



4U MODIFIED RULES

ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!

- OSA follows IFAB rules of the game for any rules that are not covered in this document
- If inclement weather cancels the tournament prior to the completion of a team's first scheduled game of the tournament, a maximum of fifty percent (50%) of the team's entry fee may be retained by the tournament to cover start-up costs of the tournament.

1. **Substitutions:** Players may be replaced according to IFAB substitutions with the permission of the Referee.

- Before a THROW IN by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of any quarter, by either team.

Each player must play at least 2 quarters of each game. No player may play 4 quarters in any game until all other players have played at least 3 quarters of the game.

2. **Number of Players:** 3 per side on the field at a time.

3. **Minimum Players Needed to Start a Game:** 2.

4. **Minimum Players Needed to Continue a Game:** 2.

5. **Scoring:** No score is to be kept during any game.

6. **Goalkeeper:** Goalkeepers will not be used.

7. **Ball Size:** Number 3

8. **Length of Game:** 24 minutes, divided into four 6 minute quarters with a 5 minute half time.

9. **Offside:** None.

10. **Free Kicks:** Indirect only.

11. **Penalty Kicks:** None.

12. **Restarts:** If the ball goes wholly out over the touchline, the game will be restarted with a throw in.

13. **Goal Kicks and Corner Kicks:** Normal goal kicks and corner kicks will be performed.

14. **Slide Tackling and Slide Kicking:** Not allowed.

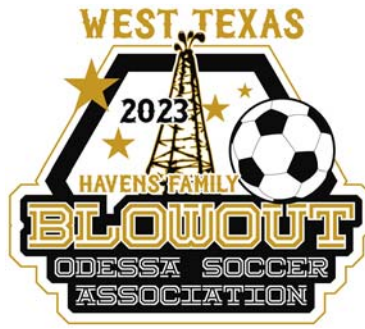
15. **Goal Tending:** OSA strongly discourages "Goal Tending" which is placing a player or players in the goal box to defend your goal. All players are strongly encouraged to play as much of the field as possible.

16. **All attacking players must be in their attacking half of the field for a goal to be scored. Goals can only be scored from your team's attacking half of the field.**

17. **Heading the Ball:** No Heading of the ball is allowed.

18. **Any coach, parent or spectator ejected from a tournament game will not be allowed back to any additional tournament games for the remainder of the tournament.**

ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!



5U/6U MODIFIED RULES

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1. **Substitutions:** Players may be replaced according to IFAB substitutions with the permission of the Referee.

- Before a THROW IN by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of any quarter, by either team.

Each player must play at least 2 quarters of each game. No player may play 4 quarters in any game until all other players have played at least 3 quarters of the game.

2. **Number of Players:** 3 per side on the field at a time.

3. **Minimum Players Needed to Start a Game:** 2.

4. **Minimum Players Needed to Continue a Game:** 2.

5. **Scoring:** No score is to be kept during any game.

6. **Goalkeeper:** Goalkeepers will not be used.

7. **Ball Size:** Number 3

8. **Length of Game:** 32 minutes, divided into four 8 minute quarters with a 5 minute half time.

9. **Offside:** None.

10. **Free Kicks:** Indirect only.

11. **Penalty Kicks:** None.

12. **Restarts:** If the ball goes wholly out over the touchline, the game will be restarted with a throw in.

13. **Goal Kicks and Corner Kicks:** Normal goal kicks and corner kicks will be performed.

14. **Slide Tackling and Slide Kicking:** Not allowed.

15. **Goal Tending:** OSA strongly discourages "Goal Tending" which is placing a player or players in the goal box to defend your goal. All players are strongly encouraged to play as much of the field as possible.

16. **All attacking players must be in their attacking half of the field for a goal to be scored. Goals can only be scored from your team's attacking half of the field.**

17. **Heading the Ball:** No Heading of the ball is allowed.

18. **Any coach, parent or spectator ejected from a tournament game will not be allowed back to any additional tournament games for the remainder of the tournament.**

ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!



7U/8U MODIFIED RULES

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- If inclement weather cancels the tournament prior to the completion of a team's first scheduled game of the tournament, a maximum of fifty percent (50%) of the team's entry fee may be retained by the tournament to cover start-up costs of the tournament.

1. **Substitutions:** Players may be replaced according to IFAB substitutions with the permission of the Referee.

- Before a THROW IN by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of any quarter, by either team.

Each player must play at least 2 quarters of each game. No player may play 4 quarters in any game until all other players have played at least 3 quarters of the game.

2. **Number of Players:** 4 per side on the field at a time, no goalkeeper.

3. **Minimum Players Needed to Start a Game:** 3

4. **Minimum Players Needed to Continue a Game:** 3

5. **Goalkeeper:** Goalkeepers will not be used. OSA prohibits positioning a player in front of the goal specifically for defending shots.

6. **Ball Size:** Number 3

7. **Length of Game:** 40 minutes, divided into four 10 minute quarters with a 5 minute half time.

8. **Offside:** None. However, in the spirit of the game, a player may not station himself within the opposing team's goal box with the intent of scoring. Such a "goal tending" foul will be punished by an indirect free kick.

9. **Free Kicks:** Indirect only. Goals may not be scored from a free kick unless the ball is touched by a second player, other than the kicker, before it crosses the goal. The second touch may be made by a second player from either team.

10. **Penalty Kicks:** None.

11. **Throw Ins:** Players making an improper throw in will be given a second chance. If the second attempt is also taken improperly possession will be given to the opposing team.

12. **Slide Tackling and Slide Kicking:** Slide tackling is not allowed. Slide kicking is allowed if no other player is within 5 yards of the player doing the slide kicking.

13. **Coaches on the Field of Play:** No coaches or parents will be allowed on the field during play. No coaches or parents are allowed behind or near a goal.

14. **Player Involvement:** All attacking players must be in their attacking half of the field for a goal to be scored. Goals can only be scored from your team's attacking half of the field.

15: **Heading the Ball:** No Heading of the ball is allowed.

16. Any coach, parent or spectator ejected from a tournament game will not be allowed back to any additional tournament games for the remainder of the tournament.

ALL PLAYERS PLAY AT LEAST 50% OF EACH AND EVERY GAME!!!



9U/10U MODIFIED RULES

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1. **Substitutions:** Players may be replaced according to IFAB substitutions with the permission of the Referee.

- Before a throw in by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of a second half, by either team.
- After a yellow card, the carded player may be substituted.

The referee must be informed prior to any substitution including the goalkeeper, including at the start of the second half.

2. **Number of Players:** 7 per side on the field at a time, one of which is the goalkeeper.

3. **Minimum Players Needed to Start a Game:** 5

4. **Minimum Players Needed to Continue a Game:** 5

5. **Goalkeeper:** Goalkeeper is considered to have possession of the ball when some part of his/her body, other than his/her foot, is touching the ball and the ball is not moving. **The goalkeeper may NOT punt the ball.** The goalkeeper may roll or throw the ball.

6. **Ball Size:** Number 4

7. **Length of Game:** 40 minutes, divided into 2 halves of 20 minutes with a 5 minute half time.

8. **Offside:** Conforms to IFAB Rules.

9. **Free Kicks:** Conforms to IFAB Rules.

10. **Penalty Kicks:** Conforms to IFAB Rules.

11. **Throw Ins:** Conforms to IFAB Rules.

12. **Heading the Ball:** No Heading of the ball is allowed.

13. Any coach, parent or spectator ejected from a tournament game will not be allowed back to any additional tournament games for the remainder of the tournament.

14. A goal can only be scored from your team's attacking half of the field. A goal cannot be scored directly off of a kick off.

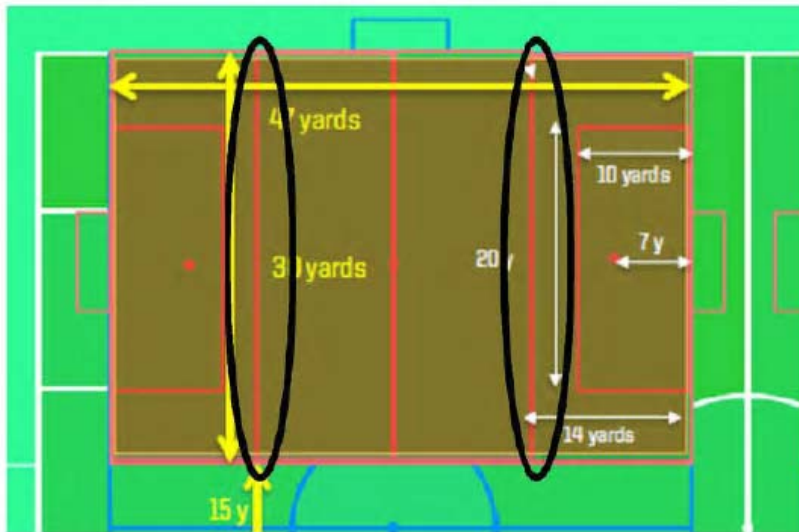
15. **Build Out Line:**

- 1) The build out line is used to promote playing the ball out of the back in an unpressured setting.
- 2) When the goalkeeper has the ball, either during play or from a goal kick, the opposing team must move behind the build out line.
- 3) Once the opposing team is behind the build out line, the goalkeeper can pass, throw, drop kick or roll the ball to a teammate (NO PUNTING).
- 4) After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and normal play resumes.
- 5) Once the goalkeeper has possession of the ball and the opposing team is across the build out line, the goalkeeper must play the ball within 5 to 6 seconds.
- 6) Once the goalkeeper places the ball on the ground or releases the ball, the ball is "live" and normal play continues.

Development Rules for 7v7



- Build out lines



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ALL PLAYERS PLAY AT LEAST 50% OF EACH AND EVERY GAME!!!



11U/12U MODIFIED RULES

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1. **Substitutions:** Players may be replaced according to IFAB substitutions with the permission of the Referee.

- Before a throw in by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of a second half, by either team.
- After a yellow card, the carded player may be substituted.

NOTE: The referee must be informed prior to any substitution including the goalkeeper, including at the start of the second half.

2. **Number of Players:** 9 per side on the field at a time, one of which is the goalkeeper.

3. **Minimum Players Needed to Start a Game:** 7

4. **Minimum Players Needed to Continue a Game:** 6

5. **Goalkeeper:** Goalkeeper is considered to have possession of the ball when some part of his/her body, other than his/her foot, is touching the ball and the ball is not moving.

6. **Ball Size:** Number 4

7. **Length of Game:** 40 minutes, divided into 2 halves of 20 minutes with a 5 minute half time.

8. **Offside:** Conforms to IFAB Rules

9. **Free Kicks:** Conforms to IFAB Rules

10. **Penalty Kicks:** Conforms to IFAB Rules

11. **Throw Ins:** Conforms to IFAB Rules

12. **Heading the Ball:** No Heading of the ball is allowed.

13. **Any coach, parent or spectator ejected from a tournament game will not be allowed back to any additional tournament games for the remainder of the tournament.**

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13U and up MODIFIED RULES

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- If inclement weather cancels the tournament prior to the completion of a team's first scheduled game of the tournament, a maximum of fifty percent (50%) of the team's entry fee may be retained by the tournament to cover start-up costs of the tournament.

1. **Substitutions:** Shall be made at the following times:

- Before a throw in by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of a second half, by either team.
- After a yellow card, the carded player may be substituted.

NOTE: The referee must be informed prior to any substitution including the goalkeeper, including at the start of the second half.

2. **Number of Players:** 11 per side on the field at a time, one of which is the goalkeeper.

3. **Minimum Players Needed to Start a Game:** 7

4. **Minimum Players Needed to Continue a Game:** 7

5. **Goalkeeper:** Goalkeeper is considered to have possession of the ball when some part of his/her body, other than his/her foot, is touching the ball and the ball is not moving.

6. **Ball Size:** Number 5

7. **Length of Game:** U13/14: two 30 minute halves, U15 and older: two 30 minute halves.

8. **Offside:** Conforms to IFAB Rules

9. **Free Kicks:** Conforms to IFAB Rules

10. **Penalty Kicks:** Conforms to IFAB Rules

11. **Throw Ins:** Conforms to IFAB Rules

12. **Any coach, parent or spectator ejected from a tournament game will not be allowed back to any additional tournament games for the remainder of the tournament.**

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