



2023 ST PAUL NORTH AREA/ROOKIES TOURNAMENT JUNE 2-4, 2023

Tournament Rules & Information

CHECK-IN: Teams must check in at the Tournament Headquarters at the site of their first game, Dunning, Rice/Arlington or Battle Creek.

PLAYING RULES:

ASA Rule Book will be used.

PITCHING DISTANCES 10-U: 35' 12-U: 40' 14-U, 16-U & 18-U: 43'

TIME LIMIT:

- 1 hour and 5 minutes—no new inning may start after 1:05 has elapsed.
- On Saturday, a game that is tied at the end of the time limit or 7 innings remains a tie.
- On Sunday, the International Tie-Breaker rule will be used if a game is tied at the end of seven innings or the time limit has expired.

RUN RULES:

- 8 Run Rule will be in effect after 5 innings for 12-U through 18-U.
- 12 Run Rule will be in effect after 4 innings for 12-U through 18-U.
- See 10U Run Rules in the *Special Rules for 10U* section

o Balls will be provided.

o 10-U and 12-U Teams **MUST** bat their entire roster throughout the tournament.

o 14, 16, and 18 -U Teams **may** bat their entire roster if they choose. If one team opts to do this the opponent does not have to follow suit. It is the decision of each individual team. It is recommended that team's bat everyone.

o If a team is batting the entire roster and an injury occurs, when the player's turn to bat comes up, just skip the batter and move on to the next batter, **NO OUT IS CHARGED**.

o If an injury occurs to a team batting 9 players, (including using the flex/D.P. rule) the player must be replaced. If there are no subs, the team may play with 8 players. When the injured player's turn to bat comes up, just skip the batter and move on to the next batter. **NO OUT IS CHARGED**.

o Umpires will hand in score cards from your games, **but it is your responsibility to make sure scores are reported correctly**. Check the results online on MN Softball's website.

Sometimes teams need to move from one field/site to another (i.e. Rice and Arlington to Dunning). Please do so as quickly as possible; we will wait for you. Umpires will be made aware of these situations.

The following procedure will be used to determine pool standings & bracket seeding:

1. Won-Lost Record 2. Head-to-Head results 3. Fewest runs allowed 4. Most runs scored 5. Coin flip

Note: When your pool finishes play on Saturday you will be able to determine when and where you play your first game on Sunday. Check the website in the evening in case changes have been made. Dunning, Battle Creek, and Rice and Arlington all have Site Managers and Umpire-in Chief's present who can answer your questions.

Cross /Over games: Due to pool shortages we have set up some cross/over games where teams from different pools are scheduled against each other. This is to give teams their normal number of pool games. However, since teams do not face the same opponent these games do not count in pool standings.

Four Pool games: Due to division sizes, a few pools have only 3 teams, and one team will be playing four games. The “duplicate game” will not be counted in pool standings for one of the teams in each of the games.

SPECIAL RULES FOR 10U:

- Teams may score up to 5 runs per inning.
- Teams may steal all bases, including home.
- A player may advance to 1st base on a dropped 3rd strike provided the base was not occupied at the time of the pitch, unless there were two outs, then the player may advance to first, per the rule book.
- The following Run Rule will be used for 10U: 8 after 5 innings, 10 after 4 innings and 12 after 3 innings.

5/24/2023