

Fargo Youth Hockey Association
2026 FYHA Squirt International Hockey Tournament Rules

GENERAL RULES AND INFORMATION

- All games are played under USAH/NDAHA Hockey rules unless otherwise noted. The USA Hockey Rulebook will be consulted and used in situations that are not specifically addressed here.
- Per the USA Hockey Rulebook, checking is NOT allowed at this tournament.
- Teams must be a registered member in good standing with a USA Hockey, Local, State and Regional Affiliate Association.
- All players must adhere to their local hockey governing body's rules regarding equipment.
- Teams must compete in a local, state or regional league as a registered and rostered team.
- An official roster must be submitted prior to the tournament.
- Coaches please make sure locker rooms are clean and undamaged. Your team will be charged for any clean up, damages, and/or lost keys. Locker room keys will be checked out for each game to a responsible team representative prior to each game. All keys must be returned after every game to keep locker rooms open and available.
- No more than 4 coaches can be on the roster for a team.
- Dryland training is not allowed inside the hockey arenas.
- **NOISEMAKERS ARE NOT ALLOWED.**

TOURNAMENT FORMAT

- All games will consist of three 12-minute stop-time periods. One-minute rest between periods. The rink will be resurfaced at the end of each game.
- Each team will be permitted one 45-second timeout per game.
- Teams will receive a 5-minute warm-up prior to each game. The tournament will supply practice pucks to be used during the 5-minute warm-up period.
- A 6-goal lead will result in running time in the 3rd period. The clock will stop on injuries and penalties only. If the losing team pulls back within 4 goals, the game will revert back to stop time. There will not be running time in the 1st or 2nd periods.
- The top team on the bracket is the home team and will wear dark colored jerseys.

PENALTY/RULES ENFORCEMENT

- Minor penalties will be 1 minute in duration.
- The red line icing rule will be enforced. No body checking.
- All on-ice referee decisions are final; any protests will be decided by the referee-in-chief and the head of the rules committee. Game final scores WILL NOT be overturned or changed under any circumstances except for the use of an illegal player.

OVERTIME PROCEDURES

- All games tied after regulation play will be handled in the following manner:
 - There will be no resurface prior to overtime for all games **Friday and Saturday**:
 - First overtime period: a 3-minute rest period, then play one 5-minute sudden death overtime 5 on 5.
 - If the game is still tied after the first 5-minute overtime, a shootout will be performed.
 - Five players from each team will be given a chance to shoot on the goalie. If the score is still tied after the 5-player shootout, a sudden death shootout will begin with each team given 1 to 1 opportunity.
 - Teams cannot use the same player in the sudden death shootout as was used in the first 5-player shootout, or until every player on the team has performed in the shootout.
 - If a player is in the penalty box at the end of the overtime period, that player will be ineligible for the shootout.

There will be no resurface prior to overtime for all games **Sunday**:

- Goalies must remain in net throughout the overtime period.
- First overtime period: After a three-minute rest period, play a 5-minute sudden death overtime 5 on 5.
- Second overtime period: After a one-minute rest period, play 4 on 4, for a 5-minute sudden death overtime. Should penalties occur, no team shall fall below 3 skaters on the ice. The penalized player will take a seat in the penalty box and play will resume 4 on 3, with player advantage for the duration of penalty going to the opposing team.

- The Bracket 1 Championship Game cannot end in a shootout. After a 5 minute rest period, play 3 on 3, for a 12 minute sudden death overtime. Should penalties occur, an additional player from the opposing penalized team shall enter the ice (becoming 4 on 3). This format shall continue until a winner is determined.
- If the game is still tied after the 2nd 5-minute overtime, a shootout will be performed.
 - Five players from each team will be given a chance to shoot on the goalie. If the score is still tied after the 5-player shootout, a sudden death shootout will begin with each team given 1 to 1 opportunity.
 - Teams cannot use the same player in the sudden death shootout as was used in the first 5-player shootout, or until every player on the team has performed in the shootout.
 - If a player is in the penalty box at the end of the overtime period, that player will be ineligible for the shootout.

DISCIPLINARY ACTION

- Obscenities, unsportsmanlike conduct, damage to facilities, or physical/verbal abuse by any coach, player, or spectator may result in tournament suspension via Supplementary Discipline (USA Hockey Rule 410).
- In the event of an incident occurring during the tournament, a committee of three members (tournament director, tournament manager, and/or tournament board members) will review all pertinent information and issue a punishment if deemed necessary.
- If a spectator is removed from an arena via on ice official, that spectator will be suspended from the remainder of that game and three additional games per NDAHA Rules and Regulations (Section II, Article I, Part F, Number 3).

NO ALCOHOL/ZERO TOLERANCE POLICY

- There shall be no alcohol at any rink or arena concourse. Violators will be subject to the USA Hockey Zero Tolerance Policy (see Parents/Spectators section).

WITH THIS BEING A NON-CHECKING TOURNAMENT, THERE WILL NOT BE ATHLETIC TRAINERS ON SITE. AN EMERGENCY MEDICAL PLAN IS AVAILABLE AT EACH RINK.

The tournament will assume no liability for personal injury to participants or spectators during the event.