

# ***KIRTLAND BASEBALL LEAGUE RULES***

## ***BOY'S INSTRUCTIONAL 7-8***

### ***2019 Season***

#### **GENERAL RULES**

The season will consist of structured baseball with coaches pitching. Score keeping will be required for every game. The home team will be responsible for reporting the score to the commissioner once the game is completed. Season will end with a single or double elimination tournament.

- All games scheduled on a weekday will start promptly at 6:15 p.m. and will consist of a maximum of 6-innings, or time limit of 1-½ hours with no new inning started after 8 p.m.
- Rainouts will be rescheduled when a field is available. Both managers can decide the best date and time for the make-up game when a field is available. In the event during a game in progress either coach witnesses lightning, the game will be called immediately and rescheduled accordingly.

#### **GAME RULES**

1. Each team will field **10-players** during the game in the following positions:
  - 1<sup>st</sup> base – 2<sup>nd</sup> base – Short Stop – 3<sup>rd</sup> base – pitchers helper – catcher – 4 outfielders
  - Note – ***The outfielder placed behind second base must remain on the edge of the grass.***
  - **No player should play the same position in consecutive innings. Everyone should get an opportunity in the infield and outfield.**
2. No player should sit more than 1-inning consecutively.
3. The pitchers helper must remain within a 5-foot radius of the pitching rubber at the point when the ball reaches the batter. No defensive player may be closer to the batter than the pitcher at the point when the ball reaches the plate.
4. A teams inning, or time at bat, Is not complete until (3) outs have been recorded, or the team has batted the current line-up. Note – Any player who shows up after the game has begun should be placed at the end of the batting line-up.
5. All batters and base runners are to wear helmets at all times.
6. Batting – Each player will receive 7 swings to put the ball in play. A swing count will include foul balls. If the batter has not placed the ball into play after 7-swings they will be considered out.
  - a. **HITTING TEAM WILL SUPPLY ASSISTANT BEHIND CATCHER TO KEEP GAME MOVING.**
7. Base runners are allowed to slide at 2<sup>nd</sup>, 3<sup>rd</sup> and home plate only.
8. No head first sliding is allowed. Any player who slides head first will be considered out.
9. Stealing and lead offs are not allowed. First violation will result in a team warning. Second violation will result in the runner being called out.
10. Each team should use good fundamental practices when advancing runners to help promote the opportunities for fielders to make plays. The following should be followed at all times:

- *When a fielder throws a ball over, under, through or past either sideline fence or the backstop causing a dead ball situation, the batter and all runners automatically receive one base.*
- *Once any ball that has reached the outfield gets back into the infield “TIME IS CONSIDERED” the runner may only advance to the next base if they have reached over half way to that base. Otherwise the runner should return to the prior base.*

11. Tennis shoes or rubber cleats are permitted. NO metal spikes of any kind are permitted onto the field.

12. There will no infield fly rule for the league.

13. The home team will provide one new ball for each game.

## **DISTANCES**

1. Bases will be 60 ft. The pitching distance can be from 38 to 46 feet adjusting to the players ability.

## **COACHING**

This is an **instructional league**, and follows basic little league rules. We want to promote baseball fundamentals, good sportsmanship, and a team concept to the kids. The manager of a team is responsible for the behavior on his/her bench. This includes all coaches, players, parents, etc. The following is not permitted by anyone:

- ◆ Profane Language
- ◆ Poor Sportsmanship
- ◆ Heckling or abuse of opposing teams
- ◆ Abuse of equipment
- ◆ Smoking in the dugout or on the field of play

The most important rule is to “HAVE FUN” this year.