# Brandon Valley Baseball Association (BVBA) 2020 Little League Minor and Intermediate Rules

#### The Game

- 1. Intended length of the game is six (6) innings. There will be a 1 hour and 40 minutes time limit. No new inning will start after the time limit. All games will end after 2 hours. The umpire will be the official time keeper. If one (1) team is ahead by 15 or more runs after (5) innings the game will be over. Games may end in a tie during regular season play.
- 2. Official games will consist of a minimum of 4 complete innings (3½ if the home team is ahead). If a lesser amount of innings is completed and the game is postponed because of weather, the game will resume at the point play was suspended, if possible.
- 3. Rainouts and postponements will be rescheduled, if possible, by the League Representative in cooperation with the two affected coaches.
- 4. A minimum of eight (8) players per team is required to start a game. When batting, the ninth (9) positions will count as an out. If one team fails to field 8 players, it will forfeit the game. (In this situation, coaches are encouraged to play a scrimmage using players from a combination of both teams if possible in this scenario). If a team has 6, 7, or 8 players available to play a regularly scheduled league game they may pick up players from other teams (non-travel team players only may be picked up) to get to 9 players. All pick up players will bat at the end of the order and must play in the outfield.
- 5. Every rostered player present at the start of a game will participate in each game for a minimum of six (6) defensive outs. (ref. LL 2011 Rule Book Regulation IV (i) for explanation)
- 6. The game will not be interrupted by rule interpretations or protests of umpire calls. Any rule clarification requests should be made to the home plate umpire. Only the head coach may approach the umpire for clarification.
- 7. Game protests are not allowed. All umpire decisions will be final.
- 8. Run Rules: Each team is limited to five (runs) per inning except the 6th inning.
- 9. Distances:
  - a. Little League (LL) Minor 46 foot mound and 60 foot bases.
  - b. Little League (LL) Intermediate 50 foot mound and 70 foot bases.
- 10. There is an infield fly rule. (ref. LL 2011 Rule Book Definition of Terms 2.0)

- 11. Each team should keep score and record pitchers pitch count during the game home team scorebook will be the official book for the game. The home team coach should report the game score and pitch count on the BVBA website.
- 12. The BVBA executive board has decided that the end of the year playoff pairings will be determined by random draw at the draft. This decision was voted on by the board and is being implemented to allow all teams to foster the development of all players by providing them playing time in multiple positions throughout the season in our developmental Little League Minors and Little League Intermediate divisions. Records of finishes will be documented and league standings will be recorded, however, playoff pairings will be pre-determined.

### **Equipment**

- 1. Steel cleats are not allowed.
- 2. Wooden bats are not allowed.
- 3. Bat restrictions: ALL BATS MUST HAVE THE USA BASEBALL STAMP. All other bats are illegal.
- 4. **All players must wear league-issued jerseys and hats.** Jerseys are required to be tucked in if possible and hats should be worn facing forward.
- 5. Each team was provided two boxes of new baseball for league games. The defensive team will provide their own baseballs while in the field. When the half-inning/inning is completed, the defensive team will take their baseballs to the dugout. The defensive team is responsible to retrieve foul balls/homeruns while they in the field.

### **Batting**

- 1. All players are included in the batting lineup.
- 2. All players must wear helmets while batting on base and on deck. Only the on-deck batter is allowed on the field outside of the dugout.
- 3. Players shall not throw their bat or helmet for any reason. Players who throw bats or helmets in an unsportsmanlike manner may be disqualified from the game at the umpire's discretion.
- 4. Bunting is allowed.
- 5. Batters in LL Intermediate may run on a dropped third strike unless first base is occupied. With 2 outs, the batter may run on a dropped third strike even if first base is occupied. MLB rule applies.

#### **Base Running**

- 1. Base runners are required to wear batting helmets at all time.
- 2. Stealing is allowed.
  - A. LL Minor Runners may not leave the base until the pitch reaches the batter. (ref. LL 2011 Rule Book Rule 7.13) If violation, no runner may advance farther than forced by the batter's action.
  - B. LL Intermediate In house rule approved by District Commissioner. Runner may leave the base one the ball leaves the pitcher's hand.
- 3. Base runners may advance on passed balls and wild pitches.
  - a. LL Minor Home plate is closed-no player may advance home unless walked or hit in.
  - b. LL Intermediate Home plate is open-players may score on via stolen base, or advancing on passed balls and wild pitches.
- 4. Sliding is required: If any contact is made at any base (except first base), including home plate, and the runner does not slide, then the runner may be called out. Any player who acts in an unsportsmanlike manner may be disqualified from the game at the umpire's discretion.
- 5. A runner will be called out if the runner slides headfirst while advancing. Sliding headfirst back into a bag is allowed.
- 6. Base runners will be allowed one (1) base on any overthrow resulting in the ball going out of bounds.
- 7. Courtesy runners are allowed for the pitcher and catcher with two (2) outs.

## **Catching**

- 1. All catchers must wear a mask with throat guard, chest protector and shin guards. (The BVBA encourages the use of protective cups).
- 2. All catchers are subject to the catcher interference rule.
- 3. If a team is using only league-issued catching equipment, only one player is allowed to catch in each game. The equipment will be sanitized by a coach between games during a double-header. However, if players have their own catching equipment, more than one catcher may be used in each game. No sharing of catching equipment is allowed.
- 4. If a player plays the catching position more than a total of 4 innings in a game or double-header, that player cannot pitch in that same day.

### **Pitching**

- 1. Pitching Rule (ref. LL 2015 Rule Book Regulation VI). (For the purpose of BVBA league play, the calendar week starts on Friday).
  - a. Tournament Team Pitchers (pitches per week):
    - Pitch count of 1-40 during tournament allowed 50 pitches during league in accordance with days of rest rule listed below
    - Pitch count of 41-83 during tournament allowed 35 pitches during league in accordance with days of rest rule listed below

### b. League Players:

- LL Minor: Maximum of 60 pitches per day
- LL Intermediate Maximum of 70 pitches per day

#### 2. Days of Rest

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar days of rest must be observed.
- 3. All pitchers are allowed to go over these pitch limits to finish the current at bat.
- 4. If a pitcher leaves the mound he may not pitch again in that game. **Note:** If a players begins pitching in the final inning in game 1 of a double-header and still has pitches left in accordance with the pitching rules referenced above, he/she may start game 2 of the next game and finish out his/her pitch count. The final inning of a game may not always be the 6<sup>th</sup> inning. Depending on time limits, the final inning could be any inning less than the 6<sup>th</sup> inning.
- 5. Pitchers will be allowed five (4) warmup pitchers between innings.
- 6. Pitchers cannot balk.
- 7. Pitchers may not wear batting gloves, sweat bands, distracting undergarments and jewelry around the neck or other loose-fitting clothing.

- 8. A pitcher who delivers more than 41 pitches in a game isn't allowed to catch in that game (or that same day if double-header).
- 9. If a player plays the catching position more than a total of 4 innings in a game or double-header, that player cannot pitch in that same day.
- 10. The Little League rule book pitching rules will be used for the league tournament.

### **Umpires**

- 1. Umpires will be provided by the BVBA. If an umpire or umpire crew fails to show, the coaches may recruit volunteers to fill that role (if there is no protective equipment available, balls and strikes may be called by an umpire standing behind the pitcher).
- 2. Home plate umpires are required to wear an umpire shirt, chest protector and face mask.
- 3. To begin play, the umpire shall declare "Play Ball!"

### Coaching

- 1. Coaches are required to exchange lineups prior to the start of each game.
- 2. Coaches of the home team are designated the official scorekeepers and must report the final score and pitch counts on the BVBA website within 48 hours of the game.
- 3. Coaches are responsible for all team equipment and should keep it off the playing field.
- 4. Coaches are responsible for following the pitch count rules set forth by the BVBA. First violation is a warning, second is a one game suspension, and third is removal for the season.
- 5. Coaches are responsible for the conduct of the players on their team and the parents and fan associated with the team. The BVBA expects coaches to assist in the positive administration of the game rules and to show exemplary conduct both on and off the field.
- 6. Coaches are ambassadors of the BVBA and are expected to follow the rules of conduct and sportsmanship established by the association. Any abuse of the coaching privilege, as determined by the association, may result in an immediate suspension of coaching duties.
- 7. Coaches are responsible for collecting equipment, pants and jerseys provided by the BVBA after the final league game and returning it to the appropriate league representative within two weeks of the end of league play.

## **Sportsmanship**

- 1. Unsportsmanlike conduct will not be tolerated and may result in ejection of any player, coach or spectator from the game and the park.
- 2. Ejections may be made by the umpire or a BVBA league official.
- 3. All coaches are required to be familiar with the BVBA Coaches Code of Conduct rules.

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