



2021 16U TIER 2 Hockey CHAMPIONSHIPS
MARCH 18-21, 2021
CURTIS D. MENARD MEMORIAL SPORTS CENTER

Hosted By:
Valley Thunder



**Welcome to the
16U Tier II
State Tournament!**

The teams participating are:

North Stars
Valley Thunder
All Stars
Alaska Oilers
South Anchorage Oilers
Alaska Blue Devils
Hockey Club Fairbanks

The Alaska Avalanche Association
would like to extend a warm welcome
to all participating players, coaches,
families, and friends.



16U TIER II STATE TOURNAMENT
March 18 - 21, 2021
Curtis D. Menard Sports Center
Brett Memorial Ice Arena
Hosted by Valley Thunder Alaska Avalanche

Division I

Valley Thunder (1)
HCF (4)
Alaska Oilers (5)
SAHA Oilers (7)

Division II

Alaska All Stars (2)
North Stars (3)
Blue Devils (6)

GAME	DAY	DATE	START	END	RINK	HOME	VISITOR
1	Thursday	3/18/21	8:00 AM	10:00 AM	CMSC	North Stars	Blue Devils
2	Thursday	3/18/21	10:15 AM	12:15 PM	CMSC	Alaska Oilers	SAHA Oilers
3	Thursday	3/18/21	12:30 PM	2:30 PM	CMSC	Valley Thunder	HCF
4	Thursday	3/18/21	2:45 PM	4:45 PM	CMSC	Alaska All Stars	North Stars
5	Friday	3/19/21	8:15 AM	10:15 AM	CMSC	Alaska All Stars	Blue Devils
6	Friday	3/19/21	10:30 AM	12:30 PM	CMSC	Valley Thunder	SAHA Oilers
7	Friday	3/19/21	2:30 PM	4:30 PM	BRETT	HCF	Alaska Oilers
8	Friday	3/19/21	3:30 PM	5:30 PM	CMSC	Alaska All Stars	North Stars
9	Saturday	3/20/21	7:00 AM	8:30 AM	CMSC	North Stars	Blue Devils
10	Saturday	3/20/21	8:45 AM	10:45 AM	CMSC	Valley Thunder	Alaska Oilers
11	Saturday	3/20/21	3:00 PM	5:00 PM	CMSC	HCF	SAHA Oilers
12	Saturday	3/20/21	5:15 PM	7:15 PM	CMSC	Alaska All Stars	Blue Devils
13	Sunday	3/21/21	8:00 AM	10:00 AM	CMSC	1ST PLACE DIV I	2ND PLACE DIV II
14	Sunday	3/21/21	10:15 AM	12:15 PM	CMSC	1ST PLACE DIV II	2ND PLACE DIV I
15	Sunday	3/21/21	4:15 PM	6:45 PM	CMSC	CHAMPIONSHIP	



SPECTATOR CODE OF CONDUCT

1. Display good sportsmanship. Always respect players, coaches and officials.
2. Act appropriately; do not taunt or disturb other fans; enjoy the game together.
3. Cheer good plays of all participants; avoid booing opponent.
4. Cheer in a positive manner and encourage fair play; profanity and objectionable cheers or gestures are offensive.
5. Help provide a safe and fun environment; throwing any items on the ice surface can cause injury to players and officials.
6. Do not lean over or pound on the glass; the glass surrounding the ice surface is part of the playing area.
7. Support the referees and coaches by trusting their judgment and integrity.
8. Be responsible for your own safety - be alert to prevent accidents from flying pucks and other avoidable situations.
9. Respect locker rooms as private areas for players, coaches and officials.
10. Be supportive after the game—win or lose. Recognize good effort, teamwork and sportsmanship.

Zero Tolerance Policy

The game will be stopped by game officials when parents/spectators displaying inappropriate and disruptive behavior interfere with other spectators or the game. The game officials will identify violators to the coaches for the purpose of removing parents/spectators from the spectator's viewing and game area. Once removed, play will resume. Lost time will not be replaced and violators may be subject to further disciplinary action by the local governing body. This inappropriate and disruptive behavior shall include:

- 1) Use of obscene or vulgar language in a boisterous manner to anyone at any time.
- 2) Taunting of players, coaches, officials or other spectators by means of baiting, ridiculing, threat of physical violence or physical violence.
- 3) Throwing of any object in the spectators viewing area, player's bench, penalty box or on ice surface, directed in any manner as to create a safety hazard.



STRIPES



FYI: 3 Quick Rules Differences

- BOARDING & CHECKING FROM BEHIND ARE AUTOMATIC MAJOR PENALTIES IN HIGH SCHOOL HOCKEY. THERE IS NO OPTION FOR A MINOR.
- THE FACE-OFF LOCATION AFTER A PENALTY IN HIGH SCHOOL IS ALWAYS IN THE OFFENDING TEAM'S ZONE
- GOALIES MUST SERVE THEIR OWN 10-MINUTE MISCONDUCT PENALTIES IN HIGH SCHOOL HOCKEY.



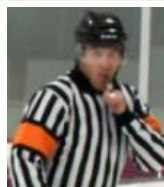
STATE TOURNAMENT REFEREE PROFILES 2021



Chris Rothermel began his officiating career in 2011. The Anchorage resident serves full time in the Air National Guard and works high school, adult and youth games in Anchorage, Eagle River & the Valley. Rothermel also donates his time as an official to the annual Army vs. Air Force games in Fairbanks & Anchorage.



Gabe O'Lena was most recently selected to work the 18AAA division of the Pacific District Regional Championships in March. The former goaltender and Kenai native has worked games for the Alaska Aces in the ECHL, UAA & NAHL games in Kenai & Fairbanks. He is a current member of the AHO Board and mentors' new officials.



Kyle Embley has been a fixture in the refereeing fraternity at the highest levels of Alaska hockey. The Anchorage native and Dimond High alum routinely works high school & advanced level comp games in Anchorage & Southcentral Alaska. Embley also works Pacific District Tournaments & USA Hockey Nationals.



Carl E Brent is beginning his sixth decade of officiating in Alaska after reffing his first hockey game in Alaska in 1978, and High School Hockey since 1979. This lifelong Green Bay Packer's fan is one of the founders of AHO and was a regular official at UAA and UAF games. He continues to ref youth, HS & adult games, mostly in the Valley & Big Lake



Scott Sivulich (above) is president of the Alaska Hockey Officials (AHO).

Kyle Embley (below) calls for a stoppage of play in a high school game last season.



Brittney Berning grew up playing hockey in Minnesota, where she starred on her high school girls team. A graduate of Minnesota-Duluth, Berning is a Level 4 official who has worked NCAA D3 games and USA Hockey's National Championships. She is also IIHF certified and eligible to work games on the international level.



STRIPES



Alaska's Hockey Referees:

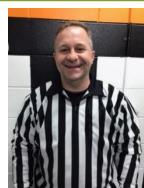
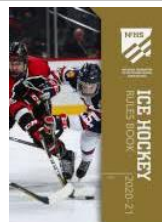
ALASKA IS RECOGNIZED AS HAVING SOME OF THE TOP OFFICIALS IN THE 6-STATE PACIFIC DISTRICT & ALL OF USA HOCKEY. BECAUSE OF THIS, MULTIPLE OFFICIALS EACH YEAR FROM THE 49TH STATE ARE SELECTED TO REF USA HOCKEY'S PACIFIC DISTRICTS & NATIONAL CHAMPIONSHIPS.



STATE TOURNAMENT REFEREE PROFILES 2021



Louis Imbriani grew up in Anchorage playing competitive hockey & starting his refereeing career at age 13. Imbriani played juniors in Great Falls, MT & Wichita, KS. He is a mentoring referee who routinely works Pacific District Regional tournaments & USA Hockey National Championships each April. He also refs all levels of youth & adult hockey in the Anchorage area.



Hugh Towe is based in the Valley and is a fixture at youth and adult games in the Valley, Eagle River and Anchorage rinks. Towe, who has refereed for 10 years, routinely referees house, comp, high school JV and varsity games across the state. He also helps conduct USA Hockey referee clinics each fall for new and returning officials.



Josh Ellis is arguably Alaska's most decorated referee. Ellis was a career official and has worked at the highest levels of hockey, advancing to the American Hockey League (AHL), just one step below the NHL. A professional hunting guide, Ellis routinely works many of Alaska's biggest games for both ASAA high school and ASHA comp.



Scott Sivulich is president of AHO (Alaska Hockey Officials) and one of Alaska's most decorated. Sivulich was a full time official in the Western Hockey League & a linesman in the ECHL & WCHA. He has refereed USA Hockey National Championship games, ASHA state championships and high school tournaments for 20+ years.



Referee Fun Facts

Did you know...

- AHO has 161 officials completing registration for the 2020-21 season
- Level 4 referees are USA Hockey's most skilled officials & must score 90% annually on a written exam and pass a skating test each fall.
- Alaska has 18 Level 4 officials this year.
- Alaska has 49 Level 3 officials this year.
- Alaska High School hockey is governed by NFHS and not USA Hockey. Referees for high school hockey must pass a separate exam and apply different rules.



Gunnar Hanson is one of Alaska's top up-and-coming officials. The Eagle River native won a 2020 state high school championship as a player at West and heads to Stanford University in Palo Alto, CA this fall to pursue a degree in engineering. Hanson works youth, adult and high school games across South-central AK as both a referee and a linesman.



Steve Woods is a board member of AHO who played college hockey at UMass-Lowell, racking up 166 points over his 4-year career. He was inducted into the UMass-Lowell Hall of Fame in 1992. Woods resides in Palmer and routinely works high school, youth and adult games across the state. He and his wife are also award winning British Lab dog breeders.



SEMI-FINAL #1 - SUNDAY, MARCH 21, 2021 8:00 AM

1st Place Division I

2nd Place Division II

SEMI-FINAL #2 - SUNDAY, MARCH 21, 2021 10:15 AM

1st Place Division II

2nd Place Division I

CHAMPIONSHIP GAME: SUNDAY, MARCH 21, 2021 4:15 PM

Winner Semi-Final #1

Winner Semi- Final #2



Sponsors, Vendors & Parents



Valley Thunder 16u Tier II

Head Coach – Jamie Smith

Asst. Coach – Shawn Hull

Manager – Christine Greco



Roster

1	Jakob Barcelona	21	Jacob Ross	67	Carter Greco
3	Branson Starheim	22	Roman Holler	77	Drake Gallagher
5	Aidan Finch	26	Joseph Kirk	91	Peyton Van Buskirk
8	Evan Koivunen	32	Cutter Jones		
13.	Austin Petersen	42	Matias Broughton		
18	Sayer Sanders	44	Robert Yundt III		
19	Carsen Lantto	49	Malachi Mukaabya		



Alaska All Stars 16u Tier II

Head Coach – Jake Johnson

Asst. Coach – Blake Parent

Asst. Coach – Willy Martin

Asst. Coach – Nick Hogan

Manager – Joy Sparrow



7 Jasper Carpenter
9 William Koloski
11 Chase Scott
12 Landon Sparrow
13 Gavin Fox
15 Caden Juan
16 Shayden Davis
18 Casey Baker
21 Andre Sturgeon
22 Evan Fitzgerald

27 Peter Cange
28 Thomas Edmondson
32 Zachary Budd
40 Austin Wiita
71 Jacob Whetsell
77 Morgan Pagels
88 Michael Bretzke
91 Reed Donald
95 Max Cernich
97 Mason Ellis

Alaska Blue Devils 16u Tier II

Head Coach – John Decaro
Asst. Coach – Zach Gieszler
Manager – Mandy Love



Roster

1	Daegen Love	26	Dalton Hickey
4	Asher James	29	Joseppe Tapley
6	Keyan Breivogel	39	Tyler Offenbacher
7	Stewart Mcquillin	41	Haakon Wold
12	Seth Strange	42	Spencer Schroeder
13	Owen Hoyt	87	Blake Francione
15	Bradford Heard	91	David Wilson
22	Ajay Johnson		
24	Aiden Mcewen		
25	Gunnar Sackerson		



North Stars 16u Tier II
Head Coach – Kirk Hullberg
Manager – Shea Taylor

3	Vincent Moore	21	Brody Melocik
4	Gaige Naylor Donahue	24	Miles Dinneen
8	Bret Brumbaugh	29	Martin Tumey
9	Samuel Drews	31	Aidan Efrid
10	Aidan Frenzel	35	Kaden Stilwell
12	James Leach	44	Colton Reid
13	Aidan Brewster	49	Colton Hoff
14	Zachary Taylor	63	Preston Horschel
15	Jacob Maesner	73	Soren Shafer
16	Dallas Young	17	Jacob Simek

Alaska Oilers 16u Tier II

Head Coach – Royle Prince

Asst. Coach – Dave Mills

Asst. Coach – Danny Ramsey

Manager – Angie Lantz



1	Chase Broady	16	Jaikob Stahnke
2	Keiveri Flannery-Schutt	19	Jason Mckenna
7	Hunter Lantz	24	Connor Deason
8	Maddox Carr	27	Blake Bucho
10	Carter Mills	32	Austin Sanders
12	Koda Norbeck	34	Tevin Dick
13	Reed Loree	52	AJ Pflugh
14	Sam Hemmen	68	Malachi Lachance
15	Owen Melson	77	Bryson Powell
91	Diego Brown	81	Caleb Gamboa

Hockey Club Fairbanks 16u Tier II

Head Coach – Robert Thomas

Asst. Coach – Derek Bradish

Asst. Coach – Marcus Harmon

Asst. Coach – Chris Hodges

Asst. Coach – Brandon Davis

Manager – Lori Packee



2	Jacob Dougherty	26	Kolt Gutzman
3	Ryan Pagel	27	Sean Kennett
5	John Sauer	31	Evan Imus
6	Fletcher Burnett	37	Michael Maxey
8	Carson Renfrew	42	Kenneth Sterner
9	Teagan Emerson	50	Luke Hartman
10	Miles Fowler	70	James Packee
13	Peter Hildebrand	71	Blayne Juszczak
19	Drake Stacy	88	Zach Pilkinton
20	Christopher Hodges	23	Aden Sadler

SAHA Oilers 16u Tier II
Head Coach – Michael Teilborg
Asst. Coach – Nicolas Almasy
Asst. Coach – Dawson Ellingworth
Manager – Tristan Thon



- | | |
|----|-------------------|
| 16 | Logan Dawson |
| 17 | Maxim Esipov |
| 23 | Cameron Schwin |
| 24 | Richard Lissner |
| 27 | Noah Hough |
| 33 | Cole Stoddard |
| 37 | Zion Levshakoff |
| 50 | Riley Webb |
| 55 | Landen Buchanan |
| 81 | Zachary Blanton |
| 86 | Tristan Sievers |
| 99 | Caden Moran-Coles |



2021 National Bound Tier II State Tournament Rules

ASHA maintains a Zero Tolerance Policy from all participants at State Hockey Tournaments. All associations within ASHA require players, coaches and parents to sign code of conducts. Please remind your association members of this and ask them to be that person in the crowd that stands out as a positive role model for all.

A. MANDATORY COACHES AND CREDENTIALS MEETING

1. An opening meeting for all teams participating in the tournament **shall be held** prior to the start of play at a time and place to be set by the on-site Tournament Director. This will usually be the night before the tournament starts. **All participating teams are required to have a team representative as listed on their 1T.** No one person may represent more than one team at this meeting unless prior approval is granted by the VP of Tournaments. **Failure to have a team representative present shall result in the suspension of the head coach, as listed on the team's official roster; from that team's first game of the tournament. For the 2021 State Tournaments this meeting may be in person, via phone, Zoom, or other communications.**
2. No protests regarding the rosters and/or players shall be accepted after completion of the coaches' meeting for your respective tournament.
3. Teams shall declare their light and dark jerseys they will wear during the tournament games.

B. SCHEDULES AND FORMATS

1. All Alaska State Hockey Association (ASHA) state tournaments will be played using the current ASHA Handbook Appendix B - National Bound State Tournament Format.
2. Seeding for this tournament was established using results of ASHA Competition League play in each division. The higher seed from League Play will be the home team in all pool play games.

C. NUMBER OF PLAYERS

1. A maximum of twenty (20) players, including goalkeepers, shall be permitted to play in a game. The maximum number of players, excluding goalkeepers, shall not exceed eighteen (18). It is highly recommended that all teams arrive at the State Tournament with two (2) goalkeepers qualified under the rules. Teams that are unable to arrive with a backup goalkeeper shall be permitted, with approval of the Alaska Associate Registrar or the VP Tournaments, to use a substitute emergency goalkeeper from the same age classification in a lower level (A and B house/rec.) team within the same association or affiliate. The substitute emergency goalkeeper shall only be permitted to participate in a game in the event of extenuating circumstances and with the approval of the on-site Tournament Director or ASHA VP Tournaments.

D. UNIFORMS

1. All teams entered must be properly uniformed. All teams must arrive with two (2) sets of jerseys: a home (light) and a visitor (dark) jersey. No additional jersey will be allowed. The home and visiting teams are as determined in the applicable tournament schedule set forth on the schedule. Unless otherwise approved by the on-site Tournament Director, the home team shall wear light jerseys and the visiting team shall wear dark jerseys in all games.

E. TIME OF PERIODS AND ICE CLEANING REQUIREMENTS

Class	Warmup	1,2,3 Period	Overtime*
14U	5	16	5/16
16U	5	17	5/17
18U	5	17	5/17

*Round-robin games will utilize one (1) 5-minute sudden-death overtime period, then proceed to a shootout if a winner has not been determined. Games tied in quarterfinal, semifinal and championship rounds will utilize one (1) sudden-death overtime period equal in length to the third period, then proceed to a shootout if a winner has not been determined.

1. Each team is permitted one time-out of 60 seconds, whether in regulation or overtime, per the USA Hockey Playing Rules.
2. Ice shall be cleaned before each game and between the second and third periods, and there shall be a two (2) minute rest period between the first and second period, including in the semifinal and championship games. Any variation must be approved by the VP Tournaments.
3. The referees shall enter the ice before the teams for every game with two minutes remaining on the clock. The warmup clock will start as soon as the referees have completed their safety checks, put nets in place and the ice resurfacer gates are closed.

F. PLAYING RULES

1. The official USA Hockey and ASHA playing rules shall be used. No protests shall be permitted on the playing rules.
2. Only team officials registered on the Team Roster (1-T) who have the appropriate certification are permitted on or in the vicinity of the playing bench, with a maximum of 4 on the bench.
3. The team captain and assistant captain(s), as noted on the score sheet are the only players permitted to discuss game issues with the referee during the progress of the game.

4. Any player/coach who receives a match penalty will be removed from the tournament and the ice arena in the tournament is being played. No exception to this rule are permitted.
5. Game protests must be provided on a blank sheet of paper and must contain all the known facts. The tournament protest committee will not consider protests that are not presented in writing at the end of the game, and before distribution of the score sheet. A \$50.00 fee, made payable to ASHA, must accompany the protest. This fee is only refundable if the protest is upheld. Copies of all protests must be submitted to the Tournament Director and/or the ASHA VP Tournaments.
6. A tournament status board will be available for each tournament at the ice arena. For the 2021 State Tournament an App may be used.
7. No lighted signs are to be hung/taped on the glass. Obnoxious noise makers such as cowbells, foghorns, whistle, etc. Balloons are only allowed if written permission is obtained from the rink management. The playing of tasteful recorded music and sounds during stoppages of play will be allowed with the permission of the VP of Tournaments.
8. Forfeits are awarded if one team has failed to appear on the ice at game time plus 5-minutes. The score of a forfeited game is 1-0. Teams that intentionally forfeit a game in a state tournament shall be disqualified from the tournament. The ASHA Vice President of Tournaments or her designee makes the final determination as to whether a team intentionally forfeited a game.

1. All Games Played to a Winner

If the game is tied following regulation play, one five (5) minute sudden-death overtime period shall be played. At the completion of the third period, the tied teams shall receive a two (2) minute rest period. The teams will remain on the ice. **The teams shall change ends.** If the score is tied at the end of the five (5) minute sudden-death overtime period, there shall be a shootout. The winner of the shootout will be credited with one additional goal in the final score.

Championship Games

1. All Games Played to a Winner

If the game is tied following regulation play, one (1) sudden-death overtime period shall be played. At the completion of the third period, the tied teams shall receive a two (2) minute rest period. The length of the overtime shall be equal to the length of the third period and shall be sudden death. **Teams shall switch ends at the end of the third period.** If the score is tied at the end of the sudden-death overtime period, there shall be a shootout. The winner of the shootout will be credited with one additional goal in the final score.

2. Shootout Procedures

The shootout will be conducted as follows:

- A shootout is defined as a player attempting to score a goal and the opposing goalkeeper attempting to stop the shooter from scoring the goal.
- The referee shall call the two captains to the referee's crease to flip a coin to determine which

team takes the first shot. The home team shall call the coin toss. The winner of the coin toss will have the choice whether his/her team will shoot first or second.

- All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shootout.
- The goalkeepers will defend the net they were defending in the 3rd period.
- Any penalized player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shootout procedure is not eligible to participate in any portion of the shootout procedure(s) and must remain in the penalty box.
- The shootout procedure shall begin with five (5) different individual shooters from each team taking alternate shots. The players do not need to be named beforehand.
- The goalkeepers from each team may be changed after each shot.
- The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- If after the shootout, the shootout score is still tied, there will be a sudden death shootout.

3. Sudden-Death Shootout

The sudden-death shootout will be conducted as follows:

- A sudden-death shootout is defined as each team attempting a shot. Should one team be successful and the other team not, the successful team shall win the shootout.
- Teams will select their shooters to participate in any order in the sudden death shootout, whether or not they shot in the previous round. The last player in the first round of the shootout may be the first player in the sudden death shootout.
- Players in a sudden death shootout shall not be allowed to take another shot until four additional shooters have completed their attempts.
- All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shootout.
- Any penalized player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shootout procedure is not eligible to participate in any portion of the shootout procedure(s) and must remain in the penalty box.
- The goalkeepers from each team may be changed after each shot.
- The official scorekeeper shall record all shots taken indicating the players, goalkeepers and goals scored.

(2) Process to Determine Quarterfinalists, Semifinalists and/or Finalists

(a) During preliminary rounds, each team will be awarded
three (3) points for a win in regulation,
two (2) points for a win in overtime or shootout,
one (1) point for a loss in overtime or shootout
zero (0) points for a loss in regulation.

Tie-Breaking Rules to Determine Standings Position

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie-breaking rules listed below. If at any point during the

application of the tie-breaking rules, any or all of the teams can be seeded higher or lower than the other teams, the seeded teams will be placed in their position in the standings and the tie-breaking process will begin at Step 1 for any teams that remain tied.

Note: If all tied teams have not played each other, the tie-breaking process will begin at Step 2.

The tie-breaker rules are as follows:

1. The results of only the head-to-head games played between the tied teams in the following order:
 - a. Most points earned.
 - b. Most total wins (whether in regulation, overtime and shootout).
 - c. Most regulation wins.
 - d. Differential — Subtracting goals against from goals for in these games, the positions being determined in order of the greatest surplus. A maximum goal differential of plus or minus eight (8) per game will be used in tie-breaking rules.
 - e. Quotient — Dividing the goals for by the goals against in these games, the positions being determined in order of the greatest quotient. If a game has a goal differential of more than eight (8) goals, the goals for will be decreased until there is a maximum of eight (8) more than goals against in a given game prior to dividing (i.e. 10-1 game would use 9-1 for purposes of quotient. A quotient involving dividing by zero(0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tie breaker is required, the teams shall be ranked high to low in descending order of “goals for.”
 - f. Most periods won — In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
2. If after applying the formulas of 1 a, b, c, d, e or f the tie still exists, the results of all the games played by the teams tied in the following order.
 - a. Most total wins (whether in regulation, overtime and shootout).
 - b. Most regulations wins.
 - c. Differential — Subtracting goals against from goals for in these games, the positions being determined in order of the greatest surplus. A maximum goal differential of plus or minus eight (8) per game will be used in tie-breaking rules.
 - d. Quotient — Dividing the goals for by the goals against in these games, the positions being determined in order of the greatest quotient. If a game has a goal differential of more than eight (8) goals, the goals for will be decreased until there is a maximum of eight (8) more than goals against in a given game prior to dividing (i.e. 10-1 game would use 9-1 for purposes of quotient). A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of “goals for.”
 - e. Most periods won — In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall

be in the order of highest point total.

f. Lowest number of penalty minutes — Calculate the number of penalty minutes accrued during all preliminary round games. The teams shall be ranked low to high in ascending order of “penalty minutes for.”

g. Quickest first goal — The team that scored the quickest goal in their preliminary round games shall be ranked highest.

3. If the above procedure does not break the tie, the teams shall use a shootout procedure as previously described.

Note: A team may go into the tie-breaking process having defeated another of the tied teams and still not advance.

Note: If a team forfeits any of its games, and becomes involved in any tie-breaking formula, the team that forfeited will not advance and all games played against the forfeiting team shall be recorded as 1-0 victories for all opposing teams.

