



June 28th, 2025 MISSION VIEJO HIGH SCHOOL



MISSION FOOTBALL



TRADITION NEVER GRADUATES

Coach,

On behalf of Coach Chad Johnson and the Mission Viejo High School Diablo Football Program, we look forward to having you join us for the 30th Annual South County Classic Passing and Lineman Tournament on Saturday, June 28th, 2025. To help you prepare for the event, attached you will find the following:

- Tournament Schedule- all teams guaranteed 5 games 4 pool play games and at least 1 bracket play game (bracket play is single elimination)
- Mission Viejo High School Field & Campus Maps
- 7-on-7 Pool & Bracket Play Schedule with Field Locations (Round #1 begins at 9:00 AM). Each team will have one bye during Pool Play.
- Tournament Rules & Regulations
- Food Trucks on-site at both MVHS and La Paz Middle School 25151 Pradera Dr.
- Live Scoring on Tourney Machine

The tournament fee is \$750 for the Passing Tournament and \$250 for the Lineman Competition or \$900 for both. Please make checks payable to: Mission Viejo High School Football Boosters and send them to 25108 Marguerite Parkway #507, Mission Viejo, CA 92692

We will have our coaches meeting for the Lineman Competition at 7:30 AM and 8:15 AM for Passing Competition - held in Coach Johnson's office. Please refer to the map provided.

If you could, please also pass along to your players and parents the following information:

- Parking is free.
- \$10 admission fee for adults and \$5 for students & seniors.
- Each team will receive 10 free admission passes for coaches and players are free.
- There are several areas for teams to set up E-Z Ups. Please refer to the map provided. **EZ Ups are not** permitted on the track area on the main field.



• There will be food trucks on the premises for meals. There is also an option to get Jersey Mike's delivered to your team through our booster club. Please reach out to our Booster President if you are interested. (949-235-0419)



- No BBQ's allowed on or near the fields.
- Soft Helmets are highly recommended but will **not** be required.

We look forward to having you join us for a great day of football. Should you have any questions, please feel free to contact me.

Sincerely,

Coach Chad Johnson

TIME	EVENT	LOCATION
7:30AM – 7:45AM	Team Check-In	North of the Stadium next to the tennis courts
7:30AM – 7:45AM	Lineman Coaches Meeting	Coaches Office
7:45AM – 8:00AM	MVHS Volunteer & Scorekeeping Meeting	Check-in Tent
8:00AM – 11:30AM	Lineman Competition	Lineman Competition Field
8:00AM – 8:15AM	Passing Referee Meeting	Coaches Office
8:15AM – 8:30AM	Passing Coaches Meeting	Coaches Office
9:00AM – 9:30AM	Pool Play – Round #1	MVHS Fields #1 - #8
9:40AM – 10:10AM	Pool Play – Round #2	MVHS Fields #1 - #8
10:20AM – 10:50AM	Pool Play – Round #3	MVHS Fields #1 - #8
11:00AM – 11:30AM	Pool Play – Round #4	MVHS Fields #1 - #8
11:40PM – 12:10PM	Pool Play – Round #5	MVHS Fields #1 - #8
12:15PM – 1:15PM	Lunch Break & Lineman Tug of War	Tug of War held on Lineman Comp Field
1:30PM – 2:00PM	Gold, Silver & Bronze Division Quarter Finals	MVHS Fields #1 - #6 & La Paz #7 - #8
2:15PM – 2:45PM	Gold, Silver & Bronze Division Semi Finals	MVHS Fields #1 - #6 & La Paz #7 - #8
3:00PM – 3:30PM	Gold, Silver & Bronze Division Finals	MVHS Fields #1 - #6 & La Paz #7 - #8



PARTICIPATING TEAMS ST. BERNARD'S rieta Va BELIEF. (1) Shthaw 50 FOOTBALL HÜŜĸ MAVERICKS



7 ON 7 POOL PLAY

TIME	FIELD	POOL A	
9:00AM	MVHS Field #2	Mission Viejo	Oceanside
Bye:	MVHS Field #1	La Costa Canyon	Warren
Murrieta Valley			
9:40AM	MVHS Field #2	Mission Viejo	Warren
Bye:	MVHS Field #1	Murrieta Valley	Oceanside
La Costa Canyon			
10:20AM	MVHS Field #2	Mission Viejo	Murrieta Valley
Bye:	MVHS Field #1	Oceanside	La Costa Canyon
Warren			
11:00AM	MVHS Field #2	Mission Viejo	La Costa Canyon
Bye:	MVHS Field #1	Murrieta Valley	Warren
Oceanside			
11:40PM	MVHS Field #2	La Costa Canyon	Murrieta Valley
Bye: Mission Viejo	MVHS Field #1	Oceanside	Warren
TIME	FIELD	POOL B	
9:00AM	MVHS Field #3	Mater Dei	Oaks Christian
Bye:	MVHS Field #4	La Habra	St. Bernards
Mission Hills			
9:40AM	MVHS Field #3	Mater Dei	St. Bernards
Bye:	MVHS Field #4	Mission Hills	Oaks Christian
La Habra			
10:20AM	MVHS Field #3	Mater Dei	Mission Hills
Bye:	MVHS Field #4	Oaks Christian	La Habra
St. Bernards			
11:00AM	MVHS Field #3	Mater Dei	La Habra
Bye:	MVHS Field #4	Mission Hills	St. Bernards
Oaks Christian			
11:40PM	MVHS Field #3	La Habra	Mission Hills
Bye: Mater Dei	MVHS Field #4	Oaks Christian	St. Bernards



7 ON 7 POOL PLAY

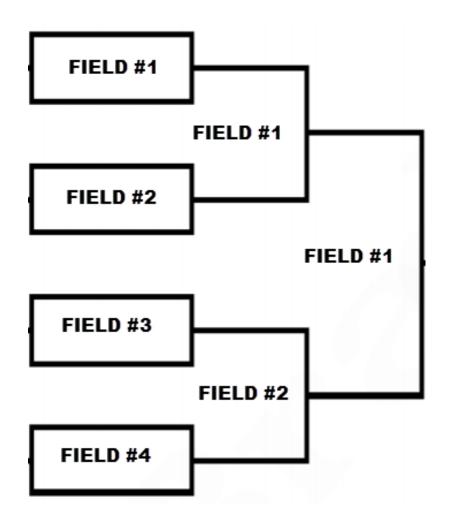
TIME	FIELD POOL C				
9:00AM	MVHS Field #6	Corona Centennial	Newport Harbor		
Bye:	MVHS Field #5	San Juan Hills	Huntington Beach		
Crean Lutheran					
9:40AM	MVHS Field #6	Corona Centennial	Huntington Beach		
Bye:	MVHS Field #5	Crean Lutheran	Newport Harbor		
San Juan Hills					
10:20AM	MVHS Field #6	Centennial	Crean Lutheran		
Bye:	MVHS Field #5	Newport Harbor	San Juan Hills		
Huntington Beach					
11:00AM	MVHS Field #6	Corona Centennial	San Juan Hills		
Bye:	MVHS Field #5	Crean Lutheran	Huntington Beach		
Newport Harbor					
11:40PM	MVHS Field #6	San Juan Hills	Crean Lutheran		
Bye: Corona Centennial	MVHS Field #5	Newport Harbor	Huntington Beach		
TIME	FIELD	POOL D			
9:00AM	MVHS Field #7	Santa Margarita	Capo Valley		
Bye:	MVHS Field #8	Cathedral Catholic	Upland		
Chino Hills					
9:40AM	MVHS Field #7	Santa Margarita	Upland		
Bye:	MVHS Field #8	Chino Hills	Capo Valley		
Cathedral Catholic					
10:20AM	MVHS Field #7	Santa Margarita	Chino Hills		
Bye:	MVHS Field #8	Capo Valley	Cathedral Catholic		
Upland					
11:00AM	MVHS Field #7	Santa Margarita	Cathedral Catholic		
Bye:	MVHS Field #8	Chino Hills	Upland		
Capo Valley					
11:40PM	MVHS Field #7	Cathedral Catholic	Chino Hills		
Bye: Santa Margarita	MVHS Field #8	Capo Valley	Upland		



PLAYOFFS BEGINS AT 1:30 PM - RESULTS ON Tourney Machine App

GOLD DIVISION - CHAMPIONSHIP BRACKET

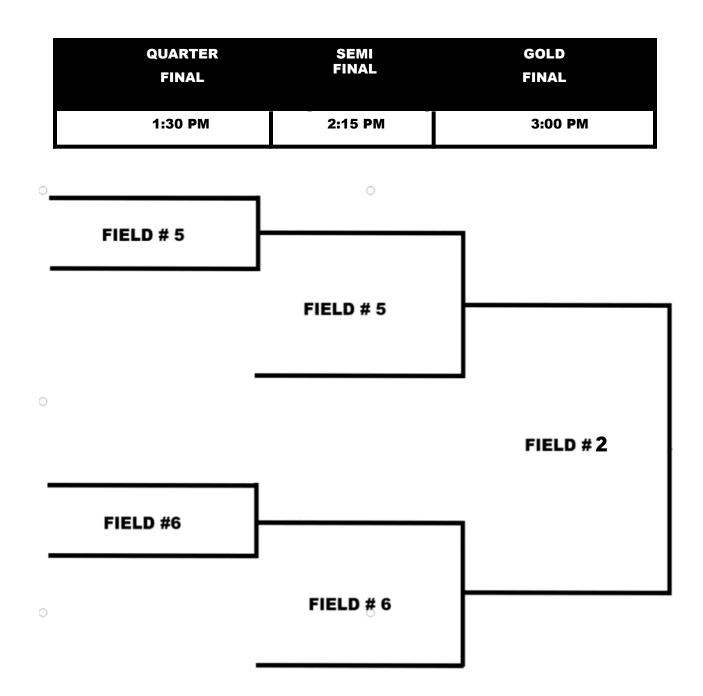
QUARTER	SEMI	GOLD
FINAL	FINAL	FINAL
1:30 PM	2:15 PM	3:00 PM



- Seedings will be provided in the scoring section by 1:00 (Tourney Machine)
 - 1st seed to play 8th seed Field #1
 - 2nd seed to play 7th seed Field #2
 - 3rd seed to play 6th seed Field #3
 - 4th seed to play 5th seed Field #4



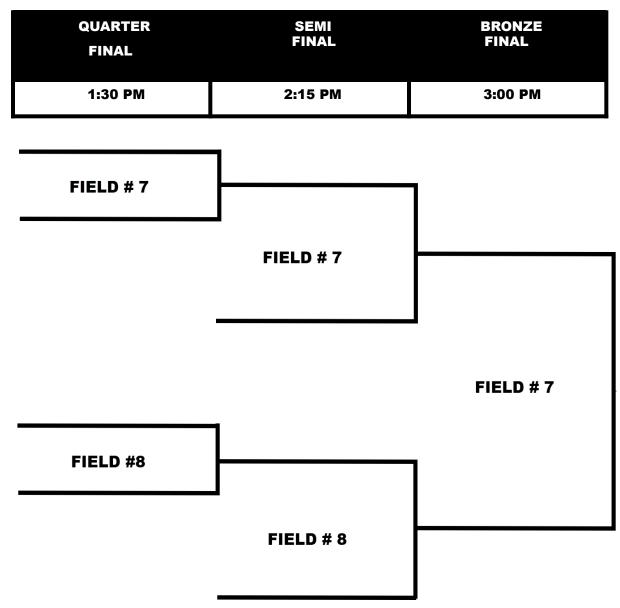
PLAYOFFS - SILVER DIVISION BRACKET



- Seedings will be provided in the scoring section by 1:00 (Tourney Machine)
- 1st and 2nd seed will have a bye
- 3rd seed to play 6th seed Field #5
- 4th seed to play 5th seed Field #6



PLAYOFFS - BRONZE DIVISION BRACKET La Paz Intermediate FIELD



- Seedings will be provided in the scoring section by 1:00 (Tourney Machine)
- 1st and 2nd seed will have a bye
- 3rd seed to play 6th seed Field #7
- 4th seed to play 5th seed Field #8



LINEMAN COMPETITION EVENTS

General Rules:

Each team will be given 12 wristbands to place on 12 linemen competitors. Only athletes with a wristband will be allowed to compete!! If an athlete is not present when the event starts, we will not wait for them, another athlete will need to take their place. Each event will require the participation of either 8, 10 or 12 athletes. The number of athletes in each event is in parenthesis below.

- 1. <u>Bench Press</u>- (8) Each athlete will bench press 205 lbs. as many reps as possible. The athletes will get a chance to warm up and then one attempt only will be recorded. The spotter may only help the bencher with the bar off the rack. Any touching of the bar after that point from the spotter will end the attempt. **8 competitors will compete!**
- 2. <u>Power Clean Max</u>- (8) Each athlete will get 3 attempts to Power Clean the most weight they can for 1 Rep. The athletes will be able to warm up in the warm-up area. Once the athlete is warm, they will be given 3 attempts and the best Power Clean will be recorded. The athlete must control the weight at the top until the judge says they are good. There is also no bouncing of the weight off the ground. Each Power Clean must start from the ground. 8 competitors will compete!
- 3. <u>Tire Flip Relay</u>- (8) Each athlete will be asked to flip the tire 4 times each. Between each flip the athlete will be asked to run around the tire one full circle before the next flip is conducted. After the 4th flip the athlete will tag the next competitor and will NOT run around the tire. **8 competitors will compete!**
- 4. <u>2-Man Sled Relay</u>- (8) In teams of two, the athletes will push the two-man sled around the trash can course. Just like NASCAR, they will be making a series of left-hand turns. When they return to the starting point, the next two- man team will take over and push the sled through the course. When the last two-man team finishes the time will stop. Any trash can that is hit will result in a 2-second penalty. If the sled travels inside of the course, a 2 second penalty will be enforced. **8 competitors will compete!**
- 5. <u>6-Man Bob Sled Relay</u>- (12) In teams of 6 the sled will be pushed 50 yards. When the back of the sled passes the 50- yard mark, the new team of 6 competitors will push the sled back 50 yards to the starting point. No need to turn the sled. Any violation of these stipulations will result in a 2-second penalty. **12 competitors will compete**!
- 6. <u>Obstacle Course</u>- (8) Each competitor will begin the obstacle course by pushing a 1-man sled 5 yards. Each athlete must turn the sled around for the returning athlete. If the entire sled does not clear the line a 2-second penalty will be enforced. After the entire sled has cleared the 5-yard mark, the athlete will move on and flip a monster tire 1 time. If the athlete is unable to flip the tire a 5-second penalty will be enforced. The athlete will then run a slalom course of pop-up bags making sure to go around the outside of each bag. If the athlete cuts a corner a 5- second penalty will be enforced. The athlete will then push the Prowler straight ahead for 10 yards. If the back of the Prowler does not clear the line a 2-second penalty will be enforced. The athlete will then shuffle through 4 Agility bags and sprint to the finish, tagging the next athlete. Any purposeful attempt to skip a part of the obstacle course will result in a disqualification of the entire team and no points will be awarded. 8 competitors will participate!
 - a. 1-Man Sled Push (5-Yards)



- b. Tire Flip (1-Flip)
- c. Run Through Slalom Bags



- d. Prowler Push (10 yards)
- e. Shuffle Through 4 Agility Bags
- f. Sprint to finish
- 7. <u>Tug-O-War Single Elimination Tournament to Finish:</u> (10)
 - a. Teams will be placed in brackets based on point accumulation from the day's events.
 - b. Gloves are allowed.
 - c. There is absolutely no wrapping of the rope around the arm or any other part of the body. The team will be disqualified if it happens.
 - d. 10 competitors will participate!



PASSING TOURNAMENT RULES AND REGULATIONS

SEEDING RULES

The first (1st) and second (2nd) place teams from each pool will play in the Gold Division Championship Playoff Bracket. The remaining third (3rd), fourth (4th), and fifth (5th) place teams from each pool will be placed into the Silver & Bronze Division Playoff Brackets, with the bottom team from each pool going to the Bronze bracket.

All other teams shall be separated by point differential. If there is a tie, seeding will be determined by points scored first. If a tie still exists, seeding will be by points allowed. If there is still a tie, then a coin flip will determine the final seeding.

TOURNAMENT PLAY RULES AND REGULATIONS

- 1. Each team will be guaranteed a total of (5) games. Every player must wear a soft -shell helmet
- 2. All High School Football rules apply where they are needed.
- 3. One hand touch below the neck.
- 4. No Blocking.
- 5. All fumbles that touch the ground are dead, except during the center to quarterback exchange, in which case the quarterback may continue the play.
- 6. Play is limited to 7-on-7. Any team with an eight-man front must put one down on a knee BEFORE the ball is snapped and must be at the line of scrimmage, between the tackles (the man on a knee may change with motion). Failure to do so will result in the offense having a choice of keeping the result of a play or taking the play over. The eighth man MAY NOT jam or make contact with an offensive player.
- 7. The offense will receive 3.0 seconds to throw without a center and 3.59 seconds if a center is used. If the QB throws the football from 3 yards or less from the line of scrimmage the offense will only have 2.5 seconds to throw the football.
- 8. There are NO EMPTY sets. Single backs can line up no wider than the regular tackle position. If the back goes out on a pass, he **MAY** release **INSIDE** the tackle position, but the RB can go no more than 10 yards downfield. If the RB releases outside the tackle box, there is no limit on them. In other words, double smash RB down the pipe is not allowed but a wheel up the sideline is!
- 9. Coaches must stay out of the defensive secondary.
- 10. Any flagrant foul or fight may result in either player and/or team being disqualified.
- 11. The first series will begin on the plus 40-yard line. You need to go 40 yards to score.
- 12. There is a 30-second count to run the play. (5-yard Penalty and the clock stops) In the last 2 minutes
- 13. Each team is allowed one draw per game. No draw plays are allowed from the 20-yard line in. No QB draws.
- 14. Each team has three downs to get past the 20-yard line. The offense has four downs to score inside the 20-yard line.
- 15. If the defense stops the offense on downs, the defensive team then takes over on offense at the plus 40yard line. If an Interception occurs the Offense will get the ball at the 30-yard line. An interception will count as 1 point.
- 16. A touchdown is worth 6 points. The extra point is automatic, however, if you choose to go for 2, the try will occur from the 10-yard line. If the 2-point effort fails, then the touchdown will revert back to 6 points only.
- 17. All games are 30 minutes long. However, a game will continue past the game time limit if the offensive team has a chance to win or tie. The team must get to the 20-yard



line (make a first down) before the game time runs out in order to finish the drive.

- 18. In the event of a tie score, each team will get **ONE** play from the 40-yard line. Whichever team gains more yards on that one play will win the game. No draw plays will be allowed in overtime. An interception in overtime wins the game. If both teams end with the same result, then a second overtime will be played.
- 19. A sack (time to throw the ball expired) results in a loss of 5 yards from the previous spot. A sack will **NOT** overrule an interception! You throw a pic, you throw a pic!!
- 20. If a penalty occurs from the 40-yard line of scrimmage, the penalty or loss will be marked off on the offensive team's next positive gain. In other words, we will "bank" 5 yards.

South County Classic Penalties

- 1. All penalties will be enforced. Emphasis is placed on pass interference, holding, unnecessary roughness, and unsportsmanlike conduct.
- 2. No blocking, or screening of opponents.
- 3. Press coverage and jamming will be refereed in accordance with HS football rules.
- 4. False Start will result in a 5 yard penalty and replay the down.
- 5. Offensive Pass Interference: 5 yard penalty and a loss of down.
- 6. Delay of Game: In the last 2 minutes of a game the clock will be stopped.
- 7. Unsportsmanlike Conduct: 15-yard penalty, and possible ejection.
- 8. Individual Fight: Automatic Player Ejection / Team Fight: Automatic Team Disqualification

Defensive Penalties:

All defensive penalties will result back to high school rules. For example, Defensive Pass Interference will not result in an automatic first down. The yardage will be marked off and if a first down is earned then a first down will be awarded.



MISSION VIEJO HIGH SCHOOL



Mission Viejo High School

25025 Mission Viejo, Ca

92691



La Paz (Fields #7 - #8)



25151 Pradera Street Mission Viejo, CA 92691





SADDLEBACK VALLEY UNIFIED SCHOOL DISTRICT Hold Harmless and Indemnification Agreement (MISSION VIEJO 7-0N-7 PASSING TOURNAMENT)

The (Name of School-_____) agrees to defend, indemnify and hold harmless the Saddleback Valley Unified School District, its Board of trustees , Officers, Employees and Agents from any and all losses or injuries to its membership, students, athletes, spectators, and any other participant from (Name of School______) arising from, or allegedly arising from the negligence of the Saddleback Valley Unified School District, its employees , Board of Trustees, teachers , and/or agents during the Mission Viejo 7-on-7 Passing Tournament on June 28th 2025.

Authorized Representative (Print)

Authorized Representative (Sign and Date)

Authorized SVUSD Representative (Print)

Authorized SVUSD Representative (Sign and Date)