It is illegal participation down.	on when any player, replaced player or substitute enters duri	ing a
TrueFalse	Rule 9-8-1g	
2) The clock does not s	op after scoring plays during the first 20 minutes of each ha	ılf.
TrueFalse	Rule 3-2-7c	
	re 1 point from the 3 yard line, 2 points from the 10 yard line vard line by running or passing shall only be granted to the to	
TrueFalse	Rule 8-5-2d	
During the final 2 mill safety and will start or	outes of the second and fourth periods, the clock will stop for n the ready for play.	r a
○ True● False	Rule 3-2-7c	
5) A player may intention	nally toss the ball and catch his/her own untouched forward	pass
○ True● False	Rule 7-7-2d	
6) A player may wear a	soft, pliable wrist or forearm band that contains the plays.	
TrueFalse	Rule 1-4-6b	

7) The ball is at the B 15 yard line when A is guilty of illegal motion. After the play is dead, B is guilty of unsportsmanlike conduct. If the fouls are accepted, they will be administered separately and in the order of occurrence.		
TrueFalse	Rule 10-1-4	
8) When weather conditions are construed to be hazardous to life or limb of the participants, the crew of officials is authorized to delay or suspend the game.		
TrueFalse	Rule 3-2-2d	
9) Each player may wear pants/shorts with pockets as long as they secure the pockets with tape.		
○ True● False	Rule 1-3-3a	
10) A1, running for the score, charges into B3 at B's 1 yard line and dives into the end zone. Ruling: A 10 yard penalty is assessed against A from B's 1 yard line.		
TrueFalse	Rule 9-6-6	
11) Each player must wear pants or shorts which do not have any belt loops or pockets.		
TrueFalse	Rule 1-3-3	
12) All overtime periods are played toward the same goal line.		
TrueFalse	Rule 3-3-2e	
13) The goal line shall alway	s be the zone line-to-gain in overtime.	
TrueFalse	Rule 3-3-5 Note	

14) A4 is moving forward at the snap. A2 holds rusher B3. When a team commits 2 live ball fouls, both will be enforced.		
O True	Rule 10-1-1a(6)	
False		
referee shall stop the cloc	before the end of the second and fourth periods, the ck and inform both captains of the playing time remaining in nnouncement, the clock will start on the ready for play.	
O True	Rule 3-2-6a	
False	T(d) 0 2 0d	
, , ,	a player to jump with 1 or both feet or knees foremost over acting the ground with no part of his/her body except 1 or	
True	Rule 2-14-1	
O False	Truic 2-14-1	
17) A backward pass that touches the ground is dead at that spot.		
True	Rule 2-21-4a	
O False		
18) Following the administrat game clock.	ion of an inadvertent whistle, time shall be added to the	
O True	Rule 4-1-3b Note	
False		
	after the ball is released. While A1 is still fading back, B3 Roughing the passer, 5 yard penalty and an automatic 1 st	
O True	Rule 9-5-2a	
False	1.αιο ο ο Σα	

20) The start of the first and third periods will begin by placing the ball on the 14 yard line.		
TrueFalse	Rule 3-1-4	
21) An opponent may leave his/her feet to remove the flag belt of the runner.		
TrueFalse	Rule 9-5-3d	
22) If a penalty is declined, the number of the next down shall be whatever it would have been if that foul had not occurred.		
TrueFalse	Rule 5-2-4	
23) After receiving the snap, the kicker must punt the ball immediately in a continuous motion.		
○ True● False	Rule 6-1-3c	
24) B1 is airborne while rushing the passer. Passer A1 releases the ball. B1 makes contact with A1's throwing arm. Ruling: Legal. B1 was airborne and thus could not control his/her body.		
○ True● False	Rule 9-5-2a	
25) If a loss of down penalty by A on 4 th down is accepted short of the zone line-to-gain, it will be B's ball with 1 st down and the zone line-to-gain.		
TrueFalse	Rule 2-4-3	
26) One team A player may be in motion so long as he/she is not going forward toward team B's goal line at the snap.		
TrueFalse	Rule 7-3-3	

27) A live ball becomes dead when any fumble or backward/forward pass touches the ground.		
TrueFalse	Rule 7-6-5	
28) If runner A1 breaks the plane of the zone line-to-gain with the ball as he/she goes out-of-bounds, it is a first down.		
TrueFalse	Rule 5-1-3	
29) In overtime, if A's pass is	intercepted, their series has ended.	
TrueFalse	Rule 3-3-4a	
30) Players may play with a l	nat with a hard and unyielding brim.	
○ True● False	Rule 1-5-4a	
31) The clock will always start on the snap after a delay of game penalty during the last 2 minutes of the second and fourth periods.		
O True False	Rules 3-7-1 and 3-8-1	
32) A player must be on his/her feet before, during and after screen blocking.		
TrueFalse	Rule 9-5-3d	
33) The referee may order the game clock started or stopped whenever, in his/her opinion, either team is trying to conserve or consume playing time by tactics obviously unfair.		
TrueFalse	Rule 3-8-1	

34) All players are eligible to touch or catch a pass.		
TrueFalse	Rule 7-7-1	
35) Each team is entitled to 3	3 charged time-outs during each half.	
TrueFalse	Rule 3-4-2	
36) Opponents may rush the	kicker during a punt.	
O True ● False	Rule 2-16-3a	
37) The opponent may use his/her hands and arms to wedge between A players.		
O True ● False	Rule 9-5-6a	
38) Playing time shall be 48 minutes, divided into 4 periods of 12 minutes each.		
TrueFalse	Rule 3-2-1	
39) A shift is the action of 1 or more A players who, after a huddle or taking set positions, move to a new set position before the ensuing snap.		
TrueFalse	Rule 2-27-1	
40) A touchdown is scored when a runner reaches the ball across the opponent's goal line even if no part of the runner's body crossed the goal line prior to the deflag/tag.		
TrueFalse	Rule 8-4-1	

41) During a running play, per defense fouls in advance	enalties will be enforced from the end of the run when the e of the end of the run.	
TrueFalse42) During the final 2 minute	Rule 10-2-5c s of the second and fourth periods, the clock will start on	
the snap following an inc True False	complete legal or incomplete illegal forward pass. Rule 3-2-5c	
43) It is a safety when an offensive player commits any foul for which the penalty is accepted and enforcement is from a spot in team A's end zone.		
TrueFalse	Rule 8-6-1d	
44) A live ball will become dead when an official sounds his/her whistle (even though inadvertently).		
TrueFalse	Rule 4-1-3	
45) After a safety, the ball shall be snapped by the scoring team at their 14 yard line, unless moved by penalty.		
○ True● False	Rule 8-6-1e	
46) If an inadvertent whistle sounds before a forward pass is caught by an eligible pass receiver, the down will be replayed.		
TrueFalse	Rule 4-1-3b(3)	
47) The goal line is a vertica	I plane separating the end zone from the field of play.	
TrueFalse	Rule 2-11-1	

dead by rule.	pass until it is caught, intercepted or the ball becomes	
•	Rule 2-21-1a hether a passer released the ball prior to being all shall be considered released.	
TrueFalse	Rule 4-1-2k Note	
50) The initial direction deter	mines whether a pass is forward or backward.	
TrueFalse	Rule 2-21-1b	
51) A backward pass may be caught in the air and advanced by either team.		
TrueFalse	Rule 7-6-2	
52) A runner is considered down when the defender removes his/her flag belt.		
TrueFalse	Rules 2-4-1a and 2-24-1	
53) All fouls are ignored after a touchdown.		
○ True● False	Rules 3-3-5b and 10-3-11a	
54) An opponent may not ho deflag him/her.	ld or impede the progress of the runner in an attempt to	
TrueFalse	Rules 2-24-2a and 9-6-5	

55) Fighting is an attempt by a player or non-player to strike or engage an opponent in a combative manner unrelated to football, whether or not there is contact.		
TrueFalse	Rule 2-8-1	
56) Screen blocking is legally body to initiate contact with	obstructing an opponent without using any part of the thim/her.	
TrueFalse	Rule 2-25-1	
57) The referee sees A1 entering the field wearing illegal player equipment. Ruling: Inform A1 to return to the team box for repair or replacement of the illegal equipment.		
TrueFalse	Rule 1-5-3	
58) The runner may use an arm or hand to protect his/her flags from being pulled.		
○ True● False	Rule 9-6-2	
59) The team box, when both sidelines are used, where substitutes, replaced players, coaches and attendants stand is located 2 yards from the sideline and between the 20 yard lines.		
TrueFalse	Rule 1-2-4I(a)	
60) Unsportsmanlike conduct includes players and non-players using profanity, insulting or vulgar language or gestures.		
TrueFalse	Rule 9-5-3f	

61) A period must be extended by an untimed down if during the last timed down there is a foul for which enforcement by rule results in a safety (but does not carry a loss of down).		
O True	Rule 3-2-3a	
False		
62) 3 rd and 8 from the B-28 yard line. Runner A1 runs to the B-25 and fumbles. The ball hits the sideline at the B-20 yard line. During the play, B3 holds A4. Ruling: Penalize B 10 yards. A's ball 1 st and Goal on the B 10 yard line.		
TrueFalse	Rules 7-6-4b, 9-6-5 and 10-2-5c(1)	
63) The neutral zone extend scrimmage line.	s from the forward point of the ball 1 yard to the B	
True	Rule 2-18-1	
O False	Rule 2-10-1	
64) A muff is a successful attempt to catch a ball.		
O True	Rule 2-10-2	
False	110.0 2 10 2	
65) A backward pass or fumble that hits the ground is a live ball that can be advanced by either team.		
O True	Rule 2-21-4a	
False	Nuic 2-21-4a	
66) A team is in possession when one of its players is holding or controlling the ball.		
True	Rule 2-23-1a	
O False	Rule 2-23-1a	
, , ,	dvertently falls to the ground while he/she is in possession down at the spot where the flag comes off.	
O True	Pulo 2 24 10	
False	Rule 2-24-1a	

68) If an opponent inadvertently trips the runner in his/her attempt to make a diving deflag, no foul should be called.		
○ True● False	Rule 2-29-1a(1)	
69) If A's ball is marked inside B's 1 yard line, the B scrimmage line will be the goal line.		
○ True● False	Rule 2-26-1c	
70) The referee does not see A1 without a flag belt as the ball is snapped and A1 advances 25 yards before being tagged by B4. Ruling: B can take the result of the play or penalize A 5 yards from the previous spot for not wearing required equipment.		
TrueFalse	Rule 1-3-4 Penalty	
71) The referee sees that A1 is not wearing a flag belt after breaking the huddle and informs A1 he/she needs a flag belt. A1 fails to get a flag belt as the 25 second clock expires. Ruling: A will be penalized 5 yards for delay of game.		
TrueFalse	Rule 3-7-1c	
72) Players may not wear gloves, except during inclement weather.		
○ True● False	Rule 1-4-3	
73) Players of the same team must wear the same color or similar color jerseys with different numbers.		
TrueFalse	Rule 1-3-2b,c,d(a1)	
74) A player may play in a game while wearing a cast below the waist.		
○ True● False	Rule 1-5-4d	

75) A2 catches a pass at the 3 yard line. B1 attempts to intercept the ball and A2 and B1 make legal contact with each other so that A2's first contact with the ground is out of bounds at the 3 yard line. Ruling: Completed pass, A's ball at the 3 yard line.		
○ True● False	Rules 2-19-1 and 4-3-1	
76) A1 and B1 both secure the pass in the air at the same time. When they return to the ground, A1 is in bounds and B1 is out of bounds. Ruling: Completed simultaneous catch.		
○ True● False	Rules 2-3-4 and 7-6-3	
77) All officials shall be present at the coin toss.		
TrueFalse	Rule 3-1-2c	
78) A period must be extended by an untimed down if an unsportsmanlike or non-player foul occurs during the last timed down.		
○ True● False	Rule 3-2-3a	
79) The clock will start on the minutes of the half.	e snap following a referee time out during the first 22	
○ True● False	Rules 3-2-1 and 3-2-7g	
referee shall stop the clo	before the end of the second and fourth periods, the ck and inform both captains of the playing time remaining in announcement, the clock will start on the snap.	
TrueFalse	Rule 3-2-6a and b	

81) A, losing, is deflagged with 10 seconds left in the game. They line up quickly and snap the ball prior to the referee marking the ball ready to play. Ruling: Delay of game penalty and the clock starts on the snap.	
○ True● False	Rule 3-7-1b
82) A coin toss must be held	to begin each overtime period.
O True False	Rule 3-3-2b
,	field when he/she slips and begins to fall. In order to places the ball on the ground to stabilize while maintaining d ball.
○ True● False	Rule 4-1-2
84) If an inadvertent whistle sounds during a legal forward pass and a foul also occurs, the foul is ignored and the down is replayed.	
○ True● False	Rule 4-1-3a
85) The zone line-to-gain shall always be 20 yards in advance of the most forward point of the ball at the start of the series.	
○ True● False	Rule 5-1-3
86) A rules decision, not inclune next legally snapped.	uding a timing error, may not be change after the ball is
TrueFalse	Rule 5-2-5

87) If A is guilty of pass interference on 4 th down and that penalty is accepted, it will be B's ball with a 1 st down and the zone line-to-gain.	
○ True False	Rule 7-10-2 Penalty
88) When a punt breaks the plane of R's goal line, it is a touchback unless R chooses the spot of first touching by K.	
True	Rule 6-1-7b
O False	
89) Quick kicks are legal.	
O True	Rule 6-1-1a
False	
90) K may punt the ball only once per down.	
True	Rule 6-1-4c
O False	Trule 0-1-40
91) A small towel may be pla conditions, prior to the sn	ced under the ball, regardless of the weather or field pap.
True	Dula 7 4 4a
O False	Rule 7-1-1c
,	ht simultaneously by members of opposing teams es dead and belongs to the team that snapped the ball at
True	Dula - 0.0 4 and 7.0 0
O False	Rules 2-3-4 and 7-6-3
93) Runner A1 fumbles the b Ruling: A's ball on the B	all on the B-3. The ball hits the ground in B's end zone. 3 yard line.
O True	Rule 8-6-2b
False	I/UIC 0-0-2D

94) A passes the ball into B's end zone where it is intercepted and downed. Ruling: Touchback.	
TrueFalse	Rule 8-6-2b
95) If a team is 19 or more points ahead at the 2 minute alert for the 4 th period or less, the game shall be over.	
TrueFalse	Rule 3-2-9
96) On a Try, once a captain has made a choice of attempting a 1, 2 or 3 point conversion, the decision is irrevocable unless a charged time-out is taken be the offense.	
○ True● False	Rule 8-5-1a
97) Runner A1 is running down the sideline. B3 reaches in with both hands and attempts to steal the ball. Ruling: Legal.	
○ True● False	Rule 9-5-1b(1)
98) A screen blocker shall take a position so that a moving opponent can avoid contact.	
TrueFalse	Rule 9-5-4c
99) If a player is ejected from to remain on the bench.	the game due to unsportsmanlike conduct, he/she is allowed
TrueFalse	Rule 9-3-1a

100) Runner A1 is running down the sideline, B1 attempts to deflag A1 and steps out of bounds intentionally to avoid the block by A2. B1 steps back onto the field and successfully deflags A1. Ruling: Legal. Going out of bounds pertains to pass receivers only.		
O True	Rule 9-8-1f	
False		
101) B5 encroaches prior to the snap and charges into blocking back A6. Ruling: Penalize Team B 5 yards for encroachment and 10 yards for the personal foul, eject the offender if the personal foul was flagrant.		
TrueFalse	Rules 7-2-1 Penalty and 9-5-1b(4) Penalty	
102) It's 3 rd and 5 on the A-35. A1 gains 11 yards then throws an illegal forward pass. Ruling: Penalize A 5 yards from the spot of the illegal pass. Since the yardage mark off leaves the ball beyond the zone line-to-gain, it's a 1 st down.		
TrueFalse	Rule 7-7-3	
103) A1 catches a pass for a successful 2 point Try and immediately spikes the ball in the end zone. Ruling: The Try counts, Team A will be penalized 10 yards from the succeeding spot which is the 14 yard line.		
True	Rules 2-9-2f and 9-2-2b	
O False	raise 2 o 21 ana e 2 25	
104) There are only 3 automatic 1 st down fouls: Forward pass interference, Roughing the passer and Illegally securing the flag belt by B.		
O True	Rule 10-3-1	
False		
then commits pass	ommits a foul for illegal motion prior to a legal forward pass. B6 interference and intercepts the ball, ending the Try. Ruling: nalties will offset and the down will be replayed from the previous spot.	
True	Rules 10-3-3b and 10-3-11d	
O False	Kules 10-3-30 and 10-3-110	

06) A runner places the ball in possession over the flag belt and hits the hand of B3 in her attempt to deflag. Ruling: No flag guarding. Only a swinging hand or arm is considered flag guarding.	
○ True● False	Rule 9-6-2b
107) Following a safety, the own 20 yard line.	team which was scored upon shall punt the ball from its
O True ● False	Rule 8-6-1e
108) Defensive pass interference on a forward pass.	ence restrictions begin when the passer releases the ball
TrueFalse	Rule 7-10-3
109) A1 is on his/her scrimmage line and he/she goes into motion. A1 must be at least 5 yards behind his/her scrimmage line at the snap.	
○ True● False	Rules 7-3-3d and 7-3-4
110) There is no limit to the number of forward passes that may be thrown during a down as long as each pass originates from behind A's scrimmage line.	
O True ● False	Rule 7-7-1b
111) The snapper is the only	A player required to be on their scrimmage line at the snap
TrueFalse	Rule 7-3-2

112) During the interval between downs, B commits 2 or more encroachment fouls. The penalty will be 10 yards for the second and any subsequent encroachment fouls during this same dead ball interval.	
TrueFalse	Rule 7-10-3
113) When it is cold, athletes	are allowed to wear hand warmers around the waist.
O True ● False	Rule 1-5-4n
114) Batting is intentionally s	lapping, striking or redirecting the ball with the hand or arm.
TrueFalse	Rule 2-2-1
115) If time runs out during a next period.	touchdown, the Try shall be attempted at the start of the
○ True● False	Rule 3-2-3e
•	an 2 minutes remaining in the game, the offended team of otion to start the game clock on the snap when it would not the ready for play.
TrueFalse	Rule 3-2-7f and 3-8-1
,	r beyond R's scrimmage line and is then caught by K line, the ball is dead and belongs to K and a new series
TrueFalse	Rule 6-1-5c

118)	During a direct snap, the player who receives the snap must be at least 3 yards behind A's scrimmage line (1 st ball spotter – orange). The distance is determined by the point at which the ball is first touched following the snap.	
	○ True● False	Rule 7-3-4
119)	A forward pass is illegal if intentionally thrown to the ground or out of bounds to save loss of yardage or conserve time.	
	TrueFalse	Rule 7-7-2b
120)	0.0	uard by using his/her hands, arms or the ball to cause ner and an opponent that denies the opponent the nove the flag belt.
	TrueFalse	Rule 9-6-2
121) The referee can either catch the coin or let it fall to the ground without informing the teams of the procedure prior to the flip.		
	○ True● False	FHSAA Flag Football Officials' Manual Article 1 (2 nd) pg. 2
122)	Prior to communicating result of the play.	the foul, the calling official should report to the referee the
	TrueFalse	FHSAA Flag Football Officials' Manual Article 9 pg. 4
123)	As the referee, you show encroachment and false	uld always give a preliminary signal for delay of game, start fouls.
	○ True● False	FHSAA Flag Football Officials' Manual Article 9 pg. 5

the offended coach or ca	minutes remaining in the game and a penalty occurs, ask aptain if they want the clock to start on the snap when it arted on the ready for play. If the choice is obvious, start
TrueFalse	Rules 3-2-7f and 3-8-1
125) On an irregular sized field, the officials should place the ball 14 yards from the goal line to start a new series at the beginning of the first and third quarters.	
○ True● False	Rule 1-2-2
126) It is the responsibility of a player with long hair to control the hair in such a way that it does not hang over the flag belt or the flags.	
TrueFalse	Rule 1-4-4f
play, the game can end	because of conditions that make it impossible to continue at the mutual discretion of the coaches and/or school am is leading by 28 or more points and one-half of the
TrueFalse	Rule 3-2-2