

JV grades 3&4 GAME PLAY RULES 2021

80 Yard Field Length / Width set by sideline and opposite hash ($\frac{2}{3}$ field)

First Downs marked every 20 yards

Punts will be marked off 30 yards

Turnover on Downs marked by down marker

OFFENSE

7 Player Offense. Q, C, RB-L, RB-R, WR-x, WR-y, WR-z

Center snap to QB to start play. Center not eligible to run but may go out for a pass.

*NO FUMBLES...BALL is DEAD if Dropped...Whistle should be blown

Center may Side Snap, any motion allowed

QB is not an eligible runner.

Ball carrier may NOT hold their flags. No wrapping Flags, No Altering Flags

***Common playbook to be used by all teams. Fake handoffs allowed on reverse design plays. No reverse passes. Play design may be flipped.**

DEFENSE

ALL Defenders must start 5 yards from the LOS

-If Ball is handed off defensive players may pursue

- On Pass plays defenders must cover (no blitzing)

*Goalline defense exception: If the ball is inside of the 5 yard line, defense may start closer than 5 yard cushion, but must be behind the goalline.

Defensive rusher (1) must be 7 yard back over Center, Referee Count (3 seconds) when he may rush at Official's Signal

No Tackling or Pushing Ball Carrier

INTERCEPTIONS allowed, play on.

May not make contact with a player who is set to Pick/Screen.

PENALTIES

IMMEDIATE WHISTLE*

No fumbles- play is blown dead and the ball is placed at spot. If a snap is fumbled return the ball to the previous spot and loss of down.

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| HOLDING...Offense or Defense | 5 yards from Spot and Replay Down |
| PASS INTERFERENCE | 5 yards and Auto 1st Down |
| *FALSE START | 5 yards and Replay Down |
| *OFF SIDES | 5 yards and Replay Down |
| *RUNNER FLAG GUARDING or STIFF ARM TO FACE | Down at spot |
| *MOVING SCREEN | Down at spot |
| OVERT CHARGING (shoulder) | 15 Yards |
| ROUGHING, UNSPORTSMANLIKE | 15 Yards |

Player safety rules:

Coaches observing issues should consider removing player for unsafe play.

Coach Conduct:

Referee's call stands. Do not argue.