

Tourney Rules

- 20-minute running clock halves
- 5-minute half time
- 1 30 second timeout per team per half
- braveheart will be used to break ties for championship bracket games only (that is, involving seeds 1-4)
- the scoresheet says penalties are stopped time, but the referees and/or table personnel may choose to increase penalty time by 50% and make them running time like the game clock

Tiebreakers for championship seeding:

1. head to head result
2. average goal differential (at most 6 per game)
3. coin flip