SYNOPSIS OF SIGNIFICANT LOTG CHANGES 2019-20

Law 3 – The Players

• A player, who is being substituted, <u>must leave the field at the nearest point on the boundary line</u>, unless otherwise directed by the referee for reasons of safety/security or injury. If the player refuses to leave, play continues.

Law 4 – Players' Equipment

- Undershirts can be:
 - a single color, which is the same as the main color of the shirt sleeve, or
 - multi-colored/patterned if exactly the same as the shirt sleeve.

Law 5 – The Referee

- Although the Referee cannot change a restart decision after play has restarted, in quick kick circumstances for a goal scoring opportunities, (s)he may issue a YC/RC for an incident that occurred prior to the restart at the next subsequent stoppage.
- If the referee leaves the field for a VAR review or to call the players back to the field <u>at the end</u> of a half, a decision can still be changed for an earlier incident.
- Team officials, who are guilty of misconduct, can be shown a YC/RC; if the offender cannot be identified, the senior coach in the technical area receives the YC/RC.
- If a PK is awarded, the team's PK taker can receive assessment or treatment and then stay on the field and take the PK.

Law 8 - Start and Restart of Play

- The team that wins the coin toss may now <u>choose to take the kick off</u> or which goal to attack/defend.
- A dropped ball located in the penalty area is dropped <u>uncontested</u> for the GK. Elsewhere, it is dropped <u>uncontested</u> for a player of the team that last touched the ball at the point where the ball was touched by a player or outside agent. All other players must be at least 4.5 yards away.

Law 9 - Ball In or Out of Play

• If the ball touches a Referee or other match official, remains on the field of play and (i) goes into the goal, (ii) causes a change of possession, or (iii) initiates an attacking move, play is stopped and restarted with a dropped ball.

Law 10 – Determining the Outcome of a Match

 A GK cannot score a goal by <u>throwing</u> the ball into the opponents' goal – the restart is a goal kick.

Law 12 - Fouls and Misconduct

Handling the Ball

- <u>It is ALWAYS an offense</u>, if a player:
 - gains possession/control by touching ball with hand/arm, then scores or creates a goalscoring opportunity;
 - scores in the opponents' goal directly from his/her hand/arm, even if accidental.
- It is USUALLY an offense, if a player touches the ball when the hand/arm:

- has made the body unnaturally bigger;
- is above/beyond the shoulder level (unless the player has deliberately played the ball legally, which then touches the hand/arm).
- It is NOT USUALLY an offense, if the ball touches the player's hand/arm:
 - directly from the player's own head, body or foot;
 - directly from the head, body or foot of a close-by player;
 - when the hand/arm is close to the body and does not make it unnaturally bigger;
 - when the hand/arm is between the body and ground, supporting the fallen player, but not extended laterally.
- If GK <u>illegally handles</u> the ball inside his penalty area, IFK awarded but no misconduct is applied, even if DOGSO or a goal is denied.
- If, from a throw-in or deliberate back pass by a team mate, the GK unsuccessfully kicks or attempts to kick the ball into play, the GK can then handle the ball.
- The Referee can delay issuing a YC/RC until the next stoppage, if the non-offending team takes a quick free kick and creates a goal-scoring opportunity.
- The YC is shown for inappropriate goal celebration, even if the goal is disallowed.
- Kicking an object at opposition team members and match officials is punished in the same way as throwing the object.

Law 13 - Free Kicks

- Once an IFK is taken, Referee can lower the signaling arm, if it's clear that no goal is possible.
- A defensive free kick in the penalty area is in play when kicked and clearly moves the ball does not have to leave the penalty area. Opponents must remain outside the penalty area until the ball is in play.
- When 3 or more defenders form a "wall", all <u>attackers must be at least 1 yard away</u> from the wall until the ball is in play; IFK if they encroach.

Law 14 – The Penalty Kick

- The goal frame and net must not be moving when the penalty kick is taken. The GK must remain on the goal line without touching the goal frame and net.
- When the ball is kicked, the GK must have at least part of one foot on the goal line.

Law 15 - The Throw In

• All opponents must stand at least 2 yards from the <u>point on the touch line</u> where the throw-in is to be taken, even if the thrower has backed away from the line.

Law 16 – The Goal Kick

- On a goal kick, the ball is in play when kicked and clearly moves the ball does not have to leave the penalty area. Opponents must remain outside the penalty area until the ball is in play.
- As before, if an opponent inside the penalty area touches or challenges for the ball before it is in play, the kick is retaken. If no opposition interference with the kick, play continues.