

SIX TASKS OF A COACH



1	Coaching Games (CG) Create an environment which supports and guides players toward giving their best contribution to the game in order to further develop and score more goals than the opponent.
2	Coaching Training Sessions (CTS) Facilitate an environment which supports and guides players on the field in order to develop them to their full potential as well as prepare players/the team for the game.
3	Leading the Team (LT) Create an environment of inclusion and engage players based on agreed upon team behaviors and goals.
4	Leading the Player (LP) Give players individual, unconditional attention and mentor them to fulfill their potential.
5	Managing the Performance Environment (MPE) Influence off-the-field circumstances and persons in order to create the best possible conditions for the development and performance of the players.
6	Leadership (L) Demonstrate coaching actions which are guided by a player-centered philosophy in order to accomplish defined team and player goals.

ADAPTED AND EDITED USING THE US SOCCER GRASSROOTS COACHING EDUCATION PROGRAM