

Rules for the 2024 Reds Invitational August 23-25, 2024

1. Registration: Registration will be ALL ONLINE. THERE WILL BE NO REGISTRATION OUT AT THE FIELDS. Teams are required to have two copies of their stamped roster, pass card for each player, liability form, risk management cards for coaches and managers and if applicable, guest player rosters and pass card, and permission to travel for foreign teams and out of state teams. Teams must be able to show proof of medical release forms for each player attending the tournament as well as concussion certificates for coaches and parent and athlete concussion information sheets for each player attending tournament.

2. Risk Management: Liverpool FC-Michigan and Reds Invitational adhere to the Michigan State Youth Soccer Association Risk Management policies: These can be found at the MSYSA website (www.michiganyouthsoccer.org), PROGRAMS, RISK MANAGEMENT. MSYSA registered teams will be required to present risk management cards for coaches, assistant coaches and team managers. Non-MSYSA teams need to bring their organization's equivalent to the MSYSA risk management card. All coaches, team officials, adult members, etc. participating in the tournament must have a valid "SafeSport Trained" certification and be able to produce their certification upon request. All valid SafeSport certificates can be no older than 1 year.

3. Medical Insurance: It is required that non-MSYSA teams show proof of medical insurance to the tournament when requested.

4. Permission to Travel: For US Youth Soccer teams, Permission to Travel or Notification Form approved by their home State Association must be provided. Non US Youth Soccer teams must be able to provide similar documentation.

5. Concussion Policy: MSYSA coaches must be able to provide their CDC Heads Up Concussion Certification. All non MSYSA coaches must be able to provide the CDC HeadsUp Concussion certificate or the NFHS Concussion in Sports certificate. Teams must be able to provide the Michigan Department of Community Health/CDC Parent and Athlete Concussion Information Sheet for each player attending the tournament. CDC certificates must be no older than 3 years.

6. AGE BRACKETS:

Under 7-Born in 2018
Under 8-Born in 2017
Under 9-Born in 2016
Under 10-Born in 2015
Under 11-Born in 2014
Under 12-Born in 2013
Under 13-Born in 2012
Under 14-Born in 2011
Under 15-Born in 2010
Under 16-Born in 2009
Under 17-Born in 2008
Under 18-Born in 2007
Under 19-Born in 2006

7. Rosters: A roster must be on file with tournament headquarters prior to competition and it must be a team roster for the Fall 2024. A player can only be rostered on one team. The maximum roster size per age group is as follows:

4v4 – 6 players maximum (U8)

7v7-12 players maximum (U9-U10)

9v9 – 16 players maximum (U11-U12)

11 v11 – 22 players maximum (U13–U19)*

*Teams U13 to U19 may have 22 players registered for the Reds Invitational, however teams may only dress 18 of the 22 players registered for any one game.

8. Referee Assignor and Game Officials: Tournament uses a 2024 USSF certified assignor and that all referee assigning is done through Game Officials. Furthermore, out-of-area referee will need to show photo proof to verify identity

*Teams U13 to U19 may have 22 players registered for Reds Invitational, however teams may only dress 18 of the 22 players registered for any one game.

9. A maximum of 5 guest players (from outside a team's club) are allowed per team at MSYSA sanctioned tournaments. Additionally, an unlimited number of club passcard players are allowed per team provided that at least 50% of the players appearing on a tournament roster also appear on a team's league roster. "Club" means an organization providing soccer to youth players that is either a direct member of MSYSA or that registers players with MSYSA through an affiliated member. At no time shall an affiliated member who functions as a "scheduling league" also be considered a "club". In the case where a club sets up one or more satellite clubs in the state, those satellite clubs may only be considered part of the main club for the purposes of the Reds Invitational tournament if all the following criteria are met: 1. The main club and satellite club have the same Board of Directors 2. The main club and satellite club have the same Tax ID number 3. The main club and satellite club are in the same MSYSA District as determined by the MSYSA Board of Directors.

10. Length of Game:

(4v4) 4x10 minute quarters prelim games, (no finals)

(7v7) 2 x 25 minute halves (prelim, semi & finals)

(9 v 9) 2 x 30 minutes halves (prelim, semi & finals)

(11 v11) 2 x 35 minute halves (prelim, semi & finals) U13 and above

11. FIFA RULES APPLY, UNLESS LISTED DIFFERENTLY IN TOURNAMENT RULES.

12. SUBSTITUTIONS: Substitutions may be made with referee's approval only. Substitution requests may be given at these times:

- A. Before a goal kick
- B. Before a throw-in for your team or before opponents throw in if they are substituting also.
- C. After a goal
- D. At halftime

- E. After an injury (one for one)
- F. After a yellow card has been issued (one for one)

13. A player may be substituted on a stoppage of play with the permission of the referee (NOTE: Tournament regulations may limit when substitutions may be made by specifying specific stoppages in play when substitutions can be made (ex: at goal kicks and corner kicks, on your team's throw-ins, when a player is cautioned); otherwise substitutions may be made at any stoppage only with the permission of the referee. And if the age group is 15 & under, free substitution is allowed. For age groups 16 years and older, free substitution is allowed providing the tournament is not an official competition (but a friendly club tournament) and the age category does not include matches between national teams of CONCACAF member countries.

14. Spectators and Teams

- a. Teams will have their bench on the same side. Spectators will be on the opposite side. The half way line will divide the teams and the spectators. Coaches are responsible for the spectators behavior. Dissent will not be tolerated.
- b. Coaches are RESPONSIBLE for the spectators that accompany his or her team
- c. No artificial noisemakers of any kind are permitted. The Tournament Director has the final decision in case of any discrepancies.
- d. If it becomes evident that the spectators become unruly and cannot be controlled, the field sidelines will be cleared of all spectators. If spectators refuse to leave the field of play, the game will be suspended and perhaps forfeited upon an investigation by the Tournament Director.
- e. If it is possible to replay the game that was canceled because of spectator behavior, no spectators will be permitted at the game site of the replayed game.
- f. Coach and/ or team may be assessed a \$200 fine as a result of unacceptable spectator behavior or referee abuse.

15. Coaching from the Sidelines

- a. A coach may coach his/her own team from the sidelines, provided that mechanical devices are not used, tone of voice is informative and not a harangue, and he/she stays within his/her technical area during the game.
- b. "Mechanical Devices" (above) includes but is not limited to cell phones as well as other devices as determined by the Tournament Director.
- c. Failure to abide by the aforementioned criteria in coaching from the sidelines may result in sanctioned by the Tournament Director such as game suspensions, game forfeitures, and fees.

16. Athletic Trainers/Health Care Professionals (HCP)

- a. An adequate number of Healthcare Professionals (HCP) will be present for the tournament if the tournament has 64 or more teams at U11 and older age groups. Health Care Professionals are considered an Athletic Trainer Certified (ATC) or Physician (MD/DO), with skills in emergency care, sports medicine injuries and experience related to concussion evaluation and management.

17. Alcohol and Illegal Drugs

- a. Players and coaches are prohibited from consuming alcohol or using illegal drugs during competition.
- b. Players and coaches are also prohibited from using any form of tobacco at the playing site of the tournament. The penalty for violation by player and/or coach may be disqualification from the tournament.

18. Spirit of the Game

- a. If the Tournament Director determines that a particular action by a team or any of its members or spectators is deemed unacceptable for any reason, the team may be disqualified, sanctioned, and/or face forfeiture of one or more games.
- b. In the event that any team is suspected of forfeiting a game with the design or purpose of controlling the advancement of any team from its own bracket or any other bracket, the Tournament Director may require such an advancing team to play another qualifying game against the next highest ranking team that would otherwise be eligible to advance.

19. Individual awards will be given 1st and 2nd place medals U7-U14. There will be no Championship games for brackets U15-U19.

20. BALL SIZE:

Under 8 will use a size 3 ball. Under 9 through Under 12 will use a size 4 ball. Under 13 and older will use a size 5 ball.

21. Player Equipment.

- 1. Shin guards are mandatory and must be covered by socks.
- 2. Shirt/jerseys will be tucked into players shorts at all times.
- 3. Hard cast and Soft cast will only be allowed upon approval of referee and/or tournament committee
- 4. The home team will be responsible for using alternate color uniforms if necessary.

22. Division of 5 Teams

A round robin competition will be held. Upon conclusion of the round robin play, all teams will be ranked as to their performance over the 4 games. Champion and Finalist awards will be made to the teams with the highest two point totals. Ties will be broken according to Tiebreaker Rules.

23. DIVISION STANDINGS: Win = 3 pts. Tie = 1 pt. Loss = 0 pt.

24. TIE BREAKER

- 1. Head to Head (skip if more than two teams are tied)
- 2. Net score- Goals scored less goals allowed (max. 4 per game)
- 3. Least goals against
- 4. Most goals scored (max. 4 per game)
- 5. Penalty kicks. 5 per team, alternating. If tied after 5 each, 1 per team will be selected until the tie is broken. (The penalty shooters can be anyone who is dressed to play and rostered).
- 6. All Division winners are set, and then the wildcard process takes place. OVERTIME – FIFA's rules specify that if overtime periods are used, overtime periods must be played to completion. "Golden goal" and "Silver goal" are no longer allowed.

25. The Selection of a Wild Card Team, if required, shall be determined by:

1. Non-group winner with the most total points.
 2. Non group winner with the most wins.
 3. Winner of the game, if applicable, played between the tied teams.
 4. Net score- Goals scored less goals allowed (max. 4 per game)
 5. Least goals against.
 6. Penalty kicks. If both teams advance, the tournament committee will decide the opponents at the next level of play. (PLACEMENT OF THE WILD CARD TEAMS IS AT THE DISCRETION OF THE TOURNAMENT COMMITTEE)
26. TIES DURING CHAMPIONSHIP OR PLAYOFF GAMES are settled by 2 x 5 minute overtime periods. Both periods will be played in duration. There will be no Gold Goal or Silver Goal play. If a tie still exists, penalty kicks will take place, rule #13 – 5 will apply.
Penalty kick elimination: When semi-final and final matches are still tied after overtime the FIFA laws of the game for Penalty Kicks apply. Only players on the field at the end of the second overtime period are eligible for penalty kicks. Coin flip will determine who will go first (visiting team calls). Five penalty kickers per team. The most goals scored after five kicks for each team wins the game. If the score remains tied, teams will alternate shooters until there is an unmatched goal between the teams. After all eligible players on the field of play have taken kicks; teams will start with their first kickers again and in the same order.
27. A team that fails to field the minimum number or required players (7 players for U13 and up, 6 for U11 and U12, 5 for Under 10 and below) 5 minutes after the scheduled kick off, will forfeit. The score will be 4-0. Any team who forfeits a game will not advance from their bracket. Any use of illegal players will result in a forfeiture of all games.
28. Provisions for 7v7 play In accordance with US Youth Soccer's Player Development initiatives, the following rules will be in place:
i) Field, ball and goal sizes will follow US youth soccer standards
ii) All 7v7 fields will include a build out line
iii) When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line
iv) once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate - NO PUNTING
v) After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal
29. REFEREE'S DECISIONS ARE FINAL – NO PROTESTS – NO APPEALS.
30. INCLEMENT WEATHER: The tournament committee and/or director have the right to stop games due to weather.
Games interrupted in the first half:
a. will continue if time permits
b. If time does not permit, a 0-0 tie will be awarded.
Games interrupted after the completion of the first half:
1. will continue if time permits
2. If time does not permit, the score of the game will stand.
DUE TO CIRCUMSTANCES OR CONDITIONS BEYOND CONTROL, THE TOURNAMENT COMMITTEE WILL NOT BE RESPONSIBLE FOR ANY REFUNDS.
The tournament will follow US Soccer's position statement that indicates when lightning is seen, the tournament will count the time until thunder is heard. If this time is thirty (30) seconds or less, seek shelter. Wait thirty (30) minutes or more after hearing the last thunder before resuming activities.
31. EJECTIONS: Any player, coach, assistant coach or manager receiving a red card will not be permitted to participate in the remainder of the game and the following game. Suspension from additional games will be contingent upon a review of the violation after receipt of the referee report. A 2nd red card results in suspension from the remainder of the tournament. Any MSYSA registered player, coach, assistant coach or team manager who has received a red card during the tournament and did not sit out the related number of game(s) during the tournament must sit out the required number of game(s) starting with his/her next league game.
32. QUESTIONS SHOULD BE DIRECTED TO THE TOURNAMENT DIRECTOR DANNY PRICE, at LFCTournamentdirector@gmail.com
33. TOURNAMENT HEADQUARTERS – Tournament headquarters will be located at UWM Sports Center, 867 South Blvd., Pontiac, MI 48341. Key contact is Tournament Director Danny Price (810- 986-7888).
34. ELIGIBILITY – All state associations, foreign teams-Canadian teams are eligible to participate in the 2024 Reds Invitational.
35. HOME TEAM – The home team is the FIRST team listed. In the case of similar color uniforms, the home team will change to their alternate jersey.
36. DISPUTES – Any disagreement which cannot be resolved by the listed rules will be settled by the Tournament Committee.
37. Ball hits ceiling inside any indoor facility-if the ball hits the ceiling the opposing team is awarded an Indirect free kick that needs to be played back to the defending team.
38. Home team provides a game ball and the home team is required to change jerseys in case of conflict.
39. Weather Policy: Tournament committee will make all final decisions involving weather delays, weather stoppage, and games ending early due to weather. If the first half of the game is completed and the game is called due to weather then the score will stand if the game cannot be continued. If a game does not get played due to weather and there are no options to finding another time to play game then it will be a 0-0 tie. Every effort will be made to complete game or play the game but the tournament committee will have the final say in determining.
40. Heading provision for all age groups U11 and below. In accordance with the MSYSA position with respect to eliminating purposeful heading at U11 and below, the following rule will be in place: All headers U11 and below will result in an indirect free kick, including accidental headers. All players that are 10 and younger, regardless of what age group they play in, may not purposefully head the ball.

41. Provisions for 4v4 play, in accordance with US Youth soccer player development initiatives:

- i) Size 3 ball
- ii) 4v4 (no goalkeepers)
- iii) Substitutions are unlimited and can occur on any stoppage
- iv) 4 x 10 minute quarters - 3 minute breaks
- v) Goal kicks to be taken from goal line
- vi) All free kicks are in-direct

42. The use of non-approved unmanned aircraft systems (drones) is strictly prohibited at any/all tournament games. The systems may be approved by the tournament for a specified promotional activity given that the request is submitted in writing to the tournament in advance. Any person in violation of this policy shall be immediately removed from the field, facility and/or event.

43. Notice of Amendments

- a. The tournament rules are subject to change with or without notice.

44. Head injury Substitution Protocol See Appendix A

Appendix A

Suspected Head Injury Substitution Protocol

Rule

Situations where a Healthcare Professional (HCP) is Present:

Any player who sustains a significant blow to the head or body, who complains about or is exhibiting symptoms consistent with having suffered a concussion or is otherwise suspected of having sustained a concussion, must be evaluated on the sideline by an on-site HCP. This professional will perform applicable testing-SCAT3 or Child SCAT3 and modified BESS to evaluate players on the field/sideline. Any player suspected of suffering a concussion will not be allowed to return to play until he/she is cleared by the Health Care Professional. Coaches, parents/guardians or players may not overrule the Health Care Professional. If a coach seeks to allow a player to re-enter the game who had been removed from a game for a concussion assessment and who has not been cleared to return to play by the on-site HCP, the referee shall issue a warning to the coach. If a coach persists in seeking to allow such a player to re-enter the game after having been issued a warning, the referee is entitled to take other disciplinary measures against the coach as are permitted.

Situations where no Health Care Professional (HCP) is Present:

If a player who sustains a significant blow to the head or body, who complains about or is exhibiting symptoms consistent with having suffered a concussion or is otherwise suspected of having sustained a concussion, must be evaluated by an HCP before the player will be allowed to return to practice or play. No coach shall permit a player who has been removed from a game for a concussion assessment to return to play until cleared to do so by an HCP. If a coach seeks to allow a player who had been removed from a game for a concussion assessment to re-enter the game, the referee shall allow the player to return to the field but shall immediately stop play, direct the player to leave the field of play and direct the coach to remove the player and select a substitute. If a coach seeks to allow a player to re-enter who had been removed from a game for a concussion assessment, the referee shall issue a warning to the coach. If a coach persists in seeking to allow a player to re-enter the game after having been issued a warning, the referee is entitled to take such other disciplinary measures as are permitted. Unless an HCP determines that the player has not suffered a concussion, and cleared the player to return to play, the player will not be permitted to return to practice or play until the player has successfully completed the return to play protocol and has been cleared to return to play by a Physician.

The Tournament substitution protocol has been amended to allow a temporary substitution to replace the injured player while the player is being evaluated. This amendment is only applicable for head injuries; all other injuries must follow the standard substitution protocol as outlined in the respective rules of competition your team is participating with at that time.

A team may only make a temporary substitution if they have at least one substitution remaining. In the event there are multiple players being evaluated with head injuries from the same team at the same time, that team cannot make more temporary substitutions than the number of substitutions that team has remaining. For example, if two players from the same team receive head injuries at the same time, that team needs two available substitutions, (injured players that are cleared can re-enter at separate stoppages.)

The temporary substitution will not count against the team's total number of allowed substitutions. If the player being evaluated has received clearance from the HCP to return to the game, that player may re-enter at any stoppage of play and must replace the original temporary substitute, who will remain an available substitute and will be permitted to re-enter the game. Any cautions assessed to that player while in the game as a temporary substitute will carry with the player for the remainder of the game. In the event that a player receives a red card while in the game as a temporary substitute, the player must exit the game and the team must play down a player. Following the send-off, if the player being evaluated for a head injury is cleared to return, the player may re-enter the game but the team will have to utilize a substitution.

If the game ends before the evaluated player is cleared to return, the temporary substitute must be marked on the game report as a standard substitute.

If the player being evaluated for a head injury is not cleared to return, the temporary substitute will remain in the game and the team will be assessed for a substitution.

Post-Game Reporting

- Do not add substitution times for the temporary sub unless he/she is added as a permanent sub
- Record any goals or misconducts for the temporary substitute on the match report
- Any suspected head injuries need to be followed up with an incident report, regardless of whether or not the player returned to play
 - o In the incident report, please describe who entered as a temporary sub and the minutes played

Possible Scenarios

If there is only one substitution remaining and a temporary substitute enters the game, can the teams make any other substitutions while the injured player is being evaluated:

- No

A temporary substitute receives a head injury while in the game:

- If a temporary substitute receives a head injury while in the game as a temporary substitute, that player may be replaced by an additional temporary substitute, but only if that team has a second substitution remaining
- If there is not a second substitution remaining, the team must play down a player until either the original player or the temporary substitution being evaluated have been cleared to return
- If a second temporary substitute is utilized and both the original player and the first temporary substitute are not cleared to continue, the second temporary sub can remain in the game and that team will only need to use one substitution

Two players on the same team receive head injuries at the same time:

- To replace both players with temporary substitute, the team must have two substitutions

What if the player being evaluated receives a red card:

- The temporary substitute must come off the field
- The team plays down a player
- The temporary substitute that was in the game for that player returns to the technical area and is available throughout the rest of the game as a regular substitute
- A substitution is not utilized

What if the temporary substitute receives a red card:

- The temporary substitute must leave the field of play
- The team must play down a player the rest of the game
- If the player being evaluated is clear to return to the game, he/she may come back in the game in place of another player, but the team will have to utilize one substitution.

A goalkeeper receives a head injury:

- A head injury to a goalkeeper is treated exactly the same as any other head injury. There are no special circumstances for this situation.

Does a neck injury count as a head injury:

- No, neck injuries are not considered head injuries.

45. COVID Refund Policy

We will issue 100% refund, registration fees, if the event is canceled due to COVID 19.