



ROCHESTER TOURNAMENT RULES Supplement

Updated 5-28-18

MBT Tournament Rules apply and are superseded or supplemented by the following rules:

1. **Umpires/Protests:** All umpire decisions **ARE FINAL**, unless overruled by the Tournament Directors(s) or Umpire in Chief before continuation of play. There are NO protested games allowed.
2. **Game balls:** Each team must furnish one (1) new ball for each game played.
3. **Complete Game:**
 - 6 inning game: 3.5 innings (home), 4.0 innings (visitor).
 - 7 inning game: 4.5 innings (home), 5.0 innings (visitor).
 - Games called (not suspended) for any reason and declared complete by tournament director will revert to the score of the LAST complete inning.
4. **Pitching Restrictions:** Pitching restrictions listed below DO apply to Championship and 3rd Place Games (part of Bracket play). **Pitching restrictions are as follows:**
 - 1) Each team must designate an adult who is responsible to track the pitches for their team. Each team should track the pitches for both their team and their opponent.
 - 2) After each inning those responsible for tracking pitches will confirm the number of pitches for that inning with the umpire. Any discrepancies need to be worked out at that time. If a dispute cannot be resolved the number calculated by the home team will stand as the official number. Once the next inning has begun, the numbers from the previous inning are final.
 - 3) After the game, each team must verify with the opposing team and umpire the final score of the game and the total pitch count for each player. The umpire will then write the totals on his official scorecard. At this time, each coach must verify the scorecard and then sign it. The umpire will then hand it in to a Tournament Official who will update the scores of each game and a running total of the pitch counts throughout the tournament at the Tournament Head Quarters only.

Pitching Restrictions	
<u>9U & 10U.</u> ** Any pitcher may re-enter a game as a pitcher as long as they have not been removed by rule.** Only pitchers thrown to a batter count toward pitch count.	75 Maximum Pitches per day 115 Maximum Pitches per tournament
<u>11U & 12U.</u> ** Any pitcher may re-enter a game as a pitcher as long as they have not been removed by rule.** Only pitchers thrown to a batter count toward pitch count.	85 Maximum Pitches per day 125 Maximum Pitches per tournament
<u>13U, 14U & 14/15.</u> ** Any pitcher may re-enter a game as a pitcher as long as they have not been removed by rule.** Only pitchers thrown to a batter count toward pitch count.	95 Maximum Pitches per day 135 Maximum Pitches per tournament
<u>15U.</u> **High School Rules will apply** Only pitchers thrown to a batter count toward pitch count.	95 Maximum Pitches per day 135 Maximum Pitches per tournament
<u>*For all ages:</u> If a player reaches their number of allowed pitches during an at-bat, they may finish pitching to that batter but then must immediately be removed from the pitching position. Only pitchers thrown to a batter count toward pitch count.	The coach for each team must sign the scorecard at the conclusion of the game, to verify the score of the game and also the pitch count for each pitcher.

- 4) **VIOLATION of the pitching restrictions will result in the Head Coach being ejected for the remainder of the tournament. The team will forfeit the game of infraction. The pitcher in violation of rule will be ejected for their team's next game, and he is also prohibited from pitching the rest of the tournament.**
5. **Re-Entry Rule:** MSHSL rules apply. Pitchers in 9, 10, 11, 12 & 13 may only reenter game as a pitcher once in a game.
6. **Courtesy Runners:**
- All Divisions – a courtesy runner will be allowed for catchers in all divisions. The player that is run for must be the catcher of record before and after the inning.
 - 9 through 13's – the allowed courtesy runner shall be the last player to have made an out.
 - 14's and 15's – NFHS Rules
7. **Ejections:** Any coach ejected from a game will be suspended for the remainder of the tournament. These individuals may not be within 200 feet of the team bench throughout the remainder of the tournament. Any player ejected from a game will be suspended for the remainder of that game plus the next game. If the suspended party negatively affects the tournament in any way, they will be removed from the facility and may not set foot in the facility for the remainder of the weekend. If the individual(s) refuses to leave promptly and orderly the police will be called.
8. **Smoking & Alcohol:** There shall be NO smoking or consumption of alcoholic beverages in, near, or adjacent to any tournament facility.
9. **Tie Games (Pool Play):** If after regulation the game is tied, each team receives 1 point. THERE ARE NO EXTRA INNINGS IN POOL PLAY even if there is time remaining! Note: Won-Loss-Tie record is always the first method to differentiating teams. Win=2 Points, Loss=0 Points, Tie=1 Point. Please refer to MBT Qualifier Rules and Regulations for tie breakers.
10. **Base running:** (9U, 10A Only) Runners may advance at their own risk on a passed ball, wild pitch or a ball returned to the pitcher, but may NOT score unless the catcher makes a play on any base runner.
11. **Home Team:** Pool Play - Home team will be determined by a coin toss
Bracket Play – Home team will be the higher seed