2019 SYL Match Requirements and Policies

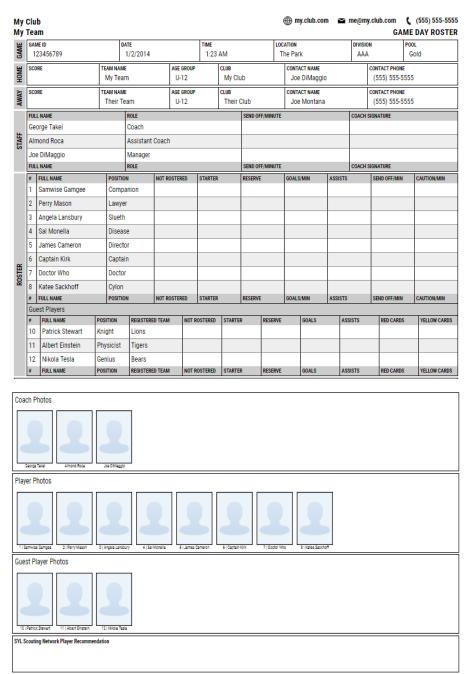
Team Requirements for Matches (Both Teams)

- Official Game Day Roster
 - Home team is required to submit both the HOME & AWAY Game
 Day Rosters to the league after the completion of the game.

1. Official Game Day Roster

- Team Rosters are required for every game and can be printed 3 days prior to the game on the teams "Team Connect" page.
- All players AND Staff headshots must appear on the Game Day Roster to participate in a match.
- Coaches MUST appear on the Game Day Roster to be allowed on the sidelines during the game. Coaches can appear on multiple Game Day Rosters if needed.
- Players of a younger age CAN play "up" in an older age group. They will need to be added to the Game Day Roster as a "Guest Player".
- If a player is rostered in an older age group, and they are of correct age for a younger age group, they can play on that team.
- Unlike last season, the Game Day Roster will be auto filled to reflect the game details, teams involved, rosters, and match information. Please ensure all coaches have the necessary information to print out the Game Day Roster.
- Scores will be live once submitted via QR Code or through website link found at bottom of Game Day Roster.
- Team Managers/Assistant Coaches for the HOME team are responsible for submitting the Game Day Roster in its entirety. Stats must be kept for both teams.
- After the match, both coaches and the center referee must sign the Game Day Rosters.

 Within 24 hours of a match's completion, the HOME team must submit BOTH the HOME & AWAY Game Day Rosters to the league via the QR Code or website link found at the bottom of the Game Day Roster after the game.





2. Minimum Standards

- It is the responsibility of the HOME team to make sure the field is properly set up with the following:
 - 1 corner flag at each corner of the field
 - The field is accurately lined
 - Goals are accurate size and secured to the ground, with the nets properly attached.
- It is the responsibility of the HOME team to provide **WATER/ICE for BOTH** teams at SYL matches.
- It is the responsibility of the HOME team to provide BENCHES to BOTH teams at SYL matches
- It is the responsibility of the HOME team to pay for the referees PRIOR to the start of the match and keep the referee assignor updated of any schedule changes including weather, location change, time change, etc.
 - At designated Midwest neutral sites, referee fees will be split between both teams
- It is the responsibility of the HOME team to submit the Official Game Day Roster to the league within 24 hours after the completion of the game through U.S. Soccer Connect.
- To report any Minimum Standards non-compliance, please fill out the <u>Minimum</u> Standards Form.

2019 Standards Chart



Age Group	Birth Year	Number of Players	Field Size (Max)	Goal Size	Game Length	Half Time	Ball Size	Max Game Day Roster
1144	2000	0 0		0.5 40.5	0.00	10		10
U11	2009	9 v 9	75x47 max yards	6.5 x 18.5	2 x 30	10	4	16
U12	2008	9 v 9	75x47 max yards	6.5 x 18.5	2 x 30	10	4	16
U13	2007	11 v 11	112x75 max yards	8 x 24	2 x 35	12	5	18
U14	2006	11 v 11	112x75 max yards	8 x 24	2 x 35	12	5	18
U15	2005	11 v 11	112x75 max ya <mark>rds</mark>	8 x 24	2 x 35	12	5	18
U16/17	2004/2003	11 v 11	112x75 max yards	8 x 24	2 x 40	12	5	18
U18/19*	2002/2001	11 v 11	112x75 max yards	8 x 24	2 x 45	12	5	18

^{* 6} Roster spots available for players born in 2000.

3. Weather Policies

- A game may be cancelled no earlier than two hours prior to the start time unless the facility in which the game is being played is closed.
 - The HOME team must notify the league AND referee assignor of any cancellations.
- If both teams and the officials show up and adverse weather begins prior to kickoff, all
 parties must wait ONE hour from the start of the match time before fully cancelling a
 game.
 - The HOME team must pay 50% of the referee fees in the instance the game gets cancelled.
- In the event a game begins that cannot continue through full regulation time due to weather, the following protocol will come into effect.
 - All parties must wait ONE full hour before abandoning the match.
 - If the game has not completed ONE full half, the game must be rescheduled beginning in the same minute with the same score.

- If the game HAS played one full half, the game score is final.
- Referees are to be paid the FULL amount by the HOME team (Split at Midwest Neutral Sites) in either circumstance.
- A team unable to attend, or would be late to a scheduled game for any reason must notify the LEAGUE, Opposing Team, and Referee Assignor immediately.
- The referees can provide water breaks for the players at their discretion.

4. Substitution Rule

- For the regular season, unlimited substitutions are permitted for ALL age groups.
- For the U16/17 & U18/19 age groups, unlimited substitutions are permitted throughout the regular season and will follow the rule listed below at the SYL Finals:
 - A player may be substituted once in the first half. Once the player has been substituted, the player may not re-enter the game until the second half. Once a player is substituted in the second half, he or she can re-enter the game one time during the rest of the match. Furthermore, a player who does not start the second half but later enters the game and is subsequently is substituted for, may re-enter the game again in the second half. The total number of substitutions in the first half shall not exceed seven, which shall not be altered for injury. ** This rule will only be enforced at the SYL Finals for the U16/17 U18/19 age groups for both Boys and Girls.

5. Important Notes

Referee Payment Scale

	U11	U12	U13	U14	U15	U16/U17	U18/U19
AGE	(2009)	(2008)	(2007)	(2006)	(2005)	(04/03)	(02/01)
Referee	40	40	60	60	60	70	70
AR1	20	20	40	40	40	45	45
AR2	20	20	40	40	40	45	45

Player Registration Dates

U11 Player → Players born in 2009

U12 Player → Players born in 2008

U13 Player → Players born in 2007

U14 Player → Players born in 2006

U15 Player → Players born in 2005

U16/U17 Player \rightarrow Players born in 2004/2003

U18/U19 Player → Players born in 2002/2001

* 6 Roster spots available for players born in 2000.

Ineligible Player

Players listed on the Master Roster, but not eligible to play due to reasons such as not appearing on the Official Game Day Roster, registration forms, proof of citizenship, awaiting international clearance, illegal substitutions or serving a LEAGUE suspension shall be considered an ineligible player. Teams using players before they have been properly cleared to compete by the LEAGUE office will be subject to a loss of THREE (3) points in the LEAGUE standings, forfeiture of the game in which the ineligible player was used, and a fine of \$50 for a violation of this rule.

• Illegal player

Any player who does not appear on the Master Roster, has not registered and does not appear on the Official Game Day Roster, is not age eligible (regardless of them appearing on the Master Roster) and competes in a game shall be considered an illegal player. Any team using an illegal player shall be subject to a loss of THREE (3) points in the LEAGUE standings, forfeiture of the game in which the illegal player was used, and a fine of \$150 for violation of this rule. For clubs with multiple teams under one age group, players may only be on one master roster. Players competing on a team for which they are not on the master roster are considered illegal. Players are NOT allowed to cross over to other teams after playing in ONE match during the SYL season.