

SDAHA Game Clock Information

<u>Level</u>	<u>Warm Up</u>	<u>Resurface</u>	<u>Starters</u>	<u>Period 1</u>	<u>Break</u>	<u>Period 2</u>	<u>Break</u>	<u>Period 3</u>
Squirts	5 mins	N/A	5 mins	12 mins	5 mins	12 mins	5 mins	12 mins
Pee Wees & Girls U14	5 mins	N/A	5 mins	15 mins	5 mins	15 mins	5 mins	15 mins
Bantams	5 mins	N/A	5 mins	15 mins	5 mins	15 mins	Resurface	15 mins
Girls & Boys JV	5 mins	N/A	5 mins	17 mins	5 mins	17 mins	Resurface	17 mins
Girls & Boys Varsity	8 mins	Resurface	5 mins	17 mins	Resurface	17 mins	Resurface	17 mins

National Anthem should be played at 1 game per day in the spirit of keeping the games on time.

Resurface – 15 minutes max



Game Start Time on SDAHA Schedule is the time the puck should drop. Warm ups and announcements should be completed prior to this time.



SDAHA Penalty Time Lengths

<u>Level</u>	<u>Team</u>	<u>Period Length</u>	<u>Minor</u>	<u>Misconduct</u>	<u>Major</u>	<u>Match</u>
U10	Squirts	12:00	1:00	6:00	3:00	3:00
U12 & U14	Pee Wees, Girls U14 & Bantams	15:00	1:30	8:00	4:00	4:00
High School	JV and Varsity	17:00	2:00	10:00	5:00	5:00

Misconduct penalties DO NOT go on the score clock. These are only recorded on the scoresheet. Misconduct penalties begin AFTER the minor penalty has been terminated either by a goal or time expiring.

Game Misconduct penalties DO NOT go on the score clock. No players serve in the penalty box.