

Coach Pitch Baseball – Triple Play Fall Ball Rules



Game Format

- Three teams per game rotate every 3 outs:
 - Batting → Infield → Outfield → repeat
- All players bat in a continuous order for the game, picking up where they left off each inning
- Games last 6 innings or 60 minutes

Pitching

- Adult volunteers will pitch
- No walks or called strikes
- Max 10 pitches per batter
- Any batted ball that hits the volunteer pitcher is a dead ball (doesn't count)

Batting

- No bunting or fake bunts
- 3 swinging strikes is an out, no called strikes
- 3-run limit per batting turn (except 6th inning - unlimited)

Base Running

- No stealing or leading off
- Runners may only advance when the ball is in play
- One base on infield hits; two bases max on balls past the outfielders
- No advancing on overthrows
- Sliding encouraged on close plays

Fielding & Defense

- Infield Team: 4 infielders + 1 catcher
- Outfield Team: 4 outfielders + 1 pitcher (pitcher is just a fielder here)

Equipment Rules

- USA Baseball-stamped bats preferred
- Flex balls used
- Metal cleats are prohibited
- Batting helmets required

Game Culture

- No set umpires – honor system for calls and volunteers will help
- Volunteers help pitch, umpire, and keep things moving
- Focus is on fun, reps, and development