

Playing Rules for 8U Selects

AAHA Policy & Procedure Manual, Appendix B: AAHA Playing Rules

3.2 8U Select:

1. Teams can move a player up a division (House to Select) to cover for sick or injured players but cannot move a player down a division (Select to House).
2. All AAHA sponsored Select 8U League games will consist of games in a 4x4 half ice. No full ice games are permitted.
3. All nets used in 8U games should be medium sized nets.
4. Faceoff's will occur at the beginning of each new shift only (not after goals scored or stoppages in play)
5. Regardless of format, all shifts will be two minutes in length and will be signified by a buzzer initiated by the scorekeeper to indicate line changes.
6. 4x4 Format - A line will be painted/marked on the ice marking the half-way point (or center ice) of the playing surface. When a goal is scored or the defending goaltender freezes the puck, all players on the attacking team will be required to retreat past the half-ice line before again attacking. Referees will be required to blow the play dead if the team or players do not fully retreat to half-ice. The defending team that takes possession of the puck following a goal or stoppage in play will be required to take the puck behind their own net before attacking.
7. Play continues while player committing offense goes to the bench for the remainder of the shift. In the event there is a 4th penalty (on 4 on 4 play) committed on the same shift and everyone has been sent to the bench—the opposing player who was the recipient of the 4th penalty will be awarded a penalty shot provided there is at least 20 seconds remaining in the shift.