

## **2023 MYSA 09U & 10U Festival**

**Introduction:** MYSA is excited to host the first 5v5 festival for U9 & U10 teams at the conclusion of the season. This format is designed to be all about fun, enjoyment of the sport, and allowing the kids to simply play the game. This format has many player developmental benefits including the following:

- By creating a smaller field, the action and involvement of all players is greatly increased.
- Players have an increased number of touches on the ball.
- There are more opportunities for players to make decisions within the game.
- Minimizing stoppages that disrupt the game increases the player enjoyment.
- When players have the freedom to simply play with an increased number of touches on the ball, it creates an environment for players to be creative and try new skills.

**Coaches:** Team coaches at the festival will take on the role of Play Facilitator rather than the traditional Coach role. The role of Play Facilitator is simple: Get them playing, Keep them playing, and Simply let them play. Without the presence of referees, we ask that the Play Facilitators take on the below responsibilities:

- Start the games on time.
- Keep track of the time.
- Restart play as quickly as possible.
- Maintain a safe environment for all players.

**Field Map:** Please share the attached Field Map with your families.

**Address and Parking:** All games will take place at Selke Field: 1505 12 Ave SE, St. Cloud. Please reference the field map for where your games are and determine an appropriate entry point and parking spot. A few notes about parking:

- There is no parking on University Drive SE.
- Street parking is available on 10th Ave. SE on both sides of the street near University, and on 12th Ave SE and 13th Ave SE.
- There is also the ability to park on the grass on the Selke wall side (not on residents' lawns) on both 10th Ave. and 13th Ave. Cars should park perpendicular to the road and follow 15' distances from fire hydrants.
- There is an overflow parking lot on 12th Ave.

**Team Check-In:** Teams do NOT need to check-in prior to their first game, nor will there be a check-in at the field. When teams arrive, they can start preparing for their game and start the game at the scheduled time. We do want to ensure that your players are registered so that we can maintain a safe environment for all participants; any team playing with a player that is either not registered and/or ineligible may face a fine of up to \$500.

### **Player Eligibility**

All players must be registered with MYSA and on the Team Roster in Sports Connect.

### **Forfeits**

A team that fails to appear for a game or refuses to play a game shall result in a forfeit and the club may be fined up to \$500.

## GAME DAY RULES

### GAME FORMAT

- **Players on the Field:** 4 field players + goalkeeper (5 players total per side).
- **Field Dimensions:** 40 yards x 25 yards.
- **Ball:** Size 4 regulation ball.
- **Free Kicks:** All free kicks will be indirect. All free kicks come with a 5-yard rule. No player shall be within a 5-yard radius of the ball while an opposing player takes a free kick.
- **Play Stoppages:** All stoppages out of bounds will have play resume from a kick-in. No throw-ins.
- **No offsides.**
- **Substitutions:** "On the Fly" Substitutions – all field players may enter and leave as they please. Goalkeeper substitutions can only be made when the ball is out of play and Play Facilitators consent.

### DURATION OF THE GAME

- **Duration:** Two equal halves of 20 minutes
- **Half-Time:** 5-minute break

### PLAYER EQUIPMENT & UNIFORMS

- No Jewelry.
- All players must wear shin guards.
- Casts are permitted at the discretion of MYSA.
- Players must wear like uniforms.
- If opposing team uniform colors are similar, home team on the schedule must change.

