

# Wayzata Boys Basketball Association

## 3rd Grade House League Game Rules

### Clock

- Two 20-minute halves with running clock except for injuries, timeouts, and the last two minutes of the game.
- If either team leads by 11 or more points in the last two minutes, the running clock will continue until the lead is 10 or less.
- Clock stops every five minutes of game time (on a dead ball or referee's discretion) for substitutions.
- Halftime is three minutes.
- Overtime period (if necessary) is two minutes with substitutions at one minute. Should the game be tied after overtime, the game ends on the next scored basket.
- Two 60-second timeouts per team per game. One additional timeout awarded for overtime.
- One team provides clock operator.

### Defense

- Man-to-man defense only. Help defense is encouraged and switching is allowed outside the lane (on screens, for example).
- Double teams are prohibited outside the lane. Referees will stop the game and warn the defensive team.
- Please note that the double team restriction is lifted and all defense is allowed when the player with the ball is in the lane.
- No pressing.

### Scoring

- All made baskets are worth two points (no three pointers).
- 10-foot baskets.

### Fouls

- Each team is permitted 6 team fouls per half, including shooting fouls. On the 7th team foul and thereafter the offense gets 1 point and the ball back
- No free throws are shot; ball out of bounds on shooting fouls.
- Shooting fouls will result in one point and the ball back if the shot is missed.
- On made baskets and a foul the basket is good and the offense gets a point but the defense gets the ball back
- All fouls count towards team fouls per half
- The officials may call flagrant fouls at their discretion. A player will be forced to sit out for the remainder of the half or the game depending on the severity of the play.
- The officials have final say on everything

### Violations

- The offense has 10 seconds to advance the ball across the midcourt line after it takes possession in the backcourt. The clock resets if the defensive team knocks the ball out of bounds or is called for a foul. A team is considered to have crossed midcourt when the ball and both of the ball handler's feet are in the frontcourt. A violation of the 10second rule results in the defense being awarded possession of the ball.

### Overtime period

- (If necessary) is two minutes with substitutions at one minute. Should the game be tied after overtime, the game ends in "sudden death" and the next scored basket. The team needs to make a basket to win the game during sudden death, unless the foul is on a shot, then the game will be done with the team that got fouled wins the game.