

HALL COUNTY GEORGIA We have it all in Hall

2023 FALL BALL COACHES MEETING

PHILOSOPHY

It is the goal of the HCPL athletic staff to provide a recreational league that allows the youth of our county to have fun and learn life skills through organized athletic activities. This is aimed at ensuring an equal and fun atmosphere that offers a positive learning experience for all that are involved. It is important that the fundamentals of the game are taught in a way that allows for participants to learn and develop in a competitively relaxed setting.

COACH CODE OF CONDUCT

- Insist that your players & fans demonstrate good sportsmanship toward the opposing team and the officials.
- Insist that all of your players demonstrate grace in winning & dignity in losing.
- Do not teach, tolerate, or allow taunting of other teams, "trash talking," or foul language at any point.
- **LEAD BY EXAMPLE**: Compliment good plays by opposing players and do not get confrontational with officials, coaches, players, or fans.

MANDATORY REPORTING POLICY

- All coaches who are a part of Hall County Parks & Leisure are responsible to report any reasonable suspicion or knowledge of abuse to minors, including inappropriate touching, sexual or physical abuse, child endangerment, or neglect to Hall County Risk Department or an Immediate Supervisor or League Director.
 - All Coaches are subject to this and is a mandatory policy to agree to once becoming a coach for Hall County Parks & Leisure

ZERO TOLERANCE POLICY

- All players, coaches, and parents are subject to this policy.
- Anyone that is ejected or removed from a game will be suspended for a minimum of one game.
- There are NO EXEPTIONS to this policy!



ZERO TOLERANCE POLICY

Hall County Parks & Leisure, aka HCPL, has set certain behavior requirements for everyone that is a part of HCPL and to include everyone that attends an event or game that involves a HCPL team.

Please alert all parents, fans, coaches and athletes of these expectations - this is the only warning given:

I. Fans: Support your team!

No person or derogatory remarks shall be directed to any players, coaches, fans, officials, or teams.
Any physical contact with any players, coaches, fans, officials, or teams in a violent or aggressive manner
will involve law enforcement.

II. Coaches: Set the Example!

Insist that your players & fans demonstrate good sportsmanship toward the opposing team and the officials.
Insist that all of your players shake hands after the game & demonstrate grace in winning & dignity in losing.
Do not teach, tolerate, or allow taunting of other teams. 'trash taking' or foul language at any point.
Lead by example: Compliment good plays by opposing players, shake hands with opposing coaches before and after the game, and do not get confrontational with officials, coaches, players, or fans.

III. Athletes: Show Respect!

Do not engage in any form of "trash talking," foul language, or taunting, regardless of the score.
Do not engage in "fighting," as this could cause your ejection for one or more games.
Do not leave your bench and encourage all other players to stay on the bench if any disruption occurs.
Shake hands with the opposing coach before the game and with the opposing team after the game, thus demolstrating grace in winning & dignity in losing.

IV. Penalties:

Coaches: A coach ejected from one game will automatically be suspended from the next game; A second ejection during the season will result in an automatic suspension for the remainder of the season; Serious misconduct could result in additional discipline.

Athletes:

An ejection for 'trash talking'', fighting, or for two technical fouls will result in an automatic suspension of an shiete from the next game, and possible further discipline. A second ejection for 'trash talking'', fighting, or for two technical fouls during the same season will result in a suspension for the remainder of that season. Serious misconduct could result in additional discipline.

Fans:

Ejection from a game for misbehavior will result in your suspension from the current game; A second ejection from a game will result in your suspension for the remainder of that season. Any physical contact with officials, coaches, or opposing players or parents will cause law enforcement to be brought in for possible criminal prosecution, and you may be permanently benned from attending games.

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All offenses & penalties are at the discretion of Hall County Parks & Leisure Services. Continued misconduct by a team, or its Coaches and/or fans, as a last resort, can result in forfeit

REMINDER: SPORTSMANSHIP IS FOR EVERYONE AND THIS IS YOUR ONE AND ONLY WARNING!!

Signature

Date

BACKGROUND CHECKS

- We will require all coaches are on teams complete a full background check through NAYS.
- Go to <u>www.nays.</u>org and create your coaches profile where it says register.
 - Page I: Fill out all required information to create an account and select youth sports coach.
 - Page 2: Fill out all required information and select what age group that you will be coaching.
 - Page 3: Select Hall Co. Parks & Leisure for affiliated organization, once selected, Select NAYS coach at bottom of page.
 - Once steps are completed, go back to dashboard and press Background Check. We will pay for background check itself but will be unable to pay for any additional trainings that NAYS offers.
 - Once background check is selected you may checkout and submit consent to have the background check take place.

Must be completed by Monday 8/21 or you will not be allowed on the field to coach until completed.

EQUIPMENT & UNIFORMS

Bats

- Baseball: USA, USSSA Bat Stamp or 1.15 BPF. Wooden bats are legal.
- I5U ONLY A bat shall not weigh numerically more than maximum 5 ounces less than the length of the bat. (bbcor, USSSA 1.15 BPF or wooden bats are legal)
 - Softball: Must be a regulation USSSA Softball, USA Softball, or ASA approved (unaltered) softball bat. *1.20 bpf* (No baseball or T-ball bats) Helmets
 - Must be NOCSAE approved
 - 6U & 8U chinstraps and facemasks are optional
 - Catcher's Equipment for 10U & Up both Baseball & Softball
- Uniforms
 - Jerseys and hats will be provided by HCPL.
 - No outside uniforms allowed. Uniforms worn in games must be supplied by HCPL.
 - Player names can be added (optional; HCPL does not cover the cost).

PRACTICES

- 2 practices per week until games begin
- Maximum of three events per week, 2 practices I game or 2 games and I practice.
- I hour 15 minute time blocks
- Once games begin practices will be scheduled on a weekly basis depending on facility availability (and weather cooperation)

SCHEDULES & RESCHEDULED GAMES

- Game schedules are being worked on and will be posted to <u>www.hallcountysports.com</u> when completed.
- The game schedule will be final once it is released.
- Scheduled to start following Labor Day
- There will be no rescheduled games unless the game is canceled due to weather or field conditions.

HOUSE RULES FOR REC

Time Limit on Games

- Ihr 25min 6U & 8U : Drop dead time limit (Finish the batter, no matter the score)
- Ihr 25min 10U & 12U (Finish the batter no matter the score)
- Ihr 45min 15U (finish the inning)
- If the game ends in a drop dead time finish and the home team is behind and not at bat then the score will automatically go back to the previous full inning.

Runs Per Inning

- 4 runs allowed during first 3 innings
- 6 runs allowed during innings 4-6

HOUSE RULES FOR REC

- All age divisions will have a continuous batting order and free defensive substitutions.
- If there are fewer than the required number of players to start (9 or 10), games will still be allowed to begin. Must have 8 players minimum to play (Unless approved by HCPL staff).
 - I The same rules will apply at all venues for all games.
- Teams will be given a 5 minute grace period at the beginning of the start time for a late start to have enough players to start. If the 5 minutes is up it will result in a forfeit (unless approved by HCPL staff).
- Home Team will be considered official scorebook

6U T-BALL/COACH PITCH

- 6U division players can choose to hit from the tee, or from a coach.
 - Batters must receive at least 2 pitches from the coach, if the ball is not put in play, the batter will receive a maximum of 3 swings off of the tee. No striking out in 6U unless the ball is not put in play on the 5th attempt.
 - 6U ONLY Defensive coaches must remain behind the deepest outfielder.

Batters/runners can only advance one base on the first initial overthrow/passed ball of a play at any base. If the runner is tagged out while attempting the extra base, then the runner will still be out.

8U COACH PITCH – BASEBALL/SOFTBALL

- 8U Baseball/Softball Defensive coaches must remain in foul territory in the grass.
- **8**U division will be coach pitch all season.
- Batters can strike out if they swing at 3 pitches.
- Batters/runners can only advance one base on the first initial overthrow/passed ball of a play at any base. If the runner is tagged out while attempting the extra base, then the runner will still be out

10 SOFTBALL CHANGES

- Players will receive 4 pitches from the opposing pitcher. If a player does not put the ball in play after 4 pitches, they will receive 2 additional pitches from their coach. If a player does not swing or put the ball in play after the additional 2 pitches from the coach, the batter will be out.
 - If a player strikes out before within the 4 player pitches, they will be out and will not receive any further pitches.
- There are no walks allowed in this division, similar to coach pitch.
- Baserunners can legally steal a base if the pitcher is a player. If a coach is pitching, base runners must remain at the base they are occupying until the ball is put into play.

CONTACT US:

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TBD

For more information visit: www.hallcountysports.com