PSL FUTURE STARS BLL RULES: 2022/23 - SEASON VI

• The PSL FUTURE STARS will run under World Lacrosse Indoor Rule Book for the 2022-23. W/ U. S. A. LACROSSE AGE APPROPRIATE BOX LACROSSE RULES AND PSL FUTURE STARS Amendments below.

• The link to World Lacrosse Indoor rules:

https://d2axmwxyhrv2a1.cloudfront.net/2020/05/World-Lacrosse-Indoor-Lacrosse-RulebookFinal-2020-2022.pdf

• The link to U. S. A. Lacorsse Box rules: https://dev.usalacrosse.com/sites/default/files/documents/Rules/2021-box-rules.pdf

Amendments:

• Two 30 second time outs per game, one per half. Time out does not carry over to second half. Can be carried to OT, but you do not get issued an additional one.

• 2 - 20 min halves- running time. One minute between quarters, and two minute half time. In 4th period, it is a stop clock at the 4:00 minute mark if the score is within 3 or less goals.

• Keep bench doors shut. • If door is open and the ball goes out of play through that door, that team will be issued a bench penalty-2 minute minor.

• If the play is near the benches, and someone is pushed through an open door. It is a ten minute nonreleasable penalty, and unlike a misconduct penalty, the team cannot replace the player. The player(s) who pushes a player thru an open door will be ejected from the game and may be subject to additional sanctions. The team has to play down for a total 10 minutes.

• Match penalty – if you are ejected from the game, the player needs to take his bag out of the bench area and leave the arena property immediately. If they fail to do this, the police will be called and the game will be suspended. If the situation continues to this point or beyond, the player's team forfeits the game.

• You cannot hit the goaltender in the back, in anyway. Players can not dive directly at a goalie.

• Regular season games ties, playoff and championship overtime: Sudden-Death Overtime.

• OVERTIME LENGTH - In the event of a tie score at the end of the regulation game, play shall continue with sudden-death overtime, after a one-minute (1) interval. The period(s) shall be two-minute (2) each until a goal is scored, thus deciding a winner.

• DETERMINATION OF WINNER - Should the game go into sudden-death overtime the team scoring the first goal in sudden-death overtime is the winning team. The game ends upon scoring of this first overtime goal.

• TIME BETWEEN SUDDEN-DEATH PERIODS - Should more than one overtime period be needed to decide the game, there shall be a one-minute (1) interval between sudden-death periods.

Clarifications:

• Defenders are not allowed to pass back to the goaltender while the goaltender is in the crease.

• Goalie interference is a minor (2 min) foul. The penalty is not in accordance to the stick, it is in accordance to the feet. If the goaltenders has one foot in the crease, the stick cannot be touched on the throw. It is NOT the CLA "cylinder rule", whereas, when the stick is outside the crease, it is fair play. If one foot is in, the stick is protected, when the ball is in the cross.

• Illegal subs: 2 minute minor.

• Back court is a dead ball, unless the ball can be played by the defending team. Ball starts up top.

• Nets: ALL nets are OUT OF PLAY. On a shot (hitting goalie or goal), the offensive team will receive the ball back.

• Stick checks – there will be no stick checks by officials during the intermissions. However, a team is allowed to call a stick check during the game.

• If the stick is illegal, it will be held by the officials until the end of the game.

• If the stick is legal, the team that called the stick check will lose a time-out. If the team has no more time outs, they will be issued a bench minor (2min).

• In overtime, if someone scores the winning goal, you cannot call a stick check on them. • Stick checks are only for regulation time.

• 10 seconds to clear: over and back is in effect unless off a defender, goalie or goalpost. On an over and back play, the defender just has to "touch it up", not control it. If they fail to touch it, and the offense picks it up, the fast break continues.

• Substitution: players are not allowed to run through the other team's substitution box.

• Officials determine advantage and disadvantage.

- The subs trigger is a one foot in your teams substitution box.
- No goal if shot is off the goalies back, neck or any part of goalies helmet.
- Verbal and physical abuse:

• Any player, coach who verbally abuses a referee, or any staff member will be ejected from the game and suspended for next two games, with no appeal. With possible further leagues sanctions.

• Any parent or spectator who verbally abuses a referee, or any staff member will ejected from the arena and suspended from the arena for the season, with no appeal. With possible life time ban from the league.

• Any player or coach who physically abuses a referee or any staff member will be suspended for the season, with no appeal. With possible life time ban from the league.

• Any parent or spectator who physically abuses a referee or any staff member will be suspended from the arena, with no appeal. With possible life time ban from the league.

• Team Rosters:

• All teams must have a minimum of 10 registered players by the third week of the season.

• Team maximum roster size: 25 runners plus two goalie.

• A player not in good standing with the league will not be allowed to register until they bring themselves into good standing.

• All rules are at the discretion of the Commissioner and RIC, and can be amended at any time.

- No goal if a shot is off the goalies back, neck or any part of goalies face mask, throat protector or helmet.
- Any shot hitting the goalie in the helmet, face mask, throat protector and going into the goal is...NO GOAL, turnover.

Verbal and Physical Abuse:

The referee at his discretion, may assess appropriate penalties if, in his judgment, a player is verbally abusing or deliberately applies physical force in any manner against an Official, in any manner attempts to injure an Official, physically demeans, or deliberately applies physical force to an Official solely for purpose of getting free of such official during or immediately following an altercation (fight) for the purpose of returning to or engaging in another altercation (fight) shall receive a game misconduct penalty.

Any player(s), coach(s), and or spectator(s) verbally abusing a referee(s), and or any staff member(s) the player(s), coaches(s) and spectator(s) will ejected from the game and suspended for next two games, with no appeal. With possible further leagues sanctions.

Any player(s), coach(s), and or spectator(s) physically abusing a referee(s), and or any staff member(s) will receive a **Game Misconduct** be suspended for the season, with no appeal. With possible lifetime ban from the PSL (NOTE: The RIC will also investigate with the likely of criminal charges being files against said individual(s).

Fighting rule 8.23

In addition to the above rules:

The league will look at an action by any team member(s) or spectator(s) considered reckless or endangering, especially if the league considered the action(s) intentional, to an opponent. Those team member(s) or spectator(s) will be subject to league sanctions not limited to suspension for the season, with no appeal. With possible life time ban from the **PREMIER SERIES LACROSSE, P.S.L. FUTURE STARS BLL and all leagues and events associated with the PSL.**

Any team member(s) that the League and, or RIC considers intentionally injured an opponent(s) will receive a minimum suspension for as long as the injured player(s) can not return to play.