

How to Keep a League Score sheet

****Score sheets are legal documents** and used to determine many player/goaltender league awards. Please make sure your league game minor officials are competent and experienced.

****Coaches should review the score sheet immediately and request any corrections on record keeping BEFORE officials/other teams leave the arena.**

****To aid you in completing the scoresheet, it is numbered with the items below.**

1. Using “adhesive” team listings: Please use a size that does NOT cover other information on the score sheet. Allow room for the coaches to sign, include their CEP number and year attained. **ALL PLAYERS/COACHES NOT ON THE BENCH FOR THAT GAME MUST BE CROSSED OFF.** Positions of players must be indicated (G, F or RW/LW, D) and jersey number.

2. Date of game- if rescheduled from another date, also write “rescheduled from 1/10/17”

3. League game- This is a SDAHA League game (Exhibition is any “other” game or invitational)

4. Game Time- Fill in scheduled/actual start time of game

5. Age Level- such as Boy’s Varsity, Boy’s JV, Girls Varsity, Bantam, Peewee, Squirts, etc.

6. Arena- City and Rink where the teams are playing

7. Visiting and Home- teams by name such as Aberdeen, Huron All Stars, Sioux Falls JV2, etc

8. Starters-If not a typed label, you or the coach must list the starting players by position noted. List jersey number & name clearly or indicate next to typed name. Remainder of roster- ALL the players must be listed by name/number. All players on the bench must be listed to participate in game. **ALL COACHES ON THE BENCH MUST SIGN THE SCORESHEET & CEP/LEVEL MUST BE LISTED.**

9. Scoring- List goals by period, time (use clock), jersey number of player that scored (G), and the jersey number(s) of player(s) assisting in the score (Assts).

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10. Scoring by Period- Total of goals for each team at the end of each period, overtime & grand total at the end of the game.

11. Goalkeeping Record- DO NOT LEAVE THIS SECTION INCOMPLETE. List jersey # of goaltender, shots that goaltender received during the period, and saves the goaltender made (goals scored on the goaltender, and saves that goaltender made should equal shots at the end of the game). MAKE SURE TO NOTE WHEN A GOALTENDER IS CHANGED by adding their number using a slash if change occurs in the middle of a period (1/31-shots 10/7-saves 9/6)

12. Serving Game Suspension- Any players or coaches that are serving a game suspension must be noted by the official or coach for that game.

13. Penalties- List penalties by period, jersey number of player, offense (type of penalty-description: slashing, misconduct, hooking, etc), length of penalty (2min/5min, etc.) time the penalty started, and the end time (when the player returned to the ice). Use game clock for all times. If there are multiple penalties, record them as referee informs you.

***If there is a 2 minute penalty that carries a 10 minute misconduct, the penalties are to be listed as 2 penalties on the score sheet. The misconduct (10 min) does NOT start until the 2 min penalty is over, either by goal or time is expired on the 2 minutes. Player could serve a total of **12 minutes** if NO goal is scored during the 2 min!!

14. OFFICIALS MUST BE NOTIFIED IMMEDIATELY IF A PLAYER HAS 3 PENALTIES OR A TEAM HAS 15!

15. Official Scorer- review the sheet at the end of the game for errors. Ask the officials for clarification if necessary. Print and sign your name legibly and list your phone number.

16. Have the game officials (referee, linesmen) review the score sheet. If they feel it is correct, they MUST sign, Circle R or L, and insert their ID#.

17. Distribution- See bottom left of score sheet and get appropriate copies to the correct places