



North Georgia Volleyball League Rules

League Agencies: Athens YMCA, Banks County, Barrow County, Franklin County, Habersham County, Jackson County, City of Jefferson, Madison County

League Rules governed by Georgia High School Association and USA Volleyball unless otherwise stated below...

1. Age Requirements

- a. Registration end dates consistent across agencies.
- b. **Age Control Date:** on/prior to September 1, Current Year
- c. All agencies in the league must abide by the age separations for declaring teams.
- d. **10 & Under** (9 & 10): A player who has reached her 11th birthday on/prior to September 1 is not eligible.
- e. **12 & Under** (11 & 12): A player who has reached her 13th birthday on/prior to September 1 is not eligible.
- f. **14 & Under** (13 & 14): A player who has reached her 15th birthday on/prior to September 1 is not eligible.
- g. **17 & Under** (15-17): A player who has reached her 18th birthday on/prior to September 1 is not eligible.
- h. Player Eligibility
 - i. Players are allowed to play up one age group, but not allowed to play down.

2. Draft Regulations

- a. All player pools from a member park where 2+ teams may exist must be evaluated and drafted so as to produce relative parity within a park. To be eligible for NGVL sanctioned play all teams must adhere to the following evaluation draft procedure.
- b. All players will be divided into:
 - i. Group 1 – all talent deficient
 - ii. Group 2 – all below average talent
 - iii. Group 3 – all average talent
 - iv. Group 4 – all above average talent
 - v. Group 5 – all elite talent
- c. Using an alternating draft system, each team will receive a relatively equal number of players from each group listed above, in the following order: group five, group four, group three, group two and then group one.
- d. Teams are allowed to designate one child in lieu of head coach and one child in lieu of first assistant coach. Those players must be drafted first when it comes to the group they are in.
- e. Coaches will draw numbers to determine draft order. All picks will alternate in a T1, T2, T3, T3, T2, T1 type fashion (3 team scenario).

3. Practice Regulations

- a. Pre-season: A minimum of 3 weeks allotted for practices prior to games beginning with a maximum of 3 practices per week allowed.
- b. Game-season:
 - i. 1 game during week: 2 practices allowed
 - ii. 2 games during week: 1 practice allowed
 - iii. 3 games during week: no practices allowed
- c. Practices are scheduled in 1 hour increments. If you choose to scrimmage prior to your normal practice, that does not cut into your 1 hour practice time. If you choose to hold a 2 hour practice, there can only be one per week.

4. Age Specific Rules

- a. Matches:
 - i. **10U ONLY** – Court Size: 50' x 30' w/ 10ft line

- ii. **12U, 14U & 17U** – Court size: 60' x 30' w/ 10ft line
 - iii. Net Height: 7ft 5in
 - iv. Each match will consist of two sets of 25 and a third set to 15; best of 3 sets
 - v. Two time outs per set – 30 seconds each
 - vi. Score by rally win or dead ball
 - vii. Each team will receive a 3 minute warm up prior to first set
 - viii. Only **TWO** coaches are allowed on the bench.
 - ix. Each team **MUST** provide a line judge; official will explain procedures to the line judges
 - x. Each team **MUST** provide a score/bookkeeper (if one is not provided by host gym)
 - xi. Game balls:
 - 1. **10U ONLY** – Tachikara Volleyleite volleyballs (or similar ball)
 - 2. **12U, 14U & 17U** – Tachikara Sensi-Tec® Composite SV-5WSC volleyballs (or similar ball)
- b. Rotations & Substitutions
- i. **10U ONLY** – snake rotation substitutions (rotates in at serve position)
 - 1. When a team is receiving, their first server must be on the sideline to rotate in once team receives service. Just like in regular volleyball teams rotate once they receive service. Teams **MUST** rotate in on the side in which the server is located.
 - ii. **12U, 14U & 17U** – GHSA Substitutions
 - iii. All substitutions **MUST** occur within 10ft line & net; except libero switches in/out back row
 - iv. Max of 2 subs at a time (libero not included); max of 18 substitutions during a set
 - v. Injury Substitutions
 - 1. **10U ONLY** – Remove the injured player from the game and shift all players over one position. The injured player may not reenter the game once taken out. They can participate in the next set.
 - 2. **12U, 14U & 17U** – Remove the injured player from the game. If you have an unused substitution player on the bench you link the two players; if you do not have an available substitution player you may take another player who is already linked and link to the injured player. This will unlock the first substituted player.
- c. Players & Uniforms:
- i. Max 10 players per team, equal playing time for each player.
 - ii. **All rosters will be verified prior to the match starting.**
 - iii. Must have 5 players to play; game will be ruled a forfeit if less than 5 players are present (especially in post-season tournament).
 - iv. Uniform: Center numbered jersey front and back; solid color compression shorts; all players must match (libero wears a contrasting jersey to rest of team or penny); any undergarments that show must match and can be different than the uniform color.
- d. Team Captain:
- i. Must be on the court at all times or reassign a captain
 - ii. Libero can be a team captain on/off the court
- e. Serving:
- i. 5 seconds to serve after official whistle blown
 - ii. One serving toss error per service
 - iii. Players can serve up to 3 feet from the back line but can also serve from regulation base line
 - iv. **10U ONLY** – Can serve from the 10ft line (if need to); any overhand serving must be done behind baseline. If the player chooses to serve underhand from the base line and they step over the line there is no penalty. There is only penalty if the server is serving overhand. Maximum of 5 serves per player per service. After 5th serve, players rotate, team retains the serve.
 - v. **12U, 14U & 17U** – GHSA rules.
 - vi. **ALL Ages** – Each player must serve at least once per match. If they are adamant about not serving, please convey that to all agencies and the opposing coach at the coach meeting prior to each match. This means that serving order rotations will need to be thought about in order to

make sure everyone gets the chance to serve in a match. **EXCEPTION: This is based upon game play (i.e. your team getting the opportunity to serve).**

f. Additional Specifics

i. Court Obstacles – If a ball hits any obstacle on your side of the court and you still have hits left, you can play the ball; however, if the ball hits any obstacle and goes to the other side of the court, that is a dead ball and the opposing team's point.

ii. Piercings – For recreation league purposes, they must be taped or taken out. For all-star purposes, all piercings must be removed.

iii. Protests – All teams intending to protest a player, rule, etc. must stop game play immediately. Games will not be restarted until protest is sorted out. If a conclusion cannot be established for the protest and the game is restarted under protest, the hosting agency must notify the agencies involved of the protest and the league will make the final decision on the game outcome.

5. Officials

- a. League Official Scheduler Option – Fred Wright.
- b. Agencies can also choose to schedule their own officials.

6. Regular Season Game Play

- a. Protests – Any time there is a rule questioned, game play is paused until rule clarification is complete.

7. Tournaments

- a. Host sites determined at team declaration meeting. If one host site for all age group tournaments, official fees are split between participating agencies.
- b. Pre-Season Jamboree
 - i. Takes place Saturday prior to opening day.
 - ii. 2 games to 25 per time allotment.
 - iii. Number of games determined by number of teams in each age bracket.
 - iv. Purpose of the jamboree is for coaches and officials to get a “test run” of how matches will go for the season. Offers the opportunity for coaches to ask questions and gain understanding of rules if they are not familiar with volleyball.
- c. Post-Season Tournament
 - i. Takes place Saturday following the last game of regular season.
 - ii. Cost of trophies and medals for the tournaments will be split among the agencies involved in the age specific tournament. Host site will be determined at team declaration meeting.
 - iii. All tournaments will be seeded. If teams are tied, head to head and then points allowed will determine seed.
 - iv. Determination of whether a single or double elimination tournament will depend on the number of teams in age bracket.
- d. GRPA Tournaments
 - i. Two options:
 - 1. Send teams as is from regular season
 - 2. Send teams as “All Stars” from each age group in each agency
 - ii. GRPA District Tournament – (two weeks prior to State Tournament)
 - iii. GRPA State Tournament – November 11-12, 2022