

Sartell Youth Hockey Association Battle by the River Jamboree Rules

GENERAL RULES AND INFORMATION

- All games are played under MN Hockey rules unless otherwise noted. The USA Hockey Rulebook will be consulted and used in situations that are not specifically addressed here.
- Teams must be a registered member in good standing with a USA Hockey, Local, State and Regional Affiliate Association to be eligible for the Jamboree
- Teams must compete in a local, state or regional league as a registered and rostered team.
- All players must wear neck guards, mouth guards and certified helmets.
- **An official roster must be submitted prior to the jamboree.**
- Please make sure locker rooms are clean and undamaged. Your team will be charged for any damages.
- Protests will not be allowed for any reason. The intent of this jamboree is to promote good sportsmanship and fun.

GAME FORMAT

- **One coach from each team will need to be on the ice to officiate during the game. Please talk to the other coach prior to the start of the game to determine or clarify rules.**
- 3 games will be played by each team.
 - All 8U teams will play half-ice games split with hard dividers; 4 v 4 with a goalie.
 - All 6U Advanced teams will play half-ice games split with hard dividers; 4 v 4 with a goalie.
 - All 6U Int/Beg teams will play cross-ice games split with soft dividers; 4 v 4 with tires in the net.
- Games will consist of two 20-minute running time periods. One-minute rest between periods.
 - Two half-ice games will be played on the same sheet of ice, starting at the same time.
 - Three cross-ice games will be played on the same sheet of ice, starting at the same time.
- Line changes will be signaled by the horn every two minutes. Upon sounding of the horn, players exiting the ice must not touch the puck.
- There will be no stoppage of play after a goal. The scoring team must retreat towards their net and cannot pressure until the attacking team reaches mid-ice.
- If the puck leaves the playing area, the coach will drop a new puck where the puck had exited and play will resume.
- No score will be kept.
- There are no icing or offside rules.
- No timeouts are permitted.
- No penalty shots will be awarded for penalties; all penalties will result in the penalized team retreating to their goal area, the puck will be given to the other team. Play resumes upon coach signal.
- If the coaches on ice (acting as the referees), feels a penalty was a deliberate act, the penalized player may be required to sit out or in the case of a reckless act, may be removed from the game.
- Handshakes will take place at the end of each game. New teams will enter ice during the handshake unless an ice resurface is schedule.
- Ice will not be resurfaced after every game. Check the schedule for resurfacing times.

All players will have their name announced after their last game and a participation award will be given.

OBSCENITIES, UN-SPORTSMANLIKE CONDUCT, DAMAGE TO FACILITIES OR PHYSICAL/VERBAL ABUSE BY ANY COACH, PLAYER OR SPECTATOR WILL RESULT IN A SUSPENSION FROM THE JAMBOREE.

The jamboree and youth hockey association will assume no liability for personal injury to participants or spectators during the event.