

2020-2021 WACPC Cheer Competition Handbook



Winter Championship - 2/20/2021
Spring/Alternate Fall Championship - 4/17/2021

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WISCONSIN ASSOCIATION OF CHEER/POM COACHES, INC.

GENERAL WACPC INFORMATION

INTRODUCTION The purpose of this information is to provide an explanation of the safety and competition rules for WACPC events, the official Wisconsin State Cheer and Dance Championships, endorsed by WIAA.

PURPOSE WACPC believes competitions can provide opportunities for networking, developing new ideas, and raising the performance level of teams. Other objectives of WACPC are:

- To educate coaches and athletes about safety in our sports.
- To provide learning and character-building experiences for athletes in our programs.
- To promote our sports at the regional and state levels.
- To provide appropriate athletic challenges through competition, which leads to team improvement.
- To provide a sense of accomplishment for teams and individual athletes.

WACPC ETHICS STATEMENT

Coaching ethics means conforming to professional standards or moral conduct. Cheer and dance coaches have a tremendous influence in the education of an athlete. Never place the value of winning above the value of instilling the highest ideals of character.

- Coaches should consistently uphold the integrity of the profession and strive to set an example of the highest ethical and moral conduct.
- Coaches should have thorough knowledge of the safety rules.
- Competition administrators and judges shall have the respect and support of the coach. Public criticism of competing athletes, teams, coaches, competition administrators, or judges is unethical. Conduct that incites athletes or spectators against these personnel is unethical. Constructive criticism or concerns should be directed to the WACPC Board of Directors.
- Coaches shall actively use their influence to promote sportsmanship.

While it is impossible for competition administrators or judges to monitor the ethical behavior of athletes, teams, or coaches, these rules exist on an honor system.

Examples of unethical coaching may be, but are not limited to:

- Using choreography from a camp, YouTube, or other video source(s) in its entirety or in large sections.
- Displaying poor sportsmanship during or after a competition or awards.
- Using ineligible athletes.
- Failure to show proper respect during the National Anthem or Pledge of Allegiance.
- Using social media to publicly criticize or bully individual athletes, entire teams, coaches, competition administrators or judges.

SPORTSMANSHIP STATEMENT

WACPC promotes good sportsmanship at all events. Athletes, coaches, and spectators are expected to show consideration for others through their actions at all times. This includes during award ceremonies.

- Demonstrate self-control; your behavior reflects on your team, school, and community.
- Display humility and courtesy regardless of placement.
- Support and recognize performances by all teams. This includes remaining in your seats until all awards are distributed.
- Respect the decisions of performance and technical judges.

Repercussions for unsportsmanlike conduct may include, but are not limited to, point deductions and/or disqualification at current and/or future WACPC, Inc. events.

2020-2021 STATE CHEER COMPETITION INFORMATION

For the 2020-2021 State Competition Series, all teams will be able to register for a Winter Championship or a Spring Championship. There will not be a preliminary round for either event. Due to the pandemic, we are continuously updating plans for this competition season. Please refer to the [cheer page](#) on the [WACPC website](#) for current information.

REGISTRATION

- Registration dates and requirements for the 2021 Competition series can be found on the [registration page](#) of the WACPC website.
 - Once registered, the status of that registration will be available on this page as well. Review frequently to ensure registration is completed properly.
- Division adjustments will only be considered 14 days prior to the State Championship Series. No additions to the team roster will be allowed after the mandated registration date.
- ALL team personnel must be over 18 and listed in team registration in order to be in team only areas.
- All student athletes, managers and/or coach's children must be rostered in team registration in order to be in team only areas.
- **ALTERNATES** should be included on the registration form and may or may not perform. Scholastic team members must be officially enrolled and attending the school (or the charter school affiliated with the school) within their school district. **All persons planning on going through rotations with the team must be paid and registered including the coach's children.**

Rules Acknowledgement

- For 2020-21, the quiz will be replaced with a coaches rules acknowledgement. The rules

change presentation is available for review: [NFHS Rules Updates 20 21](#).

- As part of registration, coaches will be required to acknowledge responsibility for knowing the rules.

CHEER ROUTINE GUIDELINES

- Cheer routines have a maximum **TIME** of 2 minutes and 30 seconds
- Cheer teams will be limited to 34 athletes on the performance mat at one time.
- Cheer team routines will be performed on a mat with approximate dimensions of 54' x 42' (9 panel strips). Please see score sheets for routine requirements.
- All-State cheer details will be found on the [All-State page](#) of wacpc.com

NON-TUMBLE

- A team competing in Non-tumble may not have more than 2 males athletes.
- Any tumbling in a Non-Tumble routine will result in a disqualification.

CHEER DANCE

- The Cheer Dance division maximum performance time is 1 minute and 30 seconds
- For the 2021 competition season, cheer teams may choose to compete in the Cheer Dance division only.
 - Stunts are allowed - but are limited to - those below prep level except for T-lifts, Waist-lifts, and Shoulder Sits. Failure to stay within these limitations will result in a 10-point Blatant Disregard for Rules deduction. Tumbling is limited to splits, front & backward rolls, cartwheels, handstands & walkovers. Anything beyond that will result in a 10-point Blatant Disregard for Rules violation.

NON-STUNT

- Non-Stunt can only be a PRIMARY routine.
- Any stunting in a Non-Stunt routine will result in a disqualification.
- In response to the COVID-19 pandemic, WACPC is offering a Non-Stunt, No Contact division in addition to the normal Non-Stunt Division
 - The traditional Non-Stunt division will allow contact and non weight-bearing pyramids.
 - The Non-Stunt, no contact division will use the same scoresheets as Non-Stunt, however, the pyramids performed must be visual pyramids only. No athletes are allowed to touch during this routine.

GAMEDAY

PHILOSOPHY

The Gameday Division focus is on the fundamentals of cheer and dance. All materials should be suitable for a game or pep rally. Routine emphasis is on the execution, honoring team traditions, and leading the crowd. A team may choose to do Gameday as an **ONLY OR ADDITIONAL** routine.

GENERAL DIVISION RULES

- All NFHS and WACPC rules and guidelines apply, including warnings and deductions. *Please be aware that the competing colleges have their own set of rules that differ from the NFHS rules. The college teams are not competing against high school or lower level teams, so it is important to understand that their performances may be much different from what all other teams may do.*
- DIVISION LEVELS - open to all teams regardless of all-girl or coed; tumbling or non-tumbling team; stunting or non-stunting team.
 - Varsity

- o Junior Varsity
- o Middle School/Youth Recreational (grades 5-9) ***A 9th grader in high school is not eligible for this division level.**
- o Elementary (grades 2-5)
- o Collegiate Division
- QUALIFYING ROUNDS
 - o All divisions will have a a FINAL ROUND only.

DIVISION FORMAT

- Routines will be performed on a regulation 9 panel mat.
- Objects may not be thrown into the crowd.
- SKILL RESTRICTIONS - The following skills may not be incorporated into the routine:
 - o Tosses (basket, sponge, or elevator)
 - o Inversions
 - o Twisting released dismounts
 - o Single leg extended stunts are limited to liberties and liberty hitches.
 - o Running Tumbling
 - o Standing Tumbling is limited to one tumbling skill, and a back tuck is the most elite tumbling skill allowed.
- Standing full is not allowed.
- Rippled single back handsprings would be allowed.
- Jump tumble (single skill) would be allowed.
- TIME LIMIT - The maximum performance time must not exceed three minutes. Timing will begin with the first movement, voice, or note of music, whichever comes first.
- Teams may not set up props in advance.

The performance routine should consist of a Band Chant, Situational Sideline Chant (Offense or Defense), Time Out/Game Cheer and Fight Song/School Song. Each section should have a beginning and an end. In between elements, teams must always return to the performance surface. Teams should utilize spirited crowd leading interaction between each section to continue the game day feel. *Note: Stunts and Tumbling are not allowed as a transition before/between sections, this would include the team's entry to the floor and any time prior to starting the performance.*

If the routine structure is not followed as outlined a 10 point blatant rules violation deduction will be assessed.

BAND CHANT

- This type of routine has repeating 8-counts and would typically be done on the sideline along with the band or to prerecorded music.
- Crowd leading props are permitted in this section, including poms, signs, and flags.
- No stunting and tumbling allowed in this section, however jumps and kicks will be allowed.
- The Band Chant should have an emphasis on crowd appeal and practicality

SIDELINE SITUATIONAL CHANT & TIME OUT/GAME CHEER

- The incorporation of skills (stunts and tumbling) are allowed. Restrictions include:
 - o No baskets, inversions, or twisting dismounts from stunts.
 - o Single-leg extended stunts are limited to a liberty, or a liberty hitch.
 - o Standing tumbling is limited to standing back handsprings and standing back tucks. No running tumbling.
 - Standing full is not allowed.
 - Rippled single back handsprings would be allowed.
 - Jump tumble (single skill) would be allowed.
- Crowd leading props are permitted in these sections, including poms, signs, and flags.
- No music allowed.

- **SIDELINE SITUATION** - Following completion of the band chant, the announcer will give teams a game scenario indicating an offense or defense situation. Teams must respond appropriately to the situation with an offensive or defensive crowd-leading response
- **GAME CHEER** - Following completion of the band chant, the announcer will give teams a general Time Out audible cue. Teams respond with their Time Out/Game Cheer.

FIGHT SONG/SCHOOL SONG

- Teams may use recorded band music or may be performed a cappella. For teams that do not have an official Fight Song, it is recommended to use a second selection of band chant music.
- The fight song could be played one time through or a maximum of two times.
- Emphasis will be on practicality. All material should be suitable and able to be performed multiple times during a game or pep rally.
- Crowd-leading props are permitted in this section, including poms, signs, and flags.
- The incorporation of skills (stunts and tumbling) are allowed. Restrictions include:
 - No baskets, inversions, or twisting dismounts from stunts.
 - Single-leg extended stunts are limited to liberties or liberty hitch.
 - Standing tumbling is limited to standing back handsprings and standing back tucks. No running tumbling.
 - Incorporation in this section is limited to three (3) consecutive 8-counts of stunts and/or tumbling. If the fight song repeats, the incorporation will only be allowed both times if it is repeated exactly the same both times. Counting will begin with the first initiation of a skill and continue until either the incorporation is complete or the end of the 3rd 8-count. (If the Fight Song repeats, the incorporation will only be permitted both times if the skills are repeated exactly the same.)

SCORING

Teams will be evaluated on their ability to lead the crowd, proper game day skill incorporations / performance, motion/dance and overall routine.

- The sideline situational chant, and time out/game cheer section will be scored under Crowd Leading
- The band chant and fight song/school song will be scored under Sideline Dance.
- The use of crowd leading tools such as signs, poms, flags and/or megaphones is required.
- The judges will score teams using the criteria listed on the score sheet.
- Each team will be evaluated on a 100-point system. Crowd Leading (sideline and cheer) will count for 50 points, and Sideline Dance (band chant and fight song/school song) will count for 50 points.

MASCOTS used in Game Day-Teams may use mascots in their routine in the **Gameday division only**, following NFHS guidelines. If mascots are included in the team performance, the mascot must remain on the mat for the entire performance. While a mascot may enhance choreography and add to the overall appeal, there is no specific judging criteria allocated for mascots. Mascots must be included on your team roster as a paid team member. Mascots participating in the routine will be included in the maximum team size of 34.

ADDITIONAL ROUTINES

Cheer Dance and Gameday are the only two divisions that can be a second routine. For the 2021 competition season, we are not applying a 50% rule. As long as athletes are registered as part of the team, they are able to participate in one or both of the registered routines.

VARSITY STUNT GROUPS

- There are 2 types of stunt groups: All Girl & Coed.

- The all-girl groups are limited to **four** female participants, and the co-ed partner division includes one female, one male, and one additional spotter for a total of **three** participants.
- For 2021, Varsity stunt groups will compete by presubmitted video only.
- Stunt groups will pay a \$40 registration fee per group.
- There will be **no limit** set on how many stunt groups a team may register. However, **athletes may NOT crossover from one stunt group to another.**
- Stunt Groups will have a 1-minute maximum time limit with or without music.

MASCOT DIVISION

- Varsity
- College

SCHOOL REPRESENTATION

- For 2021, mascots will compete by presubmitted video only.
- Registration for mascots can be found under the All-State individual registration.
- Mascot will pay a \$25 registration fee.
- Mascots must attend the school they are representing.
- No additional personnel are allowed.
- Routines must be appropriate for family viewing – no vulgar and/or suggestive movements or words.
- Mascots should constantly display good sportsmanship throughout the entire performance. They should refrain from any taunting, bragging, or suggestive expressions or gestures.

ADDITIONAL REQUIREMENTS

- Objects cannot be thrown into the crowd.
- Props must not be thrown, but be placed carefully onto the performing surface when not in use.
- Crowd involvement may be allowed, however they will be restricted to staying in the stands, and mascots may not enter the stands.

SIDELINE ROUTINE REQUIREMENTS

- Maximum 1 minute skit
- Skit must revolve around game day scenarios such as touchdown, fumble, interception, kick-off, or leading a sideline chant. Minimum of 3 situations must be represented.
- **Should** incorporate a dance.
- Should incorporate signs and other props.
- Pantomime only
- Skit may also incorporate jumps and/or tumbling (as per NFHS rules: only forward rolls and cartwheels are allowed)
- Music may or may not be incorporated for the entire routine
- Props may be used, but may not include: helium balloons, confetti, air horns or other noise making devices, dry ice, water or other liquids, motorized vehicles, fire extinguishers, electricity sourced devices, mini-tramps or spring boards, or anything that might harm a gym floor's surface
- Maximum 1 minute setup time and 1 minute tear down time allowed
- Two assistants may help with setup and teardown.
- Routine may incorporate cheer and/or dance team as participants in the skit.

MASCOT CRITERIA DESCRIPTIONS

Animation/Enthusiasm:

- Consistent high energy and effective pantomime throughout performance.

- Shows good actions and reactions.
- Exaggerated motion and emotions.

Choreography:

- Creative and original with unusual, innovative, and/or imaginative components.
- Incorporates a fun dance and the movement fits music choice.
- Skit is well organized and understandable to viewers.
- There is a level of difficulty shown in the routine pacing, transitions, choice of theme, and skill incorporation.
- Utilizes performance space effectively.

Use of Props:

- Effective use of props to convey theme and/or engage the crowd.
- Good design and properly operates.

Perfection of performance:

- Shows good character development of traits and habits.
- Has an appropriate response to the situation.
- Theme is clearly expressed.
- Mistakes in performance not evident.

Overall crowd appeal:

- Performance catches audience attention well.
- Has elements of surprise.
- Good crowd interaction and leads them well.

MASCOT AWARDS

- Mascots will be awarded medals for 1st, 2nd, & 3rd place.

OVERALL IMAGE

Routine choreography should be appropriate and entertaining for all audience members.

- Suggestive, offensive, or vulgar choreography and/or music inappropriate for family audiences will not be tolerated and may be penalized.
- Vulgar or suggestive material is defined as any movement or choreography implying something improper or indecent, appearing offensive or sexual in content, and/or relaying lewd or profane gestures or implications. Inappropriate choreography affects the judges' overall impression of the routine.
- Please make sure all choreography is age appropriate.
- Official school cheerleading uniforms and athletic footwear are required. Apparel must be age appropriate. Midribs and undergarments must be covered. Briefs must be long enough to completely cover the athletes' bottom. Tops must not expose cleavage. **Any of the above concerns could result in a violation or disqualification.**

COMPETITION RULES

- All late fees will be assessed and must be paid before teams will be allowed to compete.
- Teams may not throw anything out to the audience during their performance.
- All routines, uniforms, costumes, and music should be appropriate for family viewing. Please review the NFHS rules.
- Classroom behavior: Not all sites allow teams to have a classroom to store equipment and belongings. This is a

privilege and a responsibility of each coach to make sure the rooms are left in the condition they were in at check-in. If damage is found or items are found to be missing from the rooms, notification to the school and to the coach will be made, along with a statement for coverage of the damage or stolen property.

- o Repairs for any damage caused to the facility are the responsibility of the performing team and/or program.

- o Participation in or knowledge of theft by a member of a school or organization may result in the athlete being banned from competing at future WACPC events.

- Noise Makers - The WACPC Tournament Series policy on noisemakers is in accordance with NFHS rules. Any fan using noise makers will be asked to stop and may be asked to leave by a WACPC official if there is continued use.

- Special time/performance order requests will not be accommodated.

- Competitions will not be canceled due to bad weather.

- NO REFUNDS

CHEER LINEUPS

All lineups will be done by entering all competing teams into a randomizer to determine performance order. Teams performing more than one routine in 2021 will be performing the two routines back to back. There will be a short break to allow athletes to prepare for the second performance.

Final lineups will be posted on the WACPC website no later than 5:00 p.m. on the Monday prior to the event.

COMPETITION ELIGIBILITY

WACPC follows all WIAA eligibility guidelines and requirements.

Per WIAA:

- All JV & Varsity scholastic teams may only use their schools enrollment, including charter schools, of full-time students in grades 9-12. Please refer to the WACPC Enrollment Chart in the handbook area.

- Who may participate on public school teams?

- Full-time public school students who attend the school in grades 9-12 and receive 100% of their educational programming from that member school
- Full-time students enrolled in member charter schools are eligible only at the school of residence.
- The school of residence which is affiliated with said charter.
- A Home-based Private Education (home school) student who resides in the school district and meets the state law definition of Home-based Private Education student. The law states: "HOME- BASED PRIVATE EDUCATION PROGRAM. "Home-based private educational program" means a program of educational instruction provided to a child by the child's parent or guardian or by a person designated by the parent or guardian. An instructional program provided to more than one family unit does not constitute a home-based private educational program."
- If your district has multiple high schools, utilize the same method that you use for placement of full- time students attending your schools. Coaches should not recruit home school children. If approached, coaches should direct families to the school athletic director or principal. Home school families should approach your district with a request.

- The administration of a school is responsible for determining eligibility of all its athletes. School administration must verify the eligibility of each participating student prior to their first competitions

each school year. A student must meet school and WIAA definition of a full-time student, be carried on a school's attendance roles and be meeting the minimum academic requirement in credits designated by the school in order to be eligible to participate in any interscholastic competition.

- Students entering 9th or 10th grade at the beginning of the school year as open enrollment student are eligible starting with the fall season, from a residence standpoint. If this student transfers back to the school of residence or to a nonpublic school, after attending one day of school or one athletic practice, he/she is ineligible for varsity competition for one calendar year. Additional transfer restrictions may also apply to students who have completed four consecutive semesters following entry into Grade 9.
- Foreign exchange students can participate on a JV or Varsity team. WIAA rules allow for one year of eligibility for foreign students participating in exchange programs. All foreign exchange students must have a physical conducted in the United States prior to participating in practice or competition at a member school
- A student shall be ineligible for interscholastic competition if he/she reaches his/her 19th birthday before August 1 of any given school year.
- JV teams may consist of students from grades 9-12. These athletes can compete on both a JV and Varsity team as long as coaches and administration are both in agreement and it does not cause any harm, physically or mentally to the athlete.
- Students in grade 8 are ineligible to participate on a JV or Varsity team
- Academic eligibility is school specific. WACPC does not set any academic eligibility rules. Contact your school athletic director and/or administrators for your specific guidelines on academic eligibility.
- **Transgender Athletes**-please refer to the WIAA policy - [WIAA transgender 2018](#)

GENERAL SAFETY RULES

All WACPC head coaches receive a copy of the National Federation Spirit Rules Book. All scholastic and rec teams competing with WACPC MUST follow all NFHS rules. College teams must follow USA Cheer rules.

Contact the Technical Judge Coordinator with questions or concerns using: cheerrules@wacpc.com

Videos being submitted for clarification may be shared with NFHS for a final ruling.

Rules Interpretation meetings are held in the fall of each year to present and discuss rule changes for the upcoming season. It is the coach's responsibility to understand these rules.

NEW NFHS RULES FOR 2020–2021 Please refer to the [following link](#) for the 2020-2021 rule changes. The rules change presentation is also available for review: [NFHS Rules Updates 20 21](#)

PLEASE NOTE: WACPC does not write the rules for spirit teams. The NFHS Rules Committee is in charge of all rules and regulations. It is the policy of WACPC to uphold the rules and regulations of the NFHS to ensure every aspect of safety for the teams, coaches, and organizations.

PENALTIES AND VIOLATIONS INFORMATION

- Any team that displays a flagrant safety violation or blatantly disregards the safety rules will be disqualified from the competition.
- Any team member refusing to remove jewelry, glitter, or make any other corrections "in the hole" may not enter onto the performing area until the infraction has been corrected.

● Violations may be given per-infraction. Please refer to the WACPC Performance Deduction and Rule Violation Sheets at <http://www.wacpc.com/page/show/1028149-scoresheets>.

JUDGING

Every effort is made to provide qualified and objective judges. Each judge completes a Conflict of Interest Form, which will help the judges' coordinator when assigning the judging panel.

The final scores will be posted on the Members Only page of the WACPC website. Members/Coaches are asked not to post individual scores from other teams on social media. These scores are not made public during the event therefore WACPC asks members/coaches to refrain from sharing them publicly on social media or websites after the event.

DECISIONS OF THE TECHNICAL AND PERFORMANCE JUDGES ARE FINAL UNLESS CHALLENGED APPROPRIATELY. SEE WACPC TECHNICAL AND PERFORMANCE DEDUCTION APPEAL.

MUSIC

While the only requirements on music selection are timing and appropriateness, WACPC offers the following hints:

- Submit music files prior to the event
- Have music on a mp3 device single track. If using a cell phone you **MUST** provide the proper adapter for the phone to connect to DJ equipment.
- Use READ only CDs with single-track songs on each. Make sure you add 3-5 seconds of airtime on the beginning and the end of CD.
- Test music on amplified system before the competition begins.
- Have multiple options to play your competition music (multiple devices, CDs etc) in hand when going to perform.
- It is recommended that coaches research lyrics carefully. Sources include www.songlyrics.com or www.urbandictionary.com . Inappropriate lyrics must be clearly heard by the technical judge(s).
 - Performance judges may bring inappropriate lyrics to a technical judge's attention.
 - A warning/penalty may be assessed to make the coach aware of the lyrics in question.
 - If the judges interpret lyrics as inappropriate a penalty may be assessed.
 - If a song is in question please contact music@wacpc.com.

TIMING ROUTINES

When first called for performance, it is referred to as "in the hole", which means there are two prior performances. The second call is referred to as "on deck", which means there is one prior performance. For cheer teams, quickly set poms and signs and wait **at the edge of the mat** until introduced by the announcer. After entering the performance floor, routine timing will begin with the first beat of music or choreographed movement/sound and stops with the final beat of music or choreographed movement/sound. Clarification, chants as a team performed on the performance floor will start the routine time.

New in 2021 - All participants must begin the routine in a non-inverted position with at least one foot on the floor, so that no skills are entered into before the routine starts (stunts, handstands, back bends, etc) to level the playing field. Routine performance times per division are listed in the Cheer Routines Guidelines section of this handbook.

TIME-OUT A coach may call a time-out by walking onto the performance area or otherwise signaling to one of the timers or judges, under the following circumstances:

- An unsafe situation detected by a coach or team member(s).
- An injured athlete.
- Technical difficulties with music.

Procedures for dealing with a time-out will be determined by the situation. Minor adjustments in music and/or props must be corrected immediately, and the team will start their performance over. In the case of an injury, the coach will remove the team from the performance area so the next team can perform. The trainer and coach will assess the injury to determine if the injured member can still perform. A competition official and the coach will then consult to reassign placement in the competition line-up. The team will be allowed to perform its entire routine without penalty or deduction. A competition official may call a time-out when deemed necessary.

A TIME-OUT SHOULD BE VIEWED AS AN EMERGENCY MEASURE ONLY.

TECHNICAL AND PERFORMANCE DEDUCTION APPEAL

Technical and performance deduction appeal reviews will not be offered in 2021. Any official rulings from cheerrules@wacpc.org will be reviewed prior to assessing any deductions.

DAY OF COMPETITION

Weather – Competition **will not** be cancelled due to inclement weather. Refunds will not be issued.

Team Registration – Payments for membership and competition entry fees must be postmarked by the mandated deadlines to avoid a late fee. No team with an outstanding balance or missing forms will be listed in the lineup. Coaches are responsible for checking the registration spreadsheet on the WACPC website prior to competition. Refunds will not be issued. *NOTE: If you have a JV athlete that you are registering for Varsity you will pay twice for that athlete both JV and Varsity(that will be 2 registrations for that athlete).*

Warmup Time – Teams performing at WACPC Hub locations will be provided an assigned warmup time prior to their performances.

Coaches' Meeting – There will be a coaches meeting held virtually during the week prior to the event. It will be recorded for coaches to reference if they miss the meeting.

Athletic Trainer – A qualified athletic trainer is always present at the competition site for medical/physical concerns. **You must bring your own tape for taping and first aid kit minor injuries.**

Admissions

There is no spectator admission for the events for 2021. Live-streaming may be offered and offered for an additional fee.

Items for Sale – Clothing will be available for purchase online only.

AWARDS

Awards-Awards for 1st, 2nd, and 3rd places will be presented in all team divisions. If there are more than 8 teams in a division, we will then award down to 5th place.

Tie Breaker-In the event of a tie a tie breaker will be utilized, using the following format:

- A. Least amount of rule violations
- B. Least amount of performance deductions
- C. Highest sum of difficulty scores
- D. If the teams still remain tied, the tie will stand. An additional award will be ordered and sent to the team

PLEASE NOTE: Competing and placing at WACPC Wisconsin State Cheer and/or Dance Championships does not under any circumstance mean your team has qualified for a national competition. WACPC does not endorse any national competitions. Competing at a national competition is a decision made by the coach, his/her team, and their school district.

VARSITY SPECIFIC

VARSITY CHEER DIVISIONS

ALL-GIRL SUPER SMALL (5-9 athletes)

ALL-GIRL SMALL (10-12 athletes)

ALL-GIRL MEDIUM (13-16 athletes)

ALL-GIRL LARGE (17-34 athletes)

NON-TUMBLE (0-2 males, 5-34 athletes) **see below

NON-STUNT NO CONTACT (5-34 athletes)

CO-ED SMALL (1-4 males, max 24 athletes)

CO-ED LARGE (5+ males, to 34 athletes)

NON-STUNT (5-34 athletes)

CHEER DANCE (5-34 athletes) **see below

GAMEDAY (5-34 athletes)

VARSITY STUNT GROUP DIVISIONS

ALL-GIRL STUNT GROUP (4 female athletes)

CO-ED PARTNER STUNT GROUP (3 athletes)

MASCOT

Once 20 teams or more have registered in an All-Girl division, Coed division, or Stunt Group, the division will be split in half according to school size. Enrollment breaks will be posted on the website. The WIAA 9-12 school enrollment, including charter schools, can be found in the current WIAA high school directory and on the WACPC website; this will be used for school enrollment division breaks, if necessary. The enrollment figures pertain to the previous year's enrollment on the third Friday of September as reported to the WIAA office by the DPI. **All other divisions (cheer dance, non-tumble, non-stunt, gameday) will be split by team size when 20 or more teams have registered.**

New in 2021 - If 3 or less teams register for a division, teams will be merged to the most similar division to guarantee competition for all.

JUNIOR VARSITY, MIDDLE SCHOOL/REC & ELEMENTARY CHEER SPECIFIC

The WACPC Wisconsin State JV & Cheer Championships is designed for male and female students in elementary, junior high/middle school, and non-varsity members of high schools, which would include students in grades 2-12. Please note, there are **NO** coed divisions at these levels.

DIVISIONS

JV (5-34 athletes)

JV NON-STUNT (5-34 athletes)

JV CHEER DANCE (5-34 athletes)

JV NON-TUMBLE (5-34 athletes 0-2 males)

JV GAME DAY (5-34 athletes)

JV NON-STUNT, NO CONTACT (5-34 athletes)

5TH-9TH MS/REC NON-STUNT, NO CONTACT (5-34 athletes)

2ND-5TH ELEMENTARY/REC (5-34 athletes)

2ND-5TH ELEMENTARY/REC GAME DAY

5TH-9TH MS/REC (5-34 athletes)

5TH-9TH MS/REC NON-STUNT (5-34 athletes)

5TH-9TH MS/REC NON-TUMBLE (5-34 athletes 0-2males)

5TH-9TH MS/REC CHEER DANCE

5TH-9TH MS/REC GAME DAY (5-34 athletes)

DIVISION SPLITS

When there are 13 teams registered in a division, there will be a split based on team size.

RULES

All junior varsity and middle school divisions will follow NFHS/USA cheer rules. In addition, the GRADES 2-5 & 5-9 and REC divisions will follow the USA Cheer rules prohibiting tosses, elevator/sponge tosses, and similar multi-based tosses.

JV teams may consist of students from grades 9-12. These athletes can compete on both JV and Varsity teams as long as they are registered and rostered on the team prior to the mandated registration deadline. Coaches and administration should both be aware of and in agreement with this decision.

Students in grade 8 are ineligible to participate on JV or Varsity teams.

CONTACT INFORMATION

Please follow [these guidelines](#) to identify who to contact for more information.