

# 2021 LIGHTNING STRIKE TOURNAMENT

## Rules & Information

### General:

1. The tournament is MN Softball.
2. Teams must check in one hour prior to the start of their first game. The registration table will be near the Johnny Cake concession stand and all teams must submit an official MN Softball approved signed team roster at check-in.
3. All protests will be settled on the field. **Umpire decisions are final.** No appeals will be allowed to the Tournament Director.
4. The Tournament Director reserves the right to shorten or cancel games in the event of bad weather or other tournament delay.
5. The Tournament Director reserves the right to modify any of these rules and/or conditions as necessary to ensure the success of the tournament and the safety of its participants and spectators.
6. Heckling of the umpires or opposing teams will not be allowed. The coach of the team whose fans violate this rule will be warned once. If the heckling continues, fans will be asked to leave the premises. Fans not complying within two minutes will cause the forfeiture of the game to the opposing team. Coaches, please discuss this with your fans prior to coming to the tournament to avoid any misunderstandings.
7. **No outside food** is allowed within the perimeter of the circle of fields. Concessions will be available.
8. Smoking is allowed in parking lots only.
9. Pets are allowed as long as they are not disruptive and owners pick up after them.
10. For any security concerns, please go to the concession stand and ask to speak with a member of the tournament committee.
11. Tournament information will be posted on the Lightning Strike Tournament [webpage](#) and Tourney Machine.

### Pool Play & Bracket Play:

1. All games except the championship games will have one umpire. The championship games will have two umpires.
2. A team not ready to play within 10 minutes of the scheduled start time of their game will forfeit that game. The exception being a team that is finishing up a previous game.
3. A coin toss at the beginning of each game will determine the home team.
4. The following run rules will apply:
  - a. 15 after 3 / 12 after 4 / 8 after 5.
  - b. Teams at the 10U level may score a maximum of 5 runs per half inning, including championship games.
  - c. There is no per-inning run limit at the 12U level.
5. Games are **65** minutes or 7 innings or run-rule end, whichever comes first. No new inning may start after **65** minutes; innings in progress at the **65** minute mark will be completed.
6. There will be a hard stop at **70** minutes for pool play **only**. Score will revert to previous full inning.
7. Pool play games may end in a tie.
8. In the event two or more teams are tied as a result of pool play, the following tie breakers (in order) will be used to seed teams into the Sunday Brackets:
  - a. Fewest runs allowed
  - b. Most runs scored
  - c. Coin toss

9. International tie-breaker rules will be used to determine a winner in bracket play if a game is tied after time has expired or the inning limit is reached: The last batter due up for each half inning starts the half inning on second base.
10. There are no restrictions on the number of innings a pitcher can pitch.
11. For safety purposes, on-deck batters **must** warm up behind the batter, regardless of their team's dugout.
12. All teams must bat their roster.
13. There is unlimited substitution of players on defense.
14. Courtesy runners may be used for pitchers and catchers of record. The courtesy runner must be the last recorded out. In the event a courtesy runner is needed in the first inning prior to a team's first out, the courtesy runner must be the last batter due up at that moment who isn't currently on base.

**Thank You**

**Lightning Strike Tournament Committee**