## NCAFA Rule Variations 2023

NCAFA Tackle Football follows the rules per the Canadian Football Rule Book with the exceptions listed below. Rules that are new this year are highlighted in yellow.

| Level(s) | Variation |
| :---: | :---: |
| All | The visiting team may choose to use its own ball for the game so long as it is provided before the game starts. |
| All | In overtime, for regular season games, each team will be allowed a maximum of 2 possessions. If the score is still tied after that, the tie will remain. |
| All | Each team will have one time out during overtime |
| All | All players and personnel shall remain 5 yards back from the sideline |
| All | NO YARDS PENALTY. A 15 yard no yards penalty shall be: <br> a. Tyke -5 yards <br> b. Mosquito and Peewee - 10 yards <br> c. Bantam and Midget - 15 yards |
| All | During Regular Season games, the Visiting team will have first choice. |
| All | During playoff games, the home team will have first choice. |
| All | On all kick offs, all players of Team A, other than the kicker, must have both feet on the ground and not moving for one second prior to the ball being kicked. If a player moves a foot in the one second prior to the ball being kicked the officials will stop the play immediately as soon as the ball is kicked. Penalty: L5 |
| Mosquito | At the Mosquito level, a kicked convert shall score 2 points and a convert passed or run into the end zone shall score 1 point. |
| All except Tyke | A team with less than 20 players dressed at the start of a regular season or playoff game forfeit the game. The opposing team shall be declared the winner by a score of 1 to 0 . |
| Mosquito | Quarter length is 10 minutes |
| Tyke | At the Tyke level, a team successfully performing an uncontested kick (only the long snapper, holder and kicker on the field) will be awarded 2 points. A contested successful pass play will be 1 point. A contested successful run play is 0 points. |
| Tyke | A team with less than 10 players dressed at the start of a regular season or playoff game shall forfeit the game. The opposing team shall be declared the winner by a score of 1 to 0 . |
| Tyke | Quarter length is 9 minutes |
| Tyke | The three-minute warning shall be at 2 minutes at Tyke |
| Tyke | For Tyke only, after 75 minutes of elapsed time from the start of the game the game clock will revert to running time until game is over regardless of the score. Start of running time will be determined by Referee. When running time is implemented after 75 mins. The clock will stop on injuries / time outs / scores (PAT) and at the Referee's discretion. |
| Tyke | Half time is limited to 5 minutes |
| Tyke | Field dimensions to be 32.5 yards wide x 70 yards long with 10-yard endzones |
| Tyke | There are no kick-offs. Teams to start scrimmage at their own 20-yard line. This will be start of game / start of 2 nd half and after a Touchdown. |


| Tyke | If a team punts the ball, it is immediately dead where it was kicked, downs <br> continue. |
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| Tyke | One coach shall be allowed on the field to assist either squad prepare for the next <br> play if so desired. Coaches on the field must stay clear of the playing area prior to <br> the ball being put into play. Coaches on the field must restrict themselves to <br> coaching their players and must not attempt to have a conference with the <br> officials. Conferences can be requested and if granted conducted with the <br> coaches that are off the field. Zero tolerance will be applied to coaches on the <br> field who verbally or through body language object to the officials' decisions. |
| Tyke | Coaches on the field who communicate with their players after the QB has begun <br> the cadence including during the play shall be called for Objectionable Conduct." |
| Tyke | If the ball is snapped using a silent count, illegal procedure will be called and the <br> play will be blown dead. |
| Tyke | After a Rouge, the team scored upon gets the ball on their 25 yard line. After a <br> safety touch, the team that scores gets the ball on their 25 yard line. Interception- <br> inside your own 20 yard line or in the end zone, the ball is moved to the 20 yard <br> line. |

