

16UG Premier D1 - 2023 Beach Ontario Championships



All games are best 2 out of 3 (21, 21, 15)
 Any changes to the schedule will be made at OVA's Discretion

A		B		C		D	
1.	A.Lonardi/T.Wilson	2.	A.Zia/D.Henson	3.	A.Duong/S.Henson	4.	M.Dioso-Lopez/M.Gillick
16.	C.Marchal/K.Rainford	15.	J.Tatangelo/M.Titanu	14.	G.Krilic/G.Mclean	13.	P.Chestak/A.Sevdalis
17.	M.Jolicoeur/K.Sutherland	18.	V.Will/S.Will	19.	N.Ma/E.Patterson	20.	E.Spence/S.Zabjek
32.	K.Kulchyski/M.Liu	31.	G.Paterson/J.Miecz	30.	A.Minaylo/N.Gortnar	29.	A.Lackovic/N.zinn
E		F		G		H	
5.	K.DiGregorio/K.Appel	6.	R.Shaw/L.Finlason	7.	M.Law-Heese/M.Chimilovski	8.	T.Mark/A.Zheng
12.	A.Dedman/A.Eltatrar	11.	M.Boutanos/K.Chipman	10.	J.Wilson/A.Flack	9.	A.Nastase/O.Pasternak
21.	J.Istratescu/Y.Dimitrova	22.	C.COHEN/A.Cakic	23.	A.Cosgrove/A.Brenner	24.	R.Crane/O.Nicholls
28.	R.Lane/R.Walsh	27.	M.Chiang/R.Mo	26.	K.Rodgers/B.Cooper	25.	K.Recchia/H.Fuerth

Saturday August 5 - Pool Play

Court	Pool A & B		Pool C & D	
	51	52	53	54
9:30am	1 vs 32 (18)	16 vs 17 (2)	3 vs 30 (20)	14 vs 19 (4)
	2 vs 31 (17)	15 vs 18 (1)	4 vs 29 (19)	13 vs 20 (3)
	1 vs 17 (15)	16 vs 32 (18)	3 vs 19 (13)	14 vs 30 (20)
	2 vs 18 (16)	15 vs 31 (17)	4 vs 20 (14)	13 vs 29 (19)
	17 vs 32 (31)	1 vs 16 (2)	19 vs 30 (29)	3 vs 14 (4)
	18 vs 31 (32)	2 vs 15 (1)	20 vs 29 (30)	4 vs 13 (3)
Pool E & F		Pool G & H		
Court	55	56	57	58
9:30am	5 vs 28 (22)	12 vs 21 (6)	7 vs 26 (24)	10 vs 23 (8)
	6 vs 27 (21)	11 vs 22 (5)	8 vs 25 (23)	9 vs 24 (7)
	5 vs 21 (11)	12 vs 28 (22)	7 vs 23 (9)	10 vs 26 (24)
	6 vs 22 (12)	11 vs 27 (21)	8 vs 24 (10)	9 vs 25 (23)
	21 vs 28 (27)	5 vs 12 (6)	23 vs 26 (25)	7 vs 10 (8)
	22 vs 27 (28)	6 vs 11 (5)	24 vs 25 (26)	8 vs 9 (7)

Sunday August 6 - Playoffs

All teams must check-in Saturday and Sunday morning 8:30-9:00AM and matches will start at 9:30AM
 *Top 2 teams from each pool will move into a 16-team tier 1 playoff bracket
 **Bottom 2 teams from each pool will move into a 16-team tier 2 playoff bracket

16UG Premier (D1) Tier 1 Playoff Bracket



16UG Premier (D1) Tier 2 Playoff Bracket

