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Entry Successfully Updated

Registration Entry #122464840

- Print Entry
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- Entry Status:
- Registration Session: 2023/24 Tournament Sanction Application
- SportsEngine Account: Stephanie Self
- Entry Filled Out For: Stephanie Self
- Registration Date: 11/08/2023 02:49PM CST

Attachments

Profile



Stephanie Self

Tournament Information

Tournament Title	Woodstick
Start Date	11/10/2023
End Date	11/12/2023
Sponsoring Organization	Bozeman Amateur Hockey Association
Classification	Adult
Type of Teams Allowed	Tournament Fees (1) Tournament Fees, \$250.00
Upload Tournament Rules & Procedures File	Woodstick Tournament Rules.docx
Tournament Sanction Number	24MT023
Entry Status	Approved

Tournament Director

First Name	Stephanie
Last Name	Self
Phone	4068716766
Email Address 1	sself@bozemanhockey.org
Street Address 1	901 North Black Avenue
City	Bozeman
State / Province	MT
Postal Code	59715

Tournament Location

Arena	Haynes Pavilion
Arena Address	901 North Black Avenue
Arena City	Bozeman
State / Province	MT
Arena Zip	59715
Arena Phone	4068716766

10th Annual Woodstick Tournament Rules

Team Rules

- Teams in the Intermediate Division must consist of players in the Charlie, Delta, and Echo Leagues with an optional ONE player who plays in the Bravo League.
- Teams in the Novice Division must consist of players in the Delta and Echo Leagues with an optional ONE player who plays in the Charlie League.
- At least one player on each team must use a straight blade stick. The other team's captain reserves the right to choose who that player is.
- Players in the VHW League can play in either division.

Tournament Rules

- USA Hockey Rules with no bodychecking.
- 4 games guaranteed for each team.
- Each player is required to play with a wooden stick.
- All Players must have a current USAH number.
- (3) 18-minute run time periods with a 4-minute warmup. Clock will stop if there is a 1-goal difference in the final two minutes of the 3rd period.
- No Slapshots are allowed in either division.
- Games that are tied at the end of regulation will remain as a tie except for the 1st/2nd and 3rd/4th place games in which the winner will be determined by a 5-person shootout then Sudden Death. All players must shoot before a player is allowed to go twice.

Tie Breakers for Seeding

1. Head-to-Head (2-way tie only)
2. Strength of Schedule Points:
 - 10 points for beating a 2-1-0 team
 - 8 points for beating a 1-1-1 team
 - 6 points for beating a 1-2-0 or 0-1-2 team
 - 5 points for beating a 0-2-1 team
 - 4 points for beating a 0-3-0 team
3. Net of Goals For & Against
4. Least Goals Against
5. Coin Toss