



2023 Blue Ox Tournament Rules

1. All teams participating must be registered with USA Hockey. USA Hockey registered referees will be used.
2. Certified medical attendants will be available at all games. In the event of an injury to a player, no coach and/or parent is allowed on the ice unless specifically summoned by the referee.
- 3.. The first team listed is designated as the home team and will wear light colored jerseys.
All jersey conflicts will be resolved at the discretion of the tournament officials.
4. All games will be played according to USA Hockey rules as modified by MN Hockey.
USA Hockey age brackets apply to out-of-state teams.
5. Any abusive language or conduct directed to the game officials by the players, coaches, managers, parents or spectators will not be tolerated. Corrective action will be taken; this may include removal from the arena grounds. All participants (players, coaches and fans) are expected to show good sportsmanship
7. Game format:
 - 4-minute warm-up
 - Three 15-minute stop time periods
 - Resurfacing every 2 periods
 - 2-minute minor penalties
 - Running time ANYTIME a team has and maintains a 5-goal lead. The clock will revert back to stop time at any time the 5-goal advantage is not maintained.
8. Each team is allowed one timeout per game.
9. **Pool Play (Bantam A)**
 - A team will be awarded 3 points for a regulation win, 2 points for OT/shootout win, 1 point for a OT/shootout loss, and 0 points for a regulation loss.
 - If teams are tied at the end of regulation, there will be a four-on-four, four-minute running-time overtime period. If still tied after the first overtime, there will be a 3-person shootout. If tied after three shooters, the shootout becomes Sudden Death. Teams are required to use all eligible skaters prior to choosing a player for the second time. Penalized players are not eligible to shoot.
 - After pool play, the top seed from each pool will move on to the semifinals, plus the highest remaining second seeded team will be the WILD CARD. The 2 teams with the next highest points to 5th place game, and so on.
 - The following criteria will be used to break any ties for seeding purposes (Bantam A):
 - a. Head to Head Play
 - b. Fewest Goals Allowed
 - c. Goal Differential (Total Goals Scored – Total Goals Allowed to a max of 5 per game).
 - d. Goals scored
 - e. Fewest Penalty Minutes
 - f. Coin Toss
10. **Bracket Play Ties – Bantam AA**

If teams are tied at the end of regulation, there will be a four-on-four, four-minute running-time overtime period. If still tied after the first overtime, there will be a 3-person shootout. If tied after three shooters, the shootout becomes Sudden Death. Teams are required to use all eligible skaters prior to choosing a player for the second time. Penalized players are not eligible to shoot.
11. **Bantam AA Black Bracket & Bantam A Championship Games**

If teams are tied after regulation, the game will enter a four-on-four, four-minute running time overtime period. If teams are still tied after the first overtime period, the game will enter a three-on-three, three-minute running time overtime period. If teams are still tied after two overtime periods, the game will enter a three-player shootout. If tied after three shooters, the shootout becomes Sudden Death. All eligible players must shoot once before a second attempt. Penalized players are not eligible to shoot.