



Dear Coaches/Managers,

Thank you for signing up to attend our first, PWA Iron Range Classic February 4-6 tournament hosted at the Iron Trail Motors Event Center in Virginia, MN. We as the tournament committee would like to extend a sincere welcome to all the players, coaching staff, and families who have come to play in our tournament. We have spent a lot of time planning for this weekend, and hope that we will host an event you will enjoy and remember for years to come.

We are proud of our new facilities; there is a lot of history around the building. Take some time to look around at the pictures and trophies representing the long history of hockey in our communities. With that said, it is with our new facility and would request that you ask your players do not shoot any pucks or play with balls while in the arenas/commons area. The track around the Toyota rink is available for pre-game stretching and warm-ups, feel free to use it.

There is a first aid kit and defibrillators available and are clearly marked. A member of the tournament committee will always be available in Tournament Headquarters located to the right of the main front doors.

Tournament rules have been posted on the website, in addition to a copy in this welcome package. The Tournament Committee reserves the right to render final decisions regarding rule protest and objections, and any other matter that may arise.

Attached in this package also please find the tournament bracket/schedule, a map of our facility, link to appeal orders (**Due Jan 18,2022**) and various items from our community. You will also see a starting line up sheet that will need to be completed and turned in to the announcer on Sunday morning.

Locker rooms will be posted on the TV outside the locker room doors. We ask the **ONLY** players and coaches go behind the locker room doors. There are restrooms located between each locker rooms for players.

Please have all players ready 15 minutes before the scheduled game time to ensure that this tournament runs smoothly.

Thanks, and have fun hockey filled weekend.

VAHA Tournament Committee/ Michelle Morrison

Apparel Order

Please use the link below to order apparel. The shop will close on 1/18/2022.

<https://vahapeeweeatourney.itemorder.com/shop/sale/?saleCode=CZP3K>

If you could please add your team's name after your last name when you order this will help us with sorting!

Starting Line up

- Please use the sheets provided to fill in the starting line ups, these MUST be turned into the announcer's box before you play Sunday. Please have players skate to center ice when name is announced. Once starting line up has been said players may skate back to bench with their team.

Tournament Rules

- Please see attached paper

House Cleaning Items

- Please enter the Iron Trail Motors Event center through the main front door entrance.
- ONLY coaches/players are allowed behind the locker room hallway.
- All dryland activity must take place on the track inside the Toyota arena.
- Live streaming is available on: Youthsportsplus.com (fees due apply)
- Concession Stand will be available

Sporting Goods Stores

- Range Sports
206 Chestnut St

Virginia, MN 55792

218-741-2939
- Power Play Sports
1012 8th St S

Virginia, MN 55792

Team Name: _____ Home/Away (Circle one)

Position	Player Number	Player Name
Right Wing		
Left Wing		
Defense		
Defense		
Center		
Goalie		



Virginia Amateur Hockey Association (VAHA) TOURNAMENT RULES

Iron Trail Motors Event Center

919 6th St. S

Virginia, MN 55792

General:

- All games will be played according to USA Hockey Rules as modified by Minnesota Hockey.
- A Certified EMT will be present for all games and all decisions are final.
- VAHA has a zero-tolerance policy. All referee decisions are final. Any abuse (Verbal or otherwise) by players, coaches, and/or spectators will be cause for removal from the remainder of the tournament.
- Twenty (20) players may be rostered and dressed by each team for each game. No more than 4 coaches with appropriate USA/ Hockey/Hockey Canada certification will be allowed in the player's box while games are in progress.
- Home Team: The top team on the pairing board will be considered the home team and will wear light colored jerseys.
- Disruptive use of noise makers such as cow bells or air horns or devices such as laser pointers are considered abusive conduct and are not allowed.
- Teams should be ready to take the ice 15 minutes prior to the scheduled start of the game.
- A 5-minute warm up will be allowed before the start of each game. VAHA will provide warm-up pucks. No pucks will be allowed after warm-up unless a team needs to warm-up a replacement goalie after an injury to the playing goalie.
- Locker room assignments will be posted on the wall monitors and at the host table. The Virginia Amateur Hockey Association complies with the locker room policy put forth by USA Hockey under its Safe Sport program. There is no overnight bag storage available, and teams need to vacate locker rooms after each game to allow for the next team.
 - Head coach must pick up key at check in and return it after each game.
- Tournament Director in charge has final authority to make any changes in format or other decisions deemed necessary.
- Ice will be resurfaced every two (2) Periods of play.

Credentials:

- MN Hockey Age Rule: Teams must compete in the division and level in which they are registered with USA Hockey. MN Hockey age rules apply to this tournament. Out of state players may face teams with members up to six months older than they are.
- Teams **MUST** have approval from District President if they are playing outside of their level of play (Example: Sqt B2 team may ask to play at Sqt C level for a tournament)
- Teams will need a USA Hockey Official Team Registration/Roster Form 1-T approved by the District or Association Registrar. Form 1-T will be proof of proper registration and individual player age.
- Travel Permits are required for any team from an affiliate requiring Travel Permits and are required for all Canadian Teams.

Playing Rules:

- All Games will consist of (3) ____ minute stop time periods.
 - Squirt 15 min, Peewee 17 min, Bantam 17 min
- Resurfacing will be every (2) periods of play during all games.
- A goal differential of 6 or more in the 3rd period will generate running a time. If the differential becomes 5, stop time will resume. The clock will be stopped for an injury, penalty or if the referee enters the scorekeeper's circle. Clock will start again on the drop of the puck.
- Penalties
 - Minor – 2 minutes (Squirts 1:30)
 - Major – 5 minutes
 - Misconduct – 10 minutes
 - The penalty for fighting will be major penalty and a three-game misconduct penalty. If fighting during tournament you will be ejected from the tournament.
- Time Out
 - Each team is allowed 1- 1.30 min time out per game.
- USA Hockey Registered Officials will be used for all games. All decisions of the referees are final. **NO PROTESTS ARE ALLOWED.**
- Should any player obtain a total of 4 penalties during the play of any game, the player will be ejected from that game and the team's next game.
- Seeding- Highest number of points from each pool

Round Robin or Pool Play Games: (No overtime)

There is **NO OVERTIME** in round robin or pool play format. Format is based on points and ties will be allowed. Goal differential-Maximum of 6

- Pool play points are as follows
 - 2 points for a win
 - 1 point for a tie
 - 1 additional point for a shutout win (if score is 0-0, neither team will receive a shutout point)
 - 0 point for a loss

- Tie Breakers for Pool Play
 - Head to Head
 - In case of a 3-way tie, any team that has defeated the other 2 shall earn higher rank
 - Least number of goals allowed
 - Lowest total penalty minutes (game misconduct is recorded as a 10 minute penalty)
 - Coin toss

Tie Games: (bracketed format and non-round robin)

If a tie occurs at the end of regulation time, a two (2) minute on ice rest will be followed by a five (5) minute 5 on 5 sudden-death overtime period. If this **DOES NOT** break the tie, the teams shall use a shoot-out procedure to determine a winner. The shoot-out shall consist of five (5) players from each team. Any player with penalty time remaining at the end of overtime will not be eligible to participate in the shoot out. Best out of five wins. If still tied after 5 eligible players have shot from each team, the shoot-out will go to a sudden death format, with each team selecting a different player per each 1 shot round and continuing to alternate shots until one team is declared a winner. Every player on the bench must shoot before any player can have a second turn during the shoot-out matches.