

GameSheet Resources

LOEAHA GameSheet Administrators:

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General Information:

The GameSheet electronic scoring app only works with AppleOS – each association must provide an iPad for scoring home game.



1. Install the GameSheet scoring app
2. Each team has an invitation code for coaches and managers
3. Teams, Rosters and Schedules will be created by LOEAHA GameSheet Administrators
4. Player lineup and starting goalie must be selected prior to each game and signed by the Coach
 - a. NOTE: the Coach signature is verification of the lineup, indicated absences, suspensions served and is done PRIOR to starting a game
5. Referees must sign the scoresheet at the conclusion of each game
 - a. Once a game is locked and uploaded only a LOEAHA Administrator can make changes to the game / scoresheet
6. A game can be scored without an internet connection
 - a. Once connected the game will be completed, score sheet will be sent to managers and scores / stats visible to parents and players

Dos and Don'ts:

1. **DO** arrive early and retrieve the scoring iPad
2. **DO** make sure battery is charged and / or a power cord is available in the scoring area
3. **DON'T** change devices once a game is uploaded on a specific device - the game must be completed on the same device
4. **DO** sign in using ONLY THE APPROPRIATE SCORING CODE
 - a. Biscuit League: ipad-nmiwabsf
 - b. LOEAHA Rec League: ipad-loeaha-kw
 - c. NMICE Travel Teams: ipad-nmiwabsf
5. **DO** ensure Coaches mark and sign the lineup
 - a. Indicate a starting Goalie
 - b. Mark suspensions being served
 - c. Mark absences
6. **DON'T** alter rosters at gametime – if a coach or player is not listed, they are likely not eligible to play on official team roster
 - a. A Team Manager can import a new USA Hockey approved roster if needed
7. **DO** resolve all errors to complete a game – the game will not be in final status with errors
 - a. A game can be finalized with warnings
8. **DO** communicate with officials to ensure correct information – it is OK to ask for clarification
9. **DO** end the game and provide iPad to Referee for signature - Referees are expected to:

- a. Review the penalties and confirm the codes and lengths have been correctly recorded. If any penalties are incorrectly recorded, the referee may edit them directly by tapping the "Edit" button above the penalties table
 - b. Add notes to major and misconduct penalties
 - c. Sign
 - d. Lock the game by tapping "Lock Game" button
10. **DO** log out after a game is locked
 11. **DO** return the iPad to designated person / location
 12. **DO** score on an official paper scoresheet if there are issues and turn in the completed scoresheet to Team Manager

GameSheet Training Videos:

Training videos are found on the GameSheet website: [Training Videos - GameSheet Inc. Knowledge Base](#)

Coaches / Managers:

1. Creating your account: [Accessing Your Dashboard](#)
2. Keep track of your **GameSheet** invitation code and don't share with scorekeepers, parents or players – they will have access to make changes to your team
3. **DON'T** sign in to your dashboard on a scoring iPad – use a personal device

Referees:

1. Training for GameSheet is here: [Referee Training Videos](#)

Scorekeepers:

1. Use the appropriate Scoring Code to sign in on a scoring iPad – DO NOT use your personal team code or GameSheet account on a scoring iPad
 - a. **Biscuit League: ipad-nmiwabsf**
 - b. **LOEAHA Rec League: ipad-loeaha-kw**
 - c. **NMICE Travel Teams: ipad-nmiwabsf**
2. Scoring a game - [Quick Start Guide - Scoring a Game on iPad - GameSheet Inc. Knowledge Base](#)

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