

2023-2024 GYSA Seasonal Guidelines

Attention Coaches: This form was designed to be carried with you in case there are any questions. I would recommend having this with you at every game and having a brief discussion with your center referee prior to the game.

All GYSA Game Requirements

- Player Passes and Rosters All Recreational Age Groups:
 - All Teams playing in GYSA **MUST** have Player Passes and Rosters for Every game to present to the referee prior to the game.
 - Only 3 Rostered Coaches may be on the players side during the game.
- Substitutions All Rec Age Groups:
 - Either Team on Any Stoppage at referee discretion including corner kick (not to interfere with a quick kick or quick throw-in).
 - Either Team, Before Kickoff, after a goal is scored.
 - Either Team, on a Goal Kick.
 - **During a Throw-in either team can substitute as long as not a quick throw-in. Also, it is up to the discretion of the referee in this instance. It is unlimited substitutions on any out of bounds call.**

U8 4v4 Specific Rules:

- **Referee fees paid by Home Site / Team**
 - **Center Referee: \$25**
- Size 3 Ball
- Game time is 4 - 10 min Quarters.
 - 2 min rest between 1 & 2 and 3 & 4 Quarters
 - 5 min rest at Half-time
- **No Heading**
- **No Slide Tackling**
- No Goalies or positioning a player in the goalie position in front of the goal box or goal arc.
- **ALL players **MUST** be involved in game play.**
- During a goal kick the attacking team must be at the center line.

- **U10 7v7 Specific Rules:**

- **Referee fees paid by Home Site / Team**
 - **Center Referee \$40**
- Size 4 Ball
- Game time is 2 - 25 min halves water breaks based on temperature.
- The Build Out line should be a solid line in a different color half the distance between the center line and the Penalty box.
- **No Heading**
- **No Slide Tackling**
- No Punting, Drop Kicks, One Bounce, etc.
- Goalie possession when the goalie has the ball in their hands.
- The attacking team must drop back behind the build out line.
- The Goalie may roll, throw, or set the ball down to kick it. If Goalie waits for the opponent to drop back to build-out line, The Ball is **live once the defending player touches the ball after keeper distribution**. However, if keeper puts ball down and begins dribbling before passing to team-mate, the ball is live, and attackers may proceed with attack.
- The goalie may not drop the ball to kick it on the bounce.
- The goalie doesn't have to wait for the opponent to drop back to Build-out line (quick play), the above defender touch is not required for players to attack in this instance as the ball is then live once leaves their hands!!!
- Goal Kicks
 - The attacking team must drop back behind the build out line.
 - The attacking team must remain behind the build out line until ball is **touched by a defender** inside the build out line.

- **U12 9v9 Specific Rules**

- **Referee fees paid by Home Site / Team**
 - **Center Referee: \$50**
 - **Asst. Referees: \$30**
- Size 4 Ball
- Game Time is 2 – 30 min Halves water breaks based on temperature.
- **No Heading**
- No goalie restrictions or special rules for Goals kicks outside of FIFA rules

- **U14 & U17 Boys: 11v11 Specific Rules**

- Referee fees: **Half of referee fees are paid by each team.**
 - **Each team will bring the following denominations to each game.**

| Age Group | \$20 | \$10 | \$5 | Total |
|-----------|------|------|-----|-------|
| U14 B & G | 2 | 2 | 1 | \$65 |
| U17B | 3 | 1 | 1 | \$75 |

- Size 5 Ball
- Game Time is 2 – 35 min Halves, water breaks based on temperature.
- Game Time for U17 Boys is 2 – 40 min Halves, water breaks based on temperature.

- **U17 Girls Specific Rules**

- Referee fees paid by Home Site / Team.
 - **Center Referee: \$70**
 - **Asst. Referees: \$40**
- Size 5 Ball
- **7 v 7** on the field with a max of 14 on the roster
- Playing on a modified Full-size field.
 - **Goals are to be moved up to the 6-yard goal box at both ends of the field.**
 - End line needs to be dashed to designate end line(s)
- Game time is **2 – 40 Min halves** water breaks based on temperature.
- Normal Goal Kicks
- No Punting, Drop Kicks, One Bounce, etc.