

## TYB AAA 2025 LEAGUE RULES

- The AAA league consists of 9-12 year olds and is the 2nd level of kid pitch baseball in TYB. While we do keep records, have play offs etc, the focus should still be on player development over winning and losing.
- These are local rules, anything not specified here should follow official Cal Ripken rules.

### **GAMES:**

- Games will be 6 innings
- A new inning can **NOT** be started after 2 hours from the start time of the game, or 1 hour 50 min after if there is another game to follow.
- Coaches are encouraged to play as many innings as possible, regardless of score.
- Incomplete or tie games are considered suspended and must be resumed from the point of suspension. A regulation game is 4 innings or 3.5 if the home team is winning. If less than 1 inning has been played, then the game shall be restarted and all records, including pitching, will be disregarded.
- TYB determines if games are cancelled due to weather,etc. If you are not notified then you are expected to play.
- If you feel the field is unsafe, in agreement with the opposing manager and ump ,the game may be cancelled and the league rep should be notified.
- Home team is on the first base side and away team is on 3rd base side

### **COACHING:**

- There shall be no more than 4 coaches on the field or bench during a game, all coaches should be in designated coaching areas and not in the field of play.
- Each team can have 2 base coaches, one can be a helmet wearing player, the other 2 coaches should coach from inside the dugout.
- Only 1 offensive timeout is allowed per inning

### **MOUND VISITS:**

- A manager or coach may come out 2 times in an INNING, on the 3rd visit the pitcher **MUST** be removed
- A manager or coach may come out 3 times in a GAME, on the 4th visit the pitcher **MUST** be removed.
- Only 2 visits for the same batter will be allowed.
- Visits should be kept brief to keep the game moving

### **BATTING:**

- There is only 1 on deck batter allowed , and should **ONLY** be in the on deck cage, **NO ON DECK BATTERS ARE ALLOWED IN FRONT OF THE DUGOUT AREA.**
- There will be a continuous batting order containing all of the players at the game
- Players are **STRONGLY** urged to swing away at this level

- There is a 5 run max rule per inning, except the **6th** inning
- Inning is over after 3 outs or 5 runs are scored
- Bunting is allowed
- If a team bats out of order, there is no penalty and the proper batter will take his/her place at bat.
- If the batter foul tips a ball with 2 strikes and is caught , it is a strikeout
- A no catch foul tip is a foul ball
- If a catcher drops a 3rd strike, it is still a strikeout
- There is NO infield fly rule

**PITCHING:**

- The number of pitches allowed per game is based on a player's age and a rest period.
- TYB goes by their division age (the age a player was on APRIL 30 of that season).
- Many players play on AAU teams, please communicate with families to make sure a player is getting proper rest and not in danger of an injury. We adhere to proper rest no matter when a player pitches.

Pitch Count	Days Rest
1 TO 20 PITCHES	0 DAYS REST
21 TO 35 PITCHES	1 DAYS REST
36 TO 50 PITCHES	2 DAYS REST
51 TO 65 PITCHES	3 DAYS REST
66+	4 DAYS REST

**Maximum Pitch Count:**

- 9 & 10 year olds MAX 75 PITCHES A DAY
- 11 & 12 year olds MAX 85 PITCHES A DAY
- AAA mound will be set at 46 feet
- 5 warm up pitches per inning and for a pitcher change
- NO warming up pitches between innings
- Once a pitcher is removed they can NOT re enter the game as pitcher
- If a pitchers throws over 40 pitches they can NOT play catcher for the rest of that game
- A player max CAN catch up to 3 complete innings and still pitch in that game
- Intentional walks are NOT allowed
- Each half inning coaches should confirm pitch counts
- At the end of each game coaches should report pitch counts and score
- Pitch count used for the rest period is based on the threshold crossed during the last batter; A pitcher may finish a batter where the threshold is reached.

### **FEILDING:**

- Each player must play a minimum of 3 innings in a 6 inning game
- Each player must play at least 1 inning in the infield
- Catcher **MUST** wear a cup, helmet with throat protector, chest protector, shin guards and catchers mitt.
- Any player warming up a pitcher **MUST** wear a helmet and mitt
- Runners can **NOT** advance once the ball has been returned to the pitcher

### **BASE RUNNING:**

- Stealing **IS** allowed, however stealing home or scoring on a pass ball/wild pitch, is **ONLY** allowed with 2 outs.
- Double steals are allowed, but both must go at the same time, **no delayed steals**
- There is **NO** leading
- Runners can steal as the ball crosses the plate
- Runners can Not advance on over throws on steals
- Ball is dead when on a walk and catcher is throwing it back to the pitcher
- Batter can not advance to 2nd
- Runners should not be coached to “dance” at a base and look for an overthrown ball; also players should be coached to **NOT** throw the ball around.

### **SLIDING:**

- Rules state the runner **MUST** slide or attempt to get around the fielder trying to make a tag or the runner **WILL BE CALLED OUT**. This is all for safety
- Runner does not have to slide if there is no play being made at that base
- The fielder also has responsibility to catch the ball, step toward the base and tag the runner.
- **NO** intentional contact by a runner/fielder should occur
- Pinch runners are only allowed in the case of an injury; Player to make the last batted out would be the runner. If it is in the first inning and no outs then use the player batting last in the order

### **UMPIRES**

- **THEY ARE ONLY KIDS ALL DISCUSSIONS SHOULD BE DONE APPROPRIATELY**
- Only the manager is allowed to discuss calls/rules with an umpire
- At no time should there be yelling, arguing, constant badgering on a specific call
- If a situation needs to be discussed both managers and umpire should peacefully talk
- Coaches are in charge of team parents, people sitting behind the backstop, and control any complaining to the umpire

### **PLAYOFFS:**

- No 5 run max rule for any inning in Championship game
- No 5 run max rule for all other playoff games in 6th inning
- No infield requirement rule for playoff games
- No time limit for any playoff game

- At the start of the playoffs teams will start their pitchers rest period from the last regular season game. If a teams last game is Monday but the division plays on Tuesday, the pitchers rest period will start on Tuesday.
- SINGLE ELIMINATION TOURNAMENT
  - First round #1 and 2 seeds get a bye .. 3 plays 6, 4 plays 5, winners advance
  - Second round 1 plays lowest seed, 2 plays higher seed, winners advance
  - Final round: Winners play, 1 winner takes it all game
- DEPENDING ON WHEN THE PLAYOFFS START, WE MAY BE ABLE TO EXPAND THE PLAYOFFS TO A BEST OF 3 CHAMPIONSHIP

**MISC:**

- All players should remove jewelry before games (medical bracelets are ok)
- Pitcher is not allowed to wear a visible white sleeve shirt
- Hats should be worn and shirts tucked in
- Teams playing on Poulin field should provide 1 volunteer **each** for snack shack
- Visiting team is responsible for controlling the scoreboard
- Managers are responsible for the conduct of team coaches, players, parents, and fans of their team.