

For coaches of U6 to U8 females and U6 to U9 males



GRASSROOTS

WORKBOOK

8

Association Grassroots Developme

CANADA



FUNdamentals practice plans Preferred method of training – The Station concept



The activities provided illustrate how stations can being used during Grassroots practices. During the practice players will spend an allotted time at each station having fun, developing specific skills and qualities before moving onto the next station. By using station work we create an environment where players are continually motivated and that they are continually challenged.

In the following activities players will travel through 4 stations. In all sessions players will travel through 4 stations. In these examples one station focuses on general movements, one station on soccer coordination with the ball, one station on soccer technique and the final station focuses on a small sided soccer game 3v3, 4v4 or 5v5 which includes the retreat line.

All sessions take a holistic approach to developing our youth. Each game and activity will focus on 4 main areas of the child's development; these include social/emotional, physical, physiological and also technical

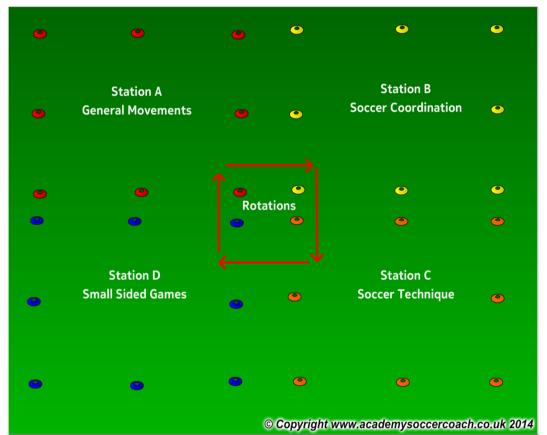
Total Practice time 45 minutes as per the Recreational and Development Matrix





FUNdamentals practice plans How the preferred training model works





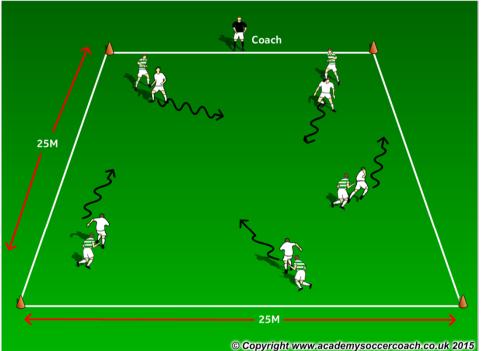
If working with a larger group organize players into groups of 8-10. Each station has a coach who will lead that specific station for the session. Players rotate every 8-10 minutes with a 2 minute break in between each station to have a water break and move to the next station.

If working with a smaller group you can still have the 4 stations and players will move together through all 4 stations until all are complete.



<u>FUNdamentals practice plan – Week 12</u> <u>Station A</u> <u>General Movements</u>





Organization: Players are placed into pairs in a 25m x 25m area. Procedure: 1 player becomes the leader and the 2nd player becomes the follower. Encourage the players to use different movements such as walking, running, jumping, rolling, running backwards and also sideways. After 30 seconds players switch.

Progression: Each player has a ball.

<u>Time frame. 8-10 minutes</u> <u>Emphasis:</u> Listening Different types of running/movements Changing direction Agility, Balance, Coordination FUN!

<u>Psychologica</u> l	<u>Technical</u>
Confidence Being safe	N/A
<u>Physical</u>	<u>Social</u> Listening
A,B,C's Change of Direction	Communicating Celebrating

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<u>FUNdamentals practice plan – Week 12</u> <u>Station B</u> <u>Soccer Coordination – Passing and Receiving</u>



Coach	<u>Time</u>
	P
	C Agility
	Psycholog
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Organization: Players are placed into 2s inside 30m x 30m area. Procedure: Players passs and move iniside area. Focus should be on how the player passes and receives the ball.

Progression: To make it fun/competetive for the players add gates into the area and on the command of "Shopping" players look to pass the ball through the gates. Each gate = 1 point, after 60 seconds pair with the most points wins the competition. Repeat game several times.

<u>Time frame. 8-10 minutes</u> <u>Emphasis:</u> Passing - Receiving Dribbling Changing direction Agility, Balance, Coordination Imagination Change of speed FUN!

Psychological Confidence Being safe	<u>Technical</u> Passing - Receiving Dribbling Running with the ball
<u>Physical</u>	<u>Social</u>
A,B,C's	Listening Communicating
Change of Direction	Celebrating

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<u>FUNdamentals practice plan – Week 12</u> <u>Station C</u> <u>Soccer Technique – 3v2 – Playing out</u>



	<u>Time</u>
	Agil
	Psycholog Confider Being sa
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Time frame.8- 10 minutes

Emphasis:

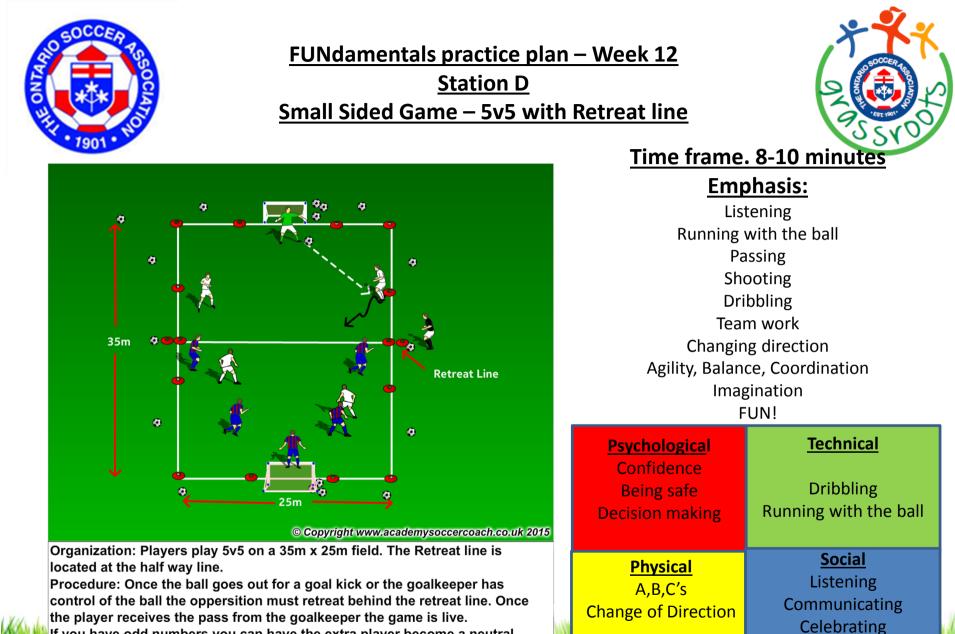
Passing - Receiving Changing direction Agility, Balance, Coordination Imagination FUN!

Psychological Confidence Being safe Decision making	<u>Technical</u> Passing Receiving
Physical A,B,C's Change of Direction	<u>Social</u> Listening Communicating
	Celebrating

Organization: Players set up as above.

Procedure: S plays ball into the goalkeeper. The goalkeeper now looks to distribute the ball to one of his/her team mates. As soon as the player receiving the ball touches the ball the 2 strikers are released to pressure the ball. The team in possession now look to get the ball to T or S to score a point. If the Strikers win possession they head to goal. All players rotate through all positions.

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If you have odd numbers you can have the extra player become a neutral player in the game.