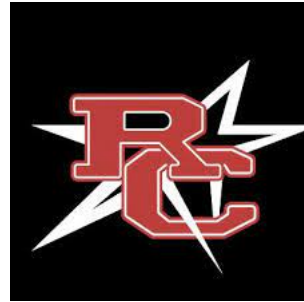


# Jim Scull Tournament June 7-9, 2024



**Post 320 Shooters  
Alliance  
Post 315**

**Post 320 Risers  
Yankton  
Post 22 Bullets  
Mandan A's**

**Brandon Valley  
Sturgis  
Post 22 Cadets**

## June 7

**7:30** Cadets v. Risers  
**9:30** Sturgis v. Post 315  
**11:30** Yankton v. Post 315  
**1:30** Bullets v. Alliance  
**3:30** Mandan v. BV  
**5:30** Mandan v. Bullets  
**7:30** Shooters v. BV

## June 8

Cadets v Post 315  
Risers v Bullets  
Alliance v. BV  
Sturgis v. Mandan  
Sturgis v. Yankton  
Risers v. Alliance  
Yankton v Shooters

## June 9

BV v. Cadets  
Mandan v Yankton  
Alliance v Post 315  
Sturgis v Bullets  
Cadets v. Shooters  
Risers v. Shooters

*Post 320 will always be the home team. All other games will be determined by a coin flip. Please keep pre-game to 7-10 minutes. Pre-game for first game of day for each individual team.*

### **American Legion Rules**

#### **2-hour time limit**

Run Rules: 15 after 3, 10 after 4, 8 after 5 Courtesy runner for the catcher only  
4-7 minutes In and Out before team's first game of day only.

Coin flip decides Home/Away

### **American Legion Pitching Rules**

No player may pitch more than a total of 105 pitches per day. A pitcher will be allowed to finish a batter if he reaches or exceeds the maximum limit during an at bat but must exit the position after that hitter. No player may make more than two appearances as a pitcher during any consecutive three-day period. **PENALTY** - The pitcher is removed from the pitcher's position and head coach shall be ejected from the game serve an additional game suspension.

#### **Required rest will be as follows:**

1-30 pitches: 0 days 31-45 pitches: 1 day 46-60 pitches: 2 days 61-80 pitches: 3 days 81+ pitches: 4 days