

Middleton - Vallivue - Caldwell – Homedale – Marsing-Parma

**2024 – INTERLEAGUE YOUTH BASEBALL  
REGULAR SEASON RULES AND REGULATIONS  
FOR AAA 70's / MAJORS 70's (50/70) & AA 60's /  
MINORS 60's (45/60)**

**General Rules:**

1. Games will be played by Official Baseball Rules and Regulations, with Babe Ruth League Cal Ripken Division amendments and league provisions.
2. Only rostered players, a head coach and up to three (3) assistant coaches shall occupy the bench/dugout during the game. A bat boy/bat girl (helmet required at ALL times) may also occupy the bench at the discretion of the Head Coach. ALL team/league volunteers must take and pass the Safe Sport Act Child Abuse Prevention Training before being allowed to practice or coach team.
3. The use of tobacco and alcohol are prohibited by Babe Ruth League, Inc. and the league.
4. Throwing of equipment, emotional outbursts, malicious conduct, and threats will not be tolerated under any circumstances. Violations will result in immediate disciplinary action up to and including ejection from the game and / or suspension.
5. It will be the coach's responsibility to control the player(s), team parents and fans. Failure to do so may result in the coach's ejection and / or forfeiture of the game.
6. Any player, coach, or official ejected from a game will be considered under suspension and be ineligible for future competition unless reinstated by the League Presidents.
7. Games will be six innings with no new inning beginning at 1hr 15 mins from start of gametime for Minors 60's; 1hr 30mins from the start of game time for AA 60's & Majors 70's & no new inning beginning at 1hr 45mins from start of game time for AAA 70's. Umpire in chief shall notify the official scorekeeper of the official start time of each game. If the game is tied after completing six innings or reaches the time limit the game will remain a tie (for regular season only).
8. The home team shall provide the Official Scorekeeper and official Scorebook for each game. The Official Score must be kept in the appropriate books for accurate reference.
9. 15-run mercy rule will be in effect after two complete innings (1 ½ if the home team is ahead after the top of the inning) & 10-run mercy rule will be in effect after three complete innings (2 ½ if the home team is ahead after the top of the inning).
10. If a game is called before it has become a regulation game and the umpire declares it "no game", the pitching eligibility will still count as if that game had been played. Pitches thrown will still count against a pitcher.
11. Protests of rule violations must be declared to the Home Plate umpire at the time of the occurrence and must be reported to a League President, immediately after the game. Upon protesting

of the game, the umpire shall announce to both teams that the game is being played under protest and state the reason why. The protest must also be documented in the Official Scorebook of that game. Protests of judgment calls are not permissible.

12. Teams with 10 or more players **MUST** use either Option A or Option B below for all regular season games. For the end-of-season tournament teams **MAY** utilize Option A or Option B, but it is not required to do so.

A.) Teams must utilize an extra player (**EP**) provided the team has 10 players available for the game. Teams shall not “add” the EP after the game has started, for example if a child arrives late. The team also will not be allowed to remove the EP position in the batting order once the game has started, unless injuries, sickness, or the player has a school event that they have to leave early for, has reduced the number of available players to 9. In the case of injury, sickness, or school event the EP position may be removed from the batting order **WITHOUT** forfeiture or an out. This rule is designed to allow more players the opportunity to be involved in the game. The EP is considered a starting player and may be removed from the game and re-enter once at any defensive position, provided the same spot in the batting order is occupied and his substitute isn’t in the line-up at the same time.

B.) A team may bat the entire line up if they desire to do so. In the case of injury, sickness, or school event that position may be removed from the batting order **WITHOUT** forfeiture or an out.

13. Each and every player on the team **MUST** play 6 outs in the field and a minimum of one at bat. Failure by the coach to do this will result in a warning the first time and team forfeit plus suspension of coach by the board on the next occurrence. If a game is shortened due to playing conditions or a mercy game the players that didn’t get their 6 outs or at bat are to start the next game.

14. Re-entry rule will be in effect. Any of the starting players may be withdrawn from the game and re-entered once. When re-entered, the player must occupy the same batting position as he occupied when starting the game, i.e., as starting player and his substitute cannot be in the game at the same time. A **substitute withdrawn** from the game **can never re-enter the game**. A starting pitcher may re-enter one time as a pitcher **provided the pitcher remains on the field of play in another position and was removed on the first trip of the inning**. A starting pitcher that is removed from the field of play may re-enter as a position player only, as long as the aforementioned provisions are adhered to. Any pitcher removed from pitching on the second trip of an inning may not re-enter as a pitcher. **Starting pitchers** withdrawn from the field of play are eligible to re-enter as a position player only.

15. Coaches may not physically aid a runner while the ball is in play. In the event of a violation the touched runner shall be called out and the play will be called dead. Runners will be placed at the last base legally touched prior to the infraction.

16. While Cal Ripken baseball doesn’t employ a mandatory slide rule, it is recommended that players slide into any base at which a play is being made to avoid contact. The umpire will have sole discretion to determine if a play was impeded by a non-sliding player. At that time the umpire may call the runner out and declare the play dead. If there is a play at home plate the runner must slide to avoid contact. If there is not a play at home plate the catcher must vacate the area around home plate.

17. **Contact Rule (all divisions):** If a runner attempting to reach home plate

intentionally and maliciously runs into a defensive player in the area of home plate, he will be called out on the play and ejected from the game. The objective is to penalize the offensive team for deliberate, unwarranted, unsportsmanlike action by the runner for the obvious purpose of crashing the defensive player, rather than trying to reach home plate. Obviously, this is an umpire's judgement call.

18. Players shall be confined to the dugout before, during, and after games. Discipline is the responsibility of the team manager and fraternizing with parents should not be allowed during the game.

19. Forfeiture: Each team will have a 10-minute grace period prior to forfeiture. If a forfeit is declared the winning team will win by a score of 6-0.

20. Any rule not covered by the league Rules and Regulations is addressed by the Babe Ruth League, Inc. Baseball rules and Regulations and Official Playing Rules.

**\*Rules are subject to change during tournament play.**

### **Pitching Specific Rules:**

DAILY MAX (PITCHES IN GAME/DAY)

#### **Pitch Counts vs. Rest Period**

<b>Age</b>	<b>Max</b>	<b>0 Days Rest</b>	<b>1 Day Rest</b>	<b>2 Days Rest</b>
<b>7-8</b>	<b>50</b>	<b>1-20</b>	<b>21-35</b>	<b>36+</b>
<b>9-10</b>	<b>75</b>	<b>1-40</b>	<b>41-65</b>	<b>66+</b>
<b>11-12</b>	<b>85</b>	<b>1-40</b>	<b>41-65</b>	<b>66+</b>

1. League Age 7-8 - Pitcher shall not deliver more than 50 pitches in the same game or on the same day. Exception: If the pitcher reaches the maximum pitch count limit while facing a batter, he may continue to pitch until that current batter reaches base safely or is put out, then must be removed from pitching.

2. League Age 9-10 - Pitcher shall not deliver more than 75 pitches in the same game or on the same day. Exception: If the pitcher reaches the maximum pitch count limit while facing a batter, the pitcher may continue to pitch until that current batter reaches base safely or is put out, then must be removed from pitching.

3. League Age 11-12 - Pitcher shall not deliver more than 85 pitches in the same game or on the same day. Exception: If the pitcher reaches the maximum pitch count limit while facing a batter, the pitcher may continue to pitch until that current batter reaches base safely or is put out, then must be removed from pitching.

4. The League recommends coaches develop as many pitchers as they possibly can on their team and even get them game action, where warranted. The intent is to develop pitching skills of the younger age ball players to help prepare them for future competition.

5. **NO** pitcher, age 10 and under, will be allowed to throw curveballs. If a pitcher throws a curveball, it will be considered a **NO PITCH**. Upon the first curveball thrown, the player will be given a warning from the umpire. Second curveball, the Coach will be given a warning. The third curveball, the player will be removed from the mound. This will be up to the umpire to make the call on if the pitcher is deliberately throwing curve balls. **This Rule WILL APPLY during the year end tournament as well.**

**A. AAA 70's are the ONLY division allowed to throw curveballs.**

6. Managers or coaches are allowed two trips to the mound per pitcher, per inning. Upon the second trip in an inning to the same pitcher, the pitcher must be removed from the game *as a pitcher only* and may not re-enter as a pitcher.

7. Games in which an ineligible pitcher has been used shall be declared forfeit. The withdrawal of an ineligible pitcher after the pitcher is announced or after a warmup pitch is delivered but before the pitcher has pitched a ball to a batter shall not be considered a violation.

8. ALL coaches will be required to supply the opposing team, before the game starts, on their line-up card with a list of pitchers who have pitched within the previous 3 days prior and with the total number of pitches thrown in those previous 3 days.