2024 BANTAM B2 DISTRICT 15 TOURNAMENT

DISTRICT 15

ALEXANDRIA, MINNESOTA

FEBRUARY 16-18, 2024

Friday February 16th						
Game Time	Pool/Game	Arena	Teams	Results		
5:30 PM	Pool A	RCC West	Alexandria Gray vs. Park Rapids	L 4- W 5 OT		
7:00 PM	Pool B	RCC West	Moorhead White vs. Wadena	L 2- W 5		

Pool A	Game 1 Points	Game 2 Points	Total Points	Net Goal +/-	Seed
Team A: Park Rapids	2	0	2		2
Team B: Seed 9- Little Falls	3	3	6		1
Team C: Alexandria Gray	1	0	1		3

(6 goal max differential)

Saturday February 17th						
Game Time	Pool/Game	Arena Teams		Results		
8:00 AM	Pool A	RCC Main	Little Falls vs. Alexandria Gray	W 5- L 0		
10:00 AM	Pool B	RCC Main	Main Wadena vs. Fergus Falls L 1			
	BREAK					
4:30 PM	Pool A	RCC West	Park Rapids vs. Little Falls	L 0- W 3		
6:00 PM	Pool B	RCC West	Fergus Falls vs. Moorhead White	W 6- L 2		

Pool B	Game 1 Points	Game 2 Points	Total Points	Net Goal +/-	Seed
Team D: Moorhead White	0	0	0		3
Team E: Seed 10- Wadena	3	0	3		2
Team F: Seed 11- Fergus Falls	3	3	6		1

(6 goal max differential)

Sunday February 18th						
Game Time	Pool/Game	Arena	Teams	Results		
10:00 AM	5th Place	RCC Main	Alexandria Gray vs. Moorhead White	L 1- W 6		
11:30 AM	3rd Place	RCC Main	Wadena vs. Park Rapids	W 7- L 2		
1:00 PM	Championship	RCC Main	Little Falls vs. Fergus Falls	W 2- L 1 OT		

** Team listed FIRST is HOME Team	**
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Period Length: 3 periods at 15 minutes each

Penalty Length: 2 min

Breaking of Ties in Games:

- 1. two-minute rest
- 2. 10 minutes (5 on 5) overtime period
- 3. If no winner, a 3 (three) person shootout followed by sudden death shootout if winner is not decided after 3 players
- 4. Teams cannot repeat shooters until the team with the lowest number of skaters has used all their players.

CHAMPIONS- LITTLE FALLS

2ND PLACE- FERGUS FALLS

3RD PLACE- WADENA

Points for non-advancing Pool Play Tournaments:

- 1. 3 points win
- 2. 2 points overtime or shoot-out win
- 3. 1 point for overtime loss or shoot-out loss
- 4. 0 points for loss

Tie Breaking Rules for non-advancing Pool PlayTournaments:

Head to Head
 Regulation Wins
 Least Goals Allowed
 Least Penalty Minutes

3. Goal Differential 6. Coin Toss

* in the event of a 3 way tie, tie breakers 1 and 2 are eliminated. Start with #3 goal differential after seed is decided, then go back to #1 for Head to Head with last 2 teams.