

MAHTOMEDI YOUTH HOCKEY ASSOCIATION | GameSheet

Manager Guide



GameSheet Help: <https://help.gamesheet.app/>

GameSheet Quick Start Guides

- FOR MANAGERS: <https://help.gamesheet.app/article/72-quick-start-guide-for-team-managers>
- SCORING: <https://help.gamesheet.app/article/64-quick-start-scoring>

The GameSheet digital scoring system replaces traditional paper score sheets and has 2 primary components:

1. **The Dashboard Website.** This is where schedules are input, score sheets are accessed and where you can manage your team's roster.
2. **The iPad Scoring App.** This is the digital version of the paper score sheet. Games are scored using this app and are uploaded to the Dashboard website where they can be viewed

GameSheet INVITE CODE & GameSheet EXHIBITION CODES

Each team will receive an invite and exhibition code to use GameSheet. Invite Codes will be used for district games. Exhibition Codes will be used for referred controlled scrimmages and non-district games.

LEAGUE ACCESS KEY

Each MN Hockey District will have their own D2 League Access Key for iPad sign on.

D2 LEAGUE ACCESS KEY: ipad-md2gasfrb

GET STARTED WITH GameSheet DASHBOARD ACCOUNT

If you don't already have a GameSheet account, create a new account by following these steps:

1. Go to <https://gamesheet.app/account/new> . Fill in the required fields and for the *Invitation Code*, enter the unique team code provided to you by your league. Click Create Account.

If you already have a GameSheet account, accept your invitation by following these steps:

1. Click on your name in the top right and click on Accept Invitation in the menu and enter your invitation code (click Update Account).

ADD / VERIFY ROSTER

1. Follow the links down from **Association**, to **League**, to **Season**, to **Season Teams** and click on your team.
2. Upload your team's USA Hockey Approved Roster from a file or using + New Player button.
3. If your team's roster is already loaded, review the roster, and make any necessary edits. You can edit the basic player / coach information displayed by clicking on it.

GameSheet SCORING

<https://help.gamesheet.app/article/64-quick-start-scoring>

Items to Complete Prior to Game Scoring

1. iPad loaded with GameSheet App
2. Select Active Game – Load from Schedule – Select Correct Game – Select “Load Game
3. Obtain Coach Signatures
4. Enter Scheduled and Starting Times and Starting Goalies

Post-Game Items

1. Ensure referees have signed. If not, click “lock game” in the upper right.
2. Ensure details entered look correct.

RELATED ARTICLE LINKS

- [Training Videos](#)
- [Installing the iPad Scoring App](#)
- [Deleting a Goal or Penalty in the Scoring App](#)
- [Signing Into the iPad Scoring App](#)
- [Starting a New Game](#)
- [iPad Scoring App Requirements](#)
- [Assigning a Player to Serve a Penalty](#)
- [Exhibition Games](#)
- [Deleting a Game from the iPad Scoring App](#)
- [Connect iPad to the Internet](#)
- [Setting the Starting Goalie](#)
- [Warnings and Errors in the iPad Scoring App](#)
- [Adding or Editing Jersey Numbers](#)
- [What if a player plays more than one position?](#)
- [Removing a Player from a Team's Roster in the iPad Scoring App](#)
- [Does the Scoring App Require Internet?](#)
- [Sign out of the iPad Scoring App](#)