Hanson seconded the motion to approve the scope of the teams, pick pools and goalie selection for the 12UA, 12UB1 and 12UB2 teams. Upon a vote, the motion was approved (15-0).

3. 15U Evaluations and Team Structure

Total Skaters	Total Goalies	Total Players	Not Trying Out	Injury Holds	Number of Teams
27	2	29	0	3	2

The Board discussed the 15U team structure. There will be 2 teams of 13 skaters and 1 team of 4 skaters. Each team will select 1 goalie. The Board discussed the proposed team sizes, scope of the team and the proposed pick pools.

i. 15U Team Structure

- 15UA: The scope of the team is 13-14 skaters, and the pick pool is to ranked skater 17. There will be three injury holds at the 15UA level. There will be a maximum roster size of 14 for the 15UA team.
- 15UB: The remaining skaters not selected for 15UA will be placed on the 15UB team.
- The top scoring goalie will be locked to 15UA.

Motion: Freske motioned and Williams seconded the motion to approve the scope of the teams, pick pools and goalie selection for the 15UA and 15UB teams. Upon a vote, the motion was approved (15-0).

4. Pee wee Evaluations and Team Structure

i. Pee wee Skater and Goalie Numbers

Total Skaters	Total Goalies	Total Players	Not Trying Out	Injury Holds	Number of Teams
76	8	80	1	3	6

The Board discussed the Pee wee team structure. There will be 2 teams of 14 skaters and 4 teams will have 13 skaters. Two teams will select 2 goalies. The other teams will select 1 goalie. The Board discussed the proposed team sizes, scope of the team and the proposed pick pools.

i. Pee wee Team Structure

- Pee wee AA: The scope of the team is 13-14 skaters, and the pick pool is to ranked skater 16. There will be a maximum roster size of 14 for the Pee wee AA team.
- Pee wee B1 Navy and Pee wee B1 Gold: The scope of the Pee wee B1 Navy team is 13-14 skaters, and the pick pool is to ranked skater 46. There will be a maximum roster size of 14 for the Pee wee B1 Navy team. The scope of the Pee wee B1 Gold team is 13-14 skaters, and the pick pool is to ranked skater 46. There will be a maximum roster size of 14 for the Pee wee B1 Gold team. If Pee wee AA selects 14 skaters and one Pee wee B1 team selects 14 players then the other Pee wee B1 team will be limited to 13 skaters. There will be two injury holds at B1.
- Pee wee B2: The scope of the team is 13-14 skaters, and the pick pool is to ranked skater 58. There will be a maximum roster size of 14 for the Pee wee B2 team. If Pee wee AA and/or a Pee wee B1 team selects 14 skaters then Pee wee B2 team will be limited to 13 skaters. There will be 1 injury hold at B2.
- Pee wee C: The remaining skaters not selected will be selected on the Pee wee C Navy or Gold teams.
- Any players not chosen within the specified pick pool will be locked to the team for the next level.
- The top two ranked goalies will be locked at AA or B1. The third ranked goalie will be locked at B1. The fourth, fifth, and sixth ranked goalies will be locked at B2 at the lowest level subject to the choices of the AA and B1 teams. The two lowest ranked goalies will be locked on the C teams for selection. Only two teams will be able to select two goalies.

Motion: Jacobsen motioned and Olson seconded the motion to approve the scope of the teams, pick pools and goalie selection for the Pee wee AA, B1, B2 and C teams. Upon a vote, the motion was approved (14-0-1).

5. New Business

a. Bantam Team Structure

The Board discussed the Bantam team structure based on the recommendation of the Hockey Development Commitment. The Hockey Development Committee recommended revising the Bantam team structure from six (6) teams to five (5) teams based on current skaters, injury holds, team structure, and recommendations and feedback from the Player Development Coordinator, current Bantam team coaches, and past historical feedback regarding RAHA Bantam team sizes. The Board discussed the recommendations of the Hockey Development Committee.

Motion: Hanson motioned and Rodine seconded the motion to revise the current Bantam team structure to Bantam AA, A, B1, B2 and C. Upon a vote, the motion was approved (14-0-1).

6. Adjournment

Motion: Olson motioned and Hanson seconded the motion to adjourn the meeting. Upon a vote, the motion was approved (15-0). The meeting was adjourned at 10:21 pm.