

During the final minute of the warm-up, teams must return to their respective benches. By the conclusion of the final minute, the players who will be introduced (if doing player introductions) must be on the end line. After player introductions/National Anthem, the R1 will whistle for the teams to shake hands at the net. Then the starting players must immediately take their positions on the court for line-up checks, and the non-starters shall return to the team bench.

When a team is allowed both sides of the court, it may practice any skill including serving. While the team is allowed both sides of the court, the other team **must be completely off of the 30' x 60' playing court, and the playable area adjacent to the playing court.**

It is not automatically within the authority/duties of the referee to dictate the warm-up schedule. If the match officials are to direct warm-ups, meet management should make prior arrangements with the officials.

It shall be the official timer's responsibility to notify each team when it is time to change drills.

Non-varsity warm-up shall be as listed unless the schools mutually agree to other arrangements.

### **Team Benches**

Per NFHS allowances and a state association adoption, teams will remain on one designated side of the court and occupy the same team bench throughout the match.

### **Wildcard System**

All matches played by a school's varsity team regardless of the location of the opposing school will count toward the competition point limit in volleyball. All contests played against the varsity teams of schools located within Nebraska and against the varsity teams of schools located in other states will be used to determine the wildcard point average.

Wildcard point averages will be used to seed sub-districts, districts, district finals and the state championships. District Final seeding will be completed once all of the sub-districts and districts are completed.

Results of matches will be used to:

- 1) Calculate wildcard point averages (total number of points divided by the number of contests played)
- 2) To determine the win and loss record for designating a team as a first, second, third, or fourth division team.

The following point evaluation scale will be used to determine a team's total points:

	<b>1<sup>st</sup> Division Team</b>	<b>2<sup>nd</sup> Division Team</b>	<b>3<sup>rd</sup> Division Team</b>	<b>4<sup>th</sup> Division Team</b>
Victory Over	50 Points	47 Points	44 Points	41 Points
Loss To	39 Points	36 Points	33 Points	30 Points

- A 1<sup>st</sup> division team is a team which has won at least 75% of its matches played.  
(Ex: 20-0, 19-1, 18-2, 17-3, 16-4, 15-5)
- A 2<sup>nd</sup> division team is a team which has won at least 50% but less than 75% of its matches played.  
(Ex: 14-6, 13-7, 12-8, 11-9, 10-10)
- A 3<sup>rd</sup> division team is a team which has won at least 25% but less than 50% of its matches played.  
(Ex: 9-11, 8-12, 7-13, 6-14, 5-15.)
- A 4<sup>th</sup> division team is a team which has won less than 25% of its matches played.  
(Ex: 4-16, 3-17, 2-18, 1-19, 0-20.)

- 1) No points are deducted for playing teams which are classified below your classification.
- 2) Class A schools will be awarded 2 bonus points when competing against other Class A schools.
- 3) In competition with schools one classification above yours, 2 bonus points will be awarded.
- 4) In competition with schools two classifications above yours, 3 bonus points will be awarded.
- 5) In competition with schools three classifications above yours, 4 bonus points will be awarded.
- 6) In competition with schools four classifications above yours, 5 bonus points will be awarded.

- 7) FORFEITS: Teams shall receive wildcard points for forfeited losses if the forfeit was due to extenuating circumstances between the two schools. Schools that are required to forfeit a game or games by the Executive Director or the Board of Directors shall count such contests as one of the permissible contests under the contest limitations for that sport. Such mandated forfeitures shall count as loss wildcard points.
- 8) FORFEITS: When a school's varsity team is unable to complete the season, those remaining teams on that school's regular season schedule may either:
- A) Receive forfeit wins for those scheduled contests and shall be awarded wildcard points for those forfeit wins. Wildcard points will be determined by the forfeiting team's record at the time of seeding for post-season competition. If a team declares to participate in the postseason and does not participate, forfeit wins will be issued to their opponents for those postseason contests.
  - OR
  - B) If more than seven days remain before any level of postseason seeding is to take place in that sport, a school may replace the forfeited contest on their schedule with another opponent/contest. Replacements that may be added to the schedule are limited to either teams similarly affected by the forfeiting team, or, teams that have an unfilled, allowable contest opening on their schedule. Replacement contests must be scheduled a minimum of seven days in advance of any postseason seeding and will count towards postseason/wildcard seeding.
- 9) If a tie exists for a seed in any class, the following procedure will be used to break the tie.
- A) If only two teams have identical point averages and are tied and the teams have played each other, the team that won the contest or the majority of contests between the two teams in question wins the tiebreaker.
  - B) In Class A if the two teams have not played each other or if more than two teams are tied, step C will be used to determine which team qualifies for the state tournament. In Classes B/C1/C2/D1/D2 if the two teams have not played each other or if more than two teams are tied, step D will be used to determine the seed.
  - C) In Class A if a tie still exists, or if more than two teams are tied, the team or teams playing the greatest number of first division teams in their classification will be selected. If two teams are still tied, step (a) will apply before going to step (e).
  - D) In Classes B/C1/C2/D1/D2 if two or more teams have identical point averages and are tied, the team or teams playing the greatest number of first division teams will be selected. If two teams are still tied, step (a) will apply before going to step (e).
  - E) If a tie still exists, the team's opponents' wins and losses will be totaled and the winning percentages calculated. The team whose opponents have the highest percentage based on this calculation wins the tiebreaker.
  - F) If a tie still exists, the winner will be decided by a coin flip in the NSAA office.
- 10) Schools must report out-of-state win-loss records to the NSAA. Win-loss records not reported to the NSAA will be recorded as a fourth-division team until such information is provided.
- 11) When determining the classification of an out-of-state school for wildcard purposes, if the school's three-grade enrollment is less than the lowest enrollment in a particular class, the out-of-state school shall be classified in the immediate lower class. The enrollment of Nebraska schools opting-up to play in a higher class will not be considered when comparing out-of-state schools for classification purposes.
- A) If two or more schools are tied for the final place in a particular class, the tie is broken by using the schools' three-year average enrollment for the most recent three years. When determining the classification of an out-of-state school for wildcard purposes, if the out-of-state school's three-grade enrollment is identical to the enrollments shared by schools in two different classes, the out-of-state school shall be placed in the higher class.
- 12) Out-of-state win-loss records will be included through the following dates for seeding purposes:
- A) Sub-district/district seeding: **October 21, 2025**
  - B) District Final seeding: **October 28, 2025**
  - C) State Championship seeding: **October 31, 2025**