



Tournament rules:

1. Games will be three 15-minute stop time periods.
2. Each game will get a 4-minute warm-up.
3. Teams are required to be ready 15 minutes prior to the scheduled start time.
Any game that can start early, will start a maximum of 15 minutes early
4. Round Robin Play:
 - A. 11 team Bracket: Pool A: 3 teams, Pool B: 3 Teams, Pool C: 5 teams. Pools A & B will play 3 cross bracket games against each team in the opposite pool. Pool C will play 4 round robin games against teams in their pool. After round robin play, the teams with the most points in Pool A & B will advance to the semi final. Seed 1 from pool C will play in the championship. Seeds A2/A3 and B2/B3 will play their place game.
 - B. 10 Teams: Each team will play 4 round robin games. The teams with the most points at the end of round robin play will advance to 1st and 3rd place games. Seeds 1-2 will play for 1st place. Seeds 3-4 will play for 3rd Place.
 - C. 9 Teams: Each team will play 4 round robin games. The teams with the most points at the end of round robin play will advance to 1st and 3rd place games. Seeds 1-2 will play for 1st place. Seeds 3-4 will play for 3rd Place.
 - D. 8 teams: Each team will play every team in their own pool, and be seeded 1 through 4. Seed 1 from pool A will play seed 2 from Pool B, and seed 2 from Pool A will play seed 1 from pool B in the semi final. Seeds 3 and 4 will play for 5th or 7th.
 - E. 6 teams: Each team will play teams in the opposite pool and will be seeded 1 through 3. Seeds 1 and 2 from the same pool will play in the semi final. Seed 3 will play for 5th.
 - F. 5-teams . Each team will play 4 round robin games. Seeds 1 and 2 will play for the championship, seeds 3 and 4 will play for 3rd place.

5. There will be no overtime in round robin play
6. 2 points for a win, 1 point for a tie. 1 additional point for allowing 0 goals.
7. Any Overtime for playoff games will be **3 on 3 for 3 minutes**. If still tied after over time, a 3 person shootout will follow.
8. Ice cuts will only be between games for all levels
9. Tag-up offsides is permitted
10. Teams may ice the puck on the penalty kill
11. Slap shots are permitted at all levels
12. Checking will be permitted at the **2010** level only
13. Minor Penalties will be 2:00 in length at all levels.
14. 6-goal lead will result in running time in the 3rd period only.
15. Any player receiving 4 penalties will be ejected from the game
16. Checking from behind will result in an automatic game ejection and a 5-minute major
17. Abuse or harassment of any kind to refs/officials/tournament staff from any coach/player/parent/spectator will not be tolerated, and will result in an ejection from the facility
18. First, second, and third place teams will receive WWS medals.

ROUND ROBIN TIE BREAKERS

1. Head to Head
 2. Goal Differential
 3. Goals against
 4. Goals for
 5. Coin toss
- (Goal differential is set to a maximum of 8 for each game)

Facility Guidelines:

1. ALL teams are asked to leave lockerrooms clean after each use and respect the facilities and facility staff.