



Tournament rules:

1. Games will be three 15-minute stop time periods.
2. Each game will get a 4-minute warm-up.
3. Teams are required to be ready 15 minutes prior to the scheduled start time. Any game that can start early, will start a maximum of 15 minutes early
4. Round Robin Play:
  - A. 11 team Bracket: Pool A: 3 teams, Pool B: 3 Teams, Pool C: 5 teams. Pools A & B will play 3 cross bracket games against each team in the opposite pool. Pool C will play 4 round robin games against teams in their pool. After round robin play, the teams with the most points in Pool A & B will advance to the semi final and will play to advance to the 1st place game. Seed 1 from pool C will play in the championship. Seeds A2/A3 and B2/B3 will play their place game.
  - B. 10 Teams: Each team will play 4 round robin games. The teams with the most points at the end of round robin play will advance to 1<sup>st</sup> place game. Seeds 1-2 will play for 1<sup>st</sup> place.
  - C. 9 Teams: Each team will play 4 round robin games. The teams with the most points at the end of round robin play will advance to 1<sup>st</sup> and 3<sup>rd</sup> place games. Seeds 1-2 will play for 1<sup>st</sup> place. Seeds 3-4 will play for 3<sup>rd</sup> Place.
  - D. 8 teams: Each team will play every team in their own pool, and be seeded 1 through 4. Seed 1 from pool A will play seed 2 from Pool B, and seed 2 from Pool A will play seed 1 from pool B in the semi final, semi-final winners will advance to 1st place game. Seeds 3 and 4 in each pool will play for 5<sup>th</sup> or 7<sup>th</sup>.
  - E. 6 teams: Each team will play teams in the opposite pool and will be seeded 1 through 3. Seeds 1 and 2 from the same pool will play in the semi final. Seed 3 will play for 5<sup>th</sup>.
  - F. 5-teams . Each team will play 4 round robin games. Seeds 1 and 2 will play for the championship.

5. There will be no overtime in round robin play
6. 2 points for a win, 1 point for a tie. 1 additional point for allowing 0 goals.
7. Any Overtime for playoff games will be **3 on 3 for 3 minutes**. If still tied after over time, a 3 person shootout will follow.
8. Ice cuts will only be between games for all levels
9. Tag-up offsides is permitted
10. Teams may ice the puck on the penalty kill
11. Slap shots are permitted at all levels
12. Checking will be permitted at the **2010 & 2011** level only
13. Minor Penalties will be 2:00 in length at all levels.
14. 6-goal lead will result in running time in the 3<sup>rd</sup> period only.
15. Any player receiving 4 penalties will be ejected from the game
16. Checking from behind will result in an automatic game ejection and a 5-minute major
17. Abuse or harassment of any kind to refs/officials/tournament staff from any coach/player/parent/spectator will not be tolerated, and will result in an ejection from the facility
18. First and second place teams will receive WWS medals.

#### ROUND ROBIN TIE BREAKERS

1. Head to Head
  2. Goal Differential
  3. Goals against
  4. Goals for
  5. Coin toss
- (Goal differential is set to a maximum of 8 for each game)

#### Facility Guidelines:

1. ALL teams are asked to leave lockerrooms clean after each use and respect the facilities and facility staff.