

FCBC FALL LEAGUE RULES

7th & 8th Grade

The rules listed on this page shall supersede any high school or league modified rules provided by FCBC.

- **Batting Order / Subs:** Free defensive substitution is allowed as long as the batting order remains the same throughout the game. All teams have the option of batting the entire roster or batting under high school rules (including the option to use an EH). If the team elects to bat under HS rules, HS substitution rules shall also be in effect. The choice must be made prior to game time and expressed to the umpire at the pre-game plate meeting. Once elected, this lineup approach shall continue throughout the game without change.
- **Each team must provide the plate umpire with a copy of their line-up.** The line-up must include: name, jersey number, batting order, and, if playing by high school rules, positions. Other than designating a pitcher, positions do not have to be listed if batting the entire roster. There will be no standings kept for Fall League.
- If there are not enough teams to make a playable age division, ages will be combined.
- **Game Length:** Games are six (6) innings for all ages.
- The time limit for age groups **7th & 8th Grade** and **all Travel Teams is 1 hour and 45 minutes.** A new inning may not begin after time has expired. The game shall end promptly at 1 hour and 45 minutes **if** the home team is ahead and at bat when time expires.
- **Dugouts are selected on a first-come basis.** There is no assignment of dugouts. All dugouts must be cleaned out after your team has completed their game. All bases at Edora Park are provided by the City of Fort Collins, so please leave them there after your game. **NO hitting balls of any kind against fencing at ball fields.**
- **The home team shall provide the umpire with two new game balls** (provided by FCBC). The visiting team and the home team shall provide baseballs when requested by the umpire if baseballs become lost or damaged.
- **Pitchers are limited to 6 innings per day.** Pitchers may appear in both games of a Double Header, but may not exceed 6 total innings in that day.
- **Minimum Number of Players:** If a team is unable to field 9 players, but can field 8 players then the game will be played and the spot for the ninth player **shall NOT BE counted as an out** each time the ninth player would have batted, or the other team may loan a player to their opponent and the game will be played and counted as a regular game. If there are less than 8 players present for one team, the teams will share players and play the game with the umpires present. Games are only cancelled by FCBC or an Umpire.
- **Run Rules:** The following Run Rules will be utilized for all ages:
20 runs after 2 innings. 15 runs after 3 innings. 10 runs after 5 innings (or after 4.5 innings if the home team is ahead).
- **Ejections:** Coaches who are ejected will be required to sit out the game from which they have been ejected as well as the next game. Ejection from the first game for a coach will require them to leave the entire complex/field. For the second game, the coach may watch the game as a spectator but may not do any coaching of any kind. An ejected player is ejected only from the current game – additional sanctions / game suspensions will be considered by the umpires and FCBC depending on the nature of the ejection.
- Dropped third strike rule is in effect (batter may run on dropped third strike as allowed by high school rules).
- Visits to the mound - NO CHARGE
- There is NO INFIELD WARM UP
- Balk Rule: 1 warning per game per pitcher

The Fall League is designed as an instructional league. As such, the rules above are intended to maximize this philosophy while keeping the core of the game intact. Fall League Baseball provides a tremendous opportunity for coaches to have one-on-one skill instruction with the players, and to teach the fundamentals of good sportsmanship and citizenship in a less competitive environment. To these ends, Fall League umpires have been instructed to assume a more active role in instruction on the field. Let's be certain that coaches and umpires work together to maximize the learning of our young people in this unique program and setting.