



Memorial Day Shootout

ALL TEAMS SHOULD BE PREPARED TO PLAY AT LEAST 30 MINUTES BEFORE YOUR SCHEDULED GAME TIME. SPORTSMANSHIP IS REQUIRED AT ALL TIMES. ARGUING BALLS AND STRIKES IS NOT ALLOWED AND WILL NOT BE TOLERATED. ABUSIVE LANGUAGE COULD RESULT IN AN EJECTION FROM A GAME AND POSSIBLY THE REST OF THE TOURNAMENT. SHOW GOOD SPORTSMANSHIP AT ALL TIMES. PLAYERS SHOULD HAVE IDENTIFICATION AT ALL TIMES.

Bracket: A (18 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
A1	Stafford Black Hawks (18)	2	1	
A2	Richmond Ruckus (18)	3	0	
A3	Shockers (18)	0	2	1
A4	Lake Country Crushers (18)	2	2	
A5	Southern MD Slammers (18)	0	2	1

Time	Team			Team	Field
9:00	Stafford Black Hawks (18)	9	11	Richmond Ruckus (18)	LCB 3
10:15	Stafford Black Hawks (18)	3	1	Shockers (18)	LCB 3
11:30	Richmond Ruckus (18)	11	3	LC Crushers (18)	LCB 3
1:00	Shockers (18)	7	7	Southern MD Slammers (18)	LCB 3
2:15	Stafford Black Hawks (18)	8	0	LC Crushers (18)	LCB 3
3:30	Richmond Ruckus (18)	11	3	Southern MD Slammers (18)	LCB 3
5:00	Shockers (18)	1	4	LC Crushers (18)	LCB 3
6:15	Southern MD Slammers (18)	2	5	LC Crushers (18)	LCB 3

Tie Breaker Rules:

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
 - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
 - B) If a three way tie still exists: Runs allowed among all games played.
 - C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.
 - D) If a three way tie still exists, tournament officials will determine positions by means of a draw.
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Bracket: C (16 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
C1	Va Intensity (16)	0	3	
C2	Velocity (16)	3	0	
C3	Aggressors (16)	2	1	
C4	Bayside Blues (16)	2	1	

Time	Team			Team	Field
9:00	Va Intensity (16)	0	12	Velocity (16)	LCB 1
10:15	VA Intensity (16)	2	17	Aggressors (16)	LCB 1
11:30	Aggressors (16)	4	10	Bayside Blues (16)	LCB 1
1:00	Velocity (16)	7	2	Bayside Blues (16)	LCB 1
1:00	Va Intensity (16)	0	16	Glen Allen Xtreme (16)	LCB 2
3:30	Velocity (16)	11	8	Invictus (16)	LCB 1
3:30	Aggressors (16)	8	7	Hit Doctor Elite (16)	LCB 2
5:00	Bayside Blues (16)	6	5	Hit Doctor Elite (16)	LCB 4

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B) If a three way tie still exists: Runs allowed among all games played.

C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.

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Bracket: D (16 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
D1	Glen Allen Xtreme (16)	3	0	
D2	Invictus (16)	0	3	
D3	Hit Doctor Elite (16)	1	3	

Time	Team			Team	Field
9:00	Glen Allen Xtreme (16)	7	5	Invictus (16)	LCB 2
10:15	Glen Allen Xtreme (16)	6	2	Hit Doctor Elite (16)	LCB 2
11:30	Invictus (16)	4	8	Hit Doctor Elite (16)	LCB 2
1:00	Va Intensity (16)	0	16	Glen Allen Xtreme (16)	LCB 2
3:30	Velocity (16)	11	8	Invictus (16)	LCB 1
3:30	Aggressors (16)	8	7	Hit Doctor Elite (16)	LCB 2
5:00	Bayside Blues (16)	6	5	Hit Doctor Elite (16)	LCB 4

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Bracket: G (14 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
G1	Heat 05 (12)	2	1	
G2	Coastal Blast (14)	0	3	
G3	Virginia Scrappers (14)	3	0	
G4	NK Lady Giants (14)	1	2	

Time	Team			Team	Field
2:15	Heat 05 (12)	11	0	Coastal Blast (14)	LCB 1
2:15	Virginia Scrappers (14)	4	1	NK Lady Giants (14)	LCB 2
5:00	Heat 05 (12)	3	6	Virginia Scrappers (14)	LCB 1
5:00	Coastal Blast (14)	4	9	NK Lady Giants (14)	LCB 2
6:15	Heat 05 (12)	5	3	NK Lady Giants (14)	LCB 1
6:15	Coastal Blast (14)	2	7	Virginia Scrappers (14)	LCB 2

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Bracket: H (14 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
H1	Stealth (14)	1	2	
H2	Bomb Squad (14)	1	2	
H3	Charlotte Wildcats (14)	0	3	
H4	Chesdin Storm Harvey (14)	4	0	
H5	Augusta Flames 04 (14)			

Time	Team			Team	Field
9:00	Stealth (14)	6	7	Bomb Squad (14)	LCB 4
10:15	Stealth (14)	7	1	Charlotte Wildcats (14)	LCB 4
11:30	Bomb Squad (14)	2	10	Chesdin Storm Harvey (14)	LCB 4
1:00	Charlotte Wildcats (14)	3	4	Augusta Flames 04 (14)	LCB 4
2:15	Stealth (14)	3	15	Chesdin Storm Harvey (14)	LCB 4
3:30	Bomb Squad (14)	4	5	Augusta Flames 04 (14)	LCB 4
5:00	Charlotte Wildcats (14)	0	9	Chesdin Storm Harvey (14)	LCB 5
6:15	Chesdin Storm Harvey (14)	5	4	Augusta Flames 04 (14)	LCB 4

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Bracket: J (12 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
J1	Chesapeake Rebellion (12)	0	3	
J2	OC Wolfpack Lohr (12)	3	0	
J3	EC Diamonds (12)	2	1	
J4	Va Impact (12)	1	2	

Time	Team			Team	Field
11:30	Chesapeake Rebellion (12)	1	14	OC Wolfpack Lohr (12)	LCB 5
11:30	EC Diamonds (12)	13	1	VA Impact (12)	LCB 6
3:30	Chesapeake Rebellion (12)	2	7	EC Diamonds (12)	LCB 5
3:30	OC Wolfpack Lohr (12)	12	0	Va Impact (12)	LCB 6
5:00	Chesapeake Rebellion (12)	2	3	Va Impact (12)	LCB 6
6:15	OC Wolfpack Lohr (12)	6	5	EC Diamonds (12)	LCB 6

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Bracket: K (12 & Under)

Field: L.C. Bird Complex

	Teams	Wins	Losses	Tie
K1	Spotsy Vipers Black (12)	2	2	
K2	Glen Allen Stray Cats (12)	2	1	
K3	James River Rage (12)	1	2	
K4	Future (12)	0	3	
K5	Aftershock 05 (12)			

Time	Team			Team	Field
9:00	Spotsy Vipers Black (12)	3	10	GA Stray Cats (12)	LCB 5
9:00	James River Rage (12)	12	6	Future (12)	LCB 6
10:15	Spotsy Vipers Black (12)	15	0	James River Rage (12)	LCB 5
10:15	Glen Allen Stray Cats (12)	2	14	Aftershock 05 (12)	LCB 6
1:00	Spotsy Vipers Black (12)	7	2	Future (12)	LCB 5
1:00	James River Rage (12)	0	17	Aftershock 05 (12)	LCB 6
2:15	Spotsy Vipers Black (12)	1	13	Aftershock 05 (12)	LCB 5
2:15	GA Stray Cats (12)	12	0	Future (12)	LCB 6

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