

CHILI YOUTH BASEBALL

General Rules

Chili Youth Baseball rules take precedent over Little League rules.

AGE VERIFICATION

Any player falsifying age or address on the registration form or refusing to produce a birth certificate for verification of age will be suspended for the remainder of the season without a refund of registration fee. Only duly registered players will be allowed to play in the appropriate divisions. Any team playing a player not in the proper age bracket or not duly registered will FORFEIT all games in which this condition exists. The President and Executive Board can terminate the coach of a team who plays such a player.

APPEARANCE

All players must have shirts tucked in and wear uniforms properly. Proper uniform must be worn at all games – NO EXCEPTIONS. Proper uniform consists of items provided by Chili Baseball such as shirt, pants, socks and hat.

BASERUNNER INTERFERENCE RULE

When a ball is batted in play, baserunners must yield to fielders, giving them first access to the ball. If a batted ball hits a baserunner prior to a fielder having an opportunity to field the ball, the hit baserunner is out and the ball is dead, and the batter gets first base. (Batter awarded single in scorebook.) Any other baserunners must return to their base.

Exception 1. If in the event, a batted ball is first touched by a fielder then hits the runner, the runner is not out. The ball is live and play continues.

Exception 2. If in the event a batted ball does not touch a fielder but were to pass by or through the legs of a fielder, and then hits a base runner, the runner is not out and play continues.

Explanation: The reason the base runner is not out in Exception 1 & 2 is because the fielder already had first opportunity to field the ball without the base runner interfering with them.

BASES

Home team coaches shall provide the bases and 1 new ball. Visiting coach will furnish one good used game ball. Home T-Ball coach will provide batting tee.

BATTING ORDER

All players present will be placed in the batting order and will bat in their turn regardless of whether they are playing the field or not.

BENCH, DUGOUTS, PLAYING FIELD

Only coaches, assistants, scorekeepers, umpires and uniformed players for each team will be allowed on the bench, in the dugout or on the playing field. No exceptions. Coaches are responsible to be sure that the fields are left free of debris and garbage.

CANCELLATIONS

Only the **Division Director** will cancel games. Directors will notify (via email, text, or phone call) each team's head coach by 4:30pm. If not notified, players, coaches, etc. are expected to appear for the scheduled game. Once at the field, it will be the umpire's decision whether to play the game. (Note: in T-Ball and Rookies, it will be at the agreement of both coaches to call the game.) Incomplete or rained out games will be rescheduled by the Division Director. Failure to show will result in a forfeit.

COACHES

Coaches must be aware that he/she has a tremendous influence, either good or bad, in the future of each player and should never place winning above the value of instilling the highest desirable ideals of character. A coach must remain at the assigned field until ALL players have been picked up.

CURFEW – SEE DIVISION RULES

DISCIPLINE

Any coach using a "sit out" as a disciplinary measure must notify the opposing coach and the umpire prior to the start of the game. If the player is disciplined at some point during the game, the opposing coach and the umpire must be notified immediately.

GROUND RULES

Coaches must discuss ground rules for each field before the start of each game.

HARASSMENT

Coaches and assistants will be held accountable for any harassment or abusive language directed at the umpire, opposing players or coaches by any associates of their players. After one warning to the responsible coach, the umpire may end the game and award it, by forfeit, to the other team.

HELMETS

All players must wear full protective helmets at all times when batting, base running or when in the coach's boxes. THERE WILL BE NO EXCEPTIONS TO THIS RULE! When an umpire witnesses a runner deliberately remove his/her batting helmet while the ball is alive, the umpire shall issue a warning to the coach of the involved player's team. If the infraction happens again, all subsequent players of the warned team will be declared automatically out.

INFIELD FLY RULE (used in Majors Division ONLY)

With less than 2 outs, and base runners on 1st & 2nd or with bases loaded, the batter will automatically be called out when a fly ball is hit and playable by an infielder. While the ball is in the air, the umpire should immediately yell, "infield fly batter is out". Therefore, the batter is now out regardless if the ball is caught or not. Base runners may stay at their bases or may attempt advancing at risk of being thrown out. Runners still, however, need to tag up if ball is caught. This rule is to protect base runners from a defensive player intentionally dropping a fly ball, in order to attempt a double play.

Note: Infield fly rule does not include or apply to line drives or bunted balls. There are separate rules for this. In short, if in the umpire's judgment, a player appears to purposely drop a line drive or bunted ball to attempt a double play, the umpire may call the batter out and send any runners back to their base. This may be done after play has stopped.

WALKS

There are NO intentional walks.

INJURIES

Coaches are responsible for reporting ALL injuries to the Division Director as soon as possible after the game (phone call or text). For all injuries (outside of normal bumps and bruises) the coach must fill out an accident report within 24 hours of the injury and send it to the division director via email.

LATE ARRIVALS

A player who is not present when the game begins must be listed as the last batter in the lineup. Once said player arrives, he/she will take his/her turn at bat as indicated in the scorebook. (The umpire, opposing team's coach AND both scorekeepers must be notified immediately.)

LIGHTNING

PLAY WILL BE IMMEDIATELY SUSPENDED WHEN COACHES AND/OR UMPIRES OBSERVE LIGHTNING! If no lightening is seen within 15 minutes, play may resume. If lightening continues, the game is suspended.

METAL SPIKES

Players will not be permitted to wear metal spikes.

PERSONAL EQUIPMENT

Chili Youth Baseball is NOT liable for a player's own equipment being lost or damaged.

PITCHERS

A pitcher removed from the pitching position in the middle of an inning cannot return to the pitcher position in that game. Also, a second visit to the mound by the defensive team's coach, assistant, etc. to talk to a pitcher would result in that player being removed from the mound by the umpire and that pitcher would be ineligible to pitch again in that game. NOTE: If a pitcher delivers one pitch in an inning, he/she shall be charged with one inning pitched.

PITCHING LIMITS

Coaches are required to track the pitch counts for all their pitchers. It is also strongly suggested that coaches speak with any players (and their parent/legal guardian) who may be playing baseball in other leagues simultaneously, to ensure that pitchers are not pitching too much between all baseball leagues.

Minors	9 consecutive outs per game, up to a maximum of 60 pitches
Majors	3 innings per game, up to a maximum of 75 pitches
Pony	4 innings per game

PLAYING TIME

All players must play 3 innings in a complete game, 2 of which MUST be consecutive. T-Ball and Rookies should consult division rules for specifics.

PROTEST INFORMATION

Protests are permitted on calls in disagreement to the Chili Youth Baseball rules or pertinent rulebook. No protest shall ever be permitted on judgment calls by the umpire. In all protested games, the decision of the Chili Youth Baseball Board of Directors shall be final. A protest involving the misinterpretation of a playing rule must be made before the next pitch or before all infielders have left fair territory or if on the last play of the game, before the umpire(s) leave the playing field. NOTE: After one legal pitch has been thrown, no protest can be made on any umpire's ruling. At the time the coach protests the games, he shall make a notation in his scorebook and have it signed by the umpire. Protests must be made immediately and submitted in writing (via email) to the Division Director within 24 hours of the protest.

RAINOUTS (also see Cancellations)

Only the Division Director will cancel games. Directors will notify each team's coach by 4:30pm. If not notified, players, coaches, etc. are expected to appear for the scheduled game. Once at the field, it will be the umpire's decision whether to play the game. (Note: in T-Ball and Rookies, it will be at the agreement of both coaches to call the game.) Incomplete or rained out games will be rescheduled by the Division Director. Failure to show will result in a forfeit.

RULE VIOLATIONS

If at any time a Chili Youth Baseball Board Member witnesses a rule violation, they have the authority to correct the infraction immediately.

RULES

Under **NO circumstances** may coaches agree to change ANY General or Division rules at any time. If any coach would like a rule reviewed or changed, they must email a member of the Chili Youth Baseball Board of Directors for official review. Included in the correspondence should be the rule in question and a reason the rule needs to be reviewed and changed. The board will review the case and determine what will be the best course of action for the entire group.

SAFETY

A player hit in the unprotected part of the head by any object or as a result of a collision **MUST** be removed from the game for one full inning. The player may return to the game only after his/her parent/legal guardian has made the determination that it is safe to do so.

SCOREBOOKS AND SCOREKEEPING

Each coach shall be accountable for keeping an accurate and current scorebook. Changes are official only when recorded in both teams' scorebooks. Failure to observe this rule will result in changes being declared illegal with appropriate penalties assessed. The Home Team's scorebook will be the official record for the game.

START TIMES

All games will begin promptly at 6:15pm. Any team not prepared to field 8 eligible, properly uniformed players by 6:30pm. will forfeit the game.

THROWN BATS, HELMETS, ETC.

Throwing of any equipment (intentional or unintentional) will result in a team warning. The next time any player on the team throws equipment, he/she will be benched for the remainder of the game.

TOBACCO, ETC.

The use of tobacco in any form is **ONLY** allowed in the parking lot. This applies to the umpires, coaches or parents assisting with the players, not spectators. Unlighted cigars, cigarettes and pipes in the Coach and/or Assistant Coach's mouths will not be allowed. The use of alcohol, in any form is prohibited anywhere and at any time during a Chili Youth Baseball event.

WINNING TEAM

Winning team must contact the Division Director with the game score within 48 hours. This is also accomplished by entering your scores / stats in the Sports Engine App after each game. Failure by a coach to report scores to the Director, or upload to Sports Engine, will result in a loss. This does not apply to T-Ball or Rookies.

UMPIRES

Umpires for Minors and Majors Divisions will be furnished through RDU. For T-ball and Rookies divisions the coaches will call the games. For the Pony division the Umpires will be provided through the Westside Pony league.

UMPIRE "NO SHOW"

For all divisions with umpires, if the umpire does not show up, it will be up to both opposing coaches to provide an umpire(s) for the game. If no agreement can be reached on a suitable umpire, then the opposing coaches will umpire the game. If the coaches **STILL** cannot come to an agreement, then both teams will be charged with a loss.